

1 **Integral perception, but separate processing: The perceptual**
2 **normalization of lexical tones and vowels**

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1 **Abstract**

2 In tonal languages, speech variability arises in both lexical tone (i.e., suprasegmentally)
3 and vowel quality (segmentally). Listeners can use surrounding speech context to overcome
4 variability in both speech cues, a process known as extrinsic normalization. Although vowels
5 are the main carriers of tones, it is still unknown whether the combined percept (lexical tone
6 and vowel quality) is normalized integrally or in partly separate processes. Here we used
7 electroencephalography (EEG) to investigate the time course of lexical tone normalization and
8 vowel normalization to answer this question. Cantonese adults listened to synthesized three-
9 syllable stimuli in which the identity of a target syllable — ambiguous between high vs. mid-
10 tone (Tone condition) or between /o/ vs. /u/ (Vowel condition) — was dependent on either the
11 tone range (Tone condition) or the formant range (Vowel condition) of the first two syllables.
12 It was observed that the ambiguous tone was more often interpreted as a high-level tone when
13 the context had a relatively low pitch than when it had a high pitch (Tone condition). Similarly,
14 the ambiguous vowel was more often interpreted as /o/ when the context had a relatively low
15 formant range than when it had a relatively high formant range (Vowel condition). These
16 findings show the typical pattern of extrinsic tone and vowel normalization. Importantly, the
17 EEG results of participants showing the contrastive normalization effect demonstrated that the
18 effects of vowel normalization could already be observed within the N2 time window (190-
19 350 ms), while the first reliable effect of lexical tone normalization on cortical processing was
20 observable only from the P3 time window (220-500 ms) onwards. The ERP patterns
21 demonstrate that the contrastive perceptual normalization of lexical tones and that of vowels
22 occur at least in partially separate time windows. This suggests that the extrinsic normalization
23 can operate at the level of phonemes and tonemes separately instead of operating on the whole
24 syllable at once.

25

26 **Keywords:** Perceptual normalization, lexical tones, vowels, ERPs

1 **1. Introduction**

2 Natural speech sounds display a considerable amount of acoustic-phonetic variability.
3 The lack of one-to-one mapping between speech sounds and meaningful units in language
4 poses a fundamental challenge to the accuracy and speed of speech perception. It has been
5 shown that listeners rely on the surrounding context to interpret speech sounds, especially when
6 the target sound is ambiguous. This process is known as “extrinsic normalization”. Although a
7 small number of studies reported an assimilative normalization effect (e.g., Rysling et al., 2019),
8 typically, context affects the perception of target sounds in a contrastive way. That is, in the
9 case of vowels, listeners tend to give low vowel responses [vowels with high first formants
10 (F1)] if the context has a relatively low F1. For example, a vowel that is ambiguous between
11 /ε/ and /ɪ/ is more often perceived as the vowel /ɪ/ if the preceding sentence has a relatively
12 high F1, and it is more frequently reported as the vowel /ε/ when its precursor sentence has a
13 relatively low F1 (Ladefoged & Broadbent, 1957; see Stilp, 2019, for a review). A similar
14 pattern has been observed in the perception of lexical tones. A Cantonese mid-level tone is
15 more often perceived as a Cantonese low-level tone when the fundamental frequency (F0) of
16 the preceding context is relatively high, but when the context F0 is lowered three semitones,
17 the identical mid-level tone is typically perceived as a high-level tone (K. Zhang et al., 2017).
18 The perception of the Mandarin level tone and rising tone is also contrastively affected by
19 contextual cues, with high F0 contexts for more rising tone responses than low F0 contexts (J.
20 Huang & Holt, 2009; Luo & Ashmore, 2014).

21 This raises the question of whether the extrinsic normalization of different speech cues
22 involves a single process operating on the speech sound as a whole, or instead involves two
23 different processes operating on the separate speech cues. Holistic normalization is in line with
24 the Reverse Assessing Model which claims that the perception of Chinese spoken words takes
25 the whole syllable as the process unit and that only information at the syllable level and above
26 is active for immediate use (Gao et al., 2019). The better syllabic awareness than phonemic
27 awareness of Chinese speakers supports holistic normalization (Read et al., 1986; Shu et al.,
28 2008). However, the highly integrated tone and vowel information at syllable level largely
29 constrains listeners’ response to the individual cue (F0 or F1) and consequently reduces their
30 independent contribution. This is not a problem for separate normalization. Separate
31 normalization is theoretically closer to the TRACE model (McClelland & Elman, 1986), which
32 posits that speech perception starts from acoustic features and each activated feature combines
33 to activate speech units in higher levels. On the one hand, normalization operating on the
34 individual acoustic cue is more sensitive to the change on each dimension and thus yields better

1 normalization results, but on the other hand the separable normalization requires multiple
2 normalization processes, which is cognitive resource-consuming. This seems to be in conflict
3 with our intuition of effortless speech perception. Holistic/separate normalization will be
4 further investigated in the present study by comparing the time courses of lexical tone and
5 vowel normalizations.

6 1.1. The neurological process underlying the extrinsic normalizations of lexical tones and 7 vowels

8 Several EEG studies probe the online process of perceptual normalization at either
9 segmental or suprasegmental level. For example, Sjerps et al. (2011) used EEG to investigate
10 the time course of extrinsic vowel normalization in an active multiple-deviant oddball
11 paradigm. They observed that the normalization process affected the electrophysiological
12 response from the N1 time window (80-160 ms) onwards. Considering that N1 is generally
13 associated with the acoustic processing of sound (Näätänen & Winkler, 1999), Sjerps et al.
14 (2011) support the notion that vowel normalization is accomplished at the acoustic stage. A
15 recent intracranial electrocorticographic (ECoG) study provided further evidence for this
16 finding. Sjerps et al. (2019) asked Spanish neurosurgical patients to identify a similar set of
17 ambiguous vowels in either a high or low F1 context. The authors observed specific patches of
18 cortex that were responsive to specific vowels such as /u/ or /o/. Interestingly, the
19 responsiveness of these patches of cortex to vowels was modulated by the contexts' F1s.
20 Additional analyses indicated that the affected neural populations demonstrated a tuning
21 preference for F1 information, regardless of phonemes, indicating that contexts affected
22 acoustic-phonetic (i.e., pre-phonemic) representations of speech on the parabelt auditory cortex.

23 Another way to characterize the level of context normalization process is to compare
24 the strength of context effects induced by speech and nonspeech sounds (C. Zhang et al., 2013;
25 K. Zhang & Peng, 2018). For example, it has been demonstrated that a nonspeech context had
26 little effect on vowel normalization, despite having the same long term average spectrum as a
27 speech context that did induce strong normalization effects (K. Zhang et al., 2018). K. Zhang
28 and Peng (2018) compared perceptual normalization induced by speech and nonspeech
29 contexts and observed the first speech-nonspeech context difference in the P2 time window
30 (130-250 ms). This event-related potential (ERP) result indicated that the cortical effect of the
31 extrinsic vowel normalization was most dominant in the phonological processing, in which the
32 acoustic-phonetic information was mapped onto the language-specific phonological
33 representations. Sjerps et al. (2011, 2019) and K. Zhang and Peng (2018) gave rise to

1 inconsistent results about the exact time course of vowel normalization, although their results
2 overlap with each other to some degree (50-200 ms vs. 130-250 ms).

3 To our knowledge, only two studies have tested the time course of lexical tone
4 normalization, reporting different findings. C. Zhang et al. (2013) also utilized the unequal
5 context effects of speech and nonspeech sounds to test the lexical tone normalization process.
6 They reported that extrinsic tone normalization happened in the N400 time window (250 ms-
7 500 ms), a time window typically related to the lexical retrieval process. Shao and C. Zhang
8 (2019) compared lexical tone perception in a blocked-talker condition with that in a mixed-
9 talker condition. They observed differences in the N1 time window for the two conditions.
10 However, the N1 difference in Shao and C. Zhang (2019) may reflect the detection of changes
11 in talker but not necessarily the extrinsic normalization process. In sum, there has been a
12 growing interest in outlining the time courses of normalization processes of tone and vowel
13 quality, but so far this has led to partly inconsistent results. This inconsistency in turn makes it
14 hard to conclude whether normalization of segments and suprasegments is most dominant in
15 the same or different stages of the cortical processing hierarchy.

16 1.2. Lexical tone and vowel perception in general

17 While only a small number of studies explicitly investigate the online perceptual
18 normalization process, a considerable number of studies focus on the perception of lexical
19 tones and vowels independent of contextual influences. There is an ongoing debate as to
20 whether lexical tones and vowels are processed as an integrative unit or as two independent
21 units. Some studies observed partly independent processing for tone and vowel quality.
22 Regarding the time course, lexical tones are reported to be identified later than vowels. Stimuli
23 containing a vowel mismatch were recognized faster than those containing a lexical tone
24 mismatch in a monitoring task (Ye & Connine, 1999). In a Chinese sentence comprehension
25 task, target words containing rime violations (e.g., 观赚/kuan1 tʂuan4/ “look earn”) elicited
26 N400 and P600 of larger amplitudes compared with the congruent condition (e.g., 观众/kuan1
27 tʂuŋ4/ “audience”), while lexical tone violations (e.g., 观肿/kuan1 tʂuŋ3/ “look swelling”) only
28 elicited larger P600, indicating a comparatively later detection of lexical tone violations (Zou
29 et al., 2020). Similar ERP patterns were also observed in the perception of Chinese idioms (Hu
30 et al., 2012; X. Huang et al., 2018) and Chinese classic poems (Li et al., 2014). The brain areas
31 involved in lexical tone perception and vowel perception also show some separation. Using a
32 picture-word mismatch paradigm, Malins and Joanisse (2012) found that the phonological
33 mismatch negatives triggered by tonal mismatch (e.g., picture: /xua1/ ‘flower’; sound: /xua4/

1 ‘painting’) and cohort mismatch (e.g., picture: /xua1/ ‘flower’; sound: /xuei1/ ‘gray’) showed
2 different cortical distributions. The meta-analysis in Liang and Du (2018) revealed that the
3 right auditory cortex exhibited stronger activation for lexical tones than the left auditory cortex
4 did, but the reverse was observed for phoneme process.

5 There is, however, considerable evidence for integrative process of vowels and lexical
6 tones as well. Repp and Lin (1990) showed that even though listeners were told to focus on
7 only one dimension (either lexical tones or vowels) of CV syllables and to ignore the other,
8 their perception of the focused dimension was still significantly interfered with by the ignored
9 dimension. Choi et al. (2017) found that mismatch negativity elicited in vowel perception and
10 in tone perception showed no significant difference in latency and topography. Furthermore,
11 Brown-Schmidt and Canseco-Gonzalez (2004) and Schirmer et al. (2005) also used the
12 violation paradigm to test the access of lexical tones and vowels. They found that lexical tone
13 violations and rime violations generated similar N400 effects, and this occurred in both a
14 Mandarin sentence perception task and a Cantonese sentence perception task, suggesting
15 simultaneous access to these cues. Zhao et al. (2011) observed a similar N400 pattern for lexical
16 tone mismatch, rime mismatch, and onset mismatch as well. More importantly, syllable
17 mismatches elicited an earlier and stronger N400 than a partial mismatch in either dimension.
18 Therefore, Zhao et al. (2011) argued that Chinese monosyllabic word identification probably
19 involved a syllable-based process rather than a phonemic segment-based process. If lexical
20 tones and vowels (or even the whole syllable) are integrated to form the dominant processing
21 unit in speech perception, it is reasonable to assume that they are normalized together as well.

22 Liu and Samuel (2007) and Ye and Connine (1999) suggested that the inconsistent
23 results reviewed above were mainly caused by the stimulus presentation. If the stimuli are
24 presented in isolation, listeners will more likely pay attention to the sub-lexical contrast. In
25 such a condition, the processing difference between lexical tones and vowels can be detected.
26 On the contrary, if the tasks use highly constraining contexts that can easily evoke a top-down
27 influence from the lexical level process to the sub-lexical level process, the processing
28 difference between lexical tones and vowels is eliminated. However, Zou et al. (2020) found
29 that even when the target stimuli were presented in sentences that introduced strong semantic
30 contexts, ERP patterns emerged in vowel perception and lexical tone perception still differed
31 a lot. Therefore, the question about holistic/separate process of lexical tones and vowels is still
32 open to be tested.

33 1.3 The present study

1 It is important to clarify whether segmental and suprasegmental components are
2 normalized integrally or whether, instead, they are normalized independently in the different
3 time windows over which these cues are often observed to be processed. This is related to a
4 more fundamental question concerning the dominant unit of speech normalization. Previous
5 studies (Sjerps et al., 2011, 2019; C. Zhang et al., 2013; K. Zhang & Peng, 2018) reported
6 different time courses for vowel normalization and lexical tone normalization. However, these
7 incongruences can be caused by differences in the stimuli, participants, and experimental
8 paradigms used to test the context effects. To overcome this problem, the present study tested
9 lexical tone normalization and vowel normalization in a matched design. The same group of
10 native Cantonese speakers was asked to identify lexical tones (/wo55/ vs. /wo33/) or vowels
11 (/wo55/ vs. /wu55/) in either a high F0/F1 context or a low F0/F1 context while EEG signals
12 were recorded. The stimuli used in the tone and vowel normalization tasks were recorded by
13 the same speaker and were subjected to similar manipulations. Both the lexical tone
14 normalization and the vowel normalization employed the word identification task and similar
15 data analysis methods. All these strategies were used in order to minimize the experimental
16 design differences between the lexical tone normalization and the vowel normalization. The
17 context effect in the present study was detected by observing how the context F0/F1
18 manipulated the perception of the targets (Sjerps et al., 2019). The EEG data analysis was time-
19 locked to the target onset. The ERP elicited in the high context condition was compared with
20 that in the low context condition to see in which time window(s) the perception of the
21 acoustically identical targets started to differ from each other.

22 Three ERP components, N1, P2, and N400, which were reported to index the
23 normalization process, were investigated in the present study. Based on previous studies, it was
24 hypothesized that lexical tones and vowels were normalized partially independently, and that
25 vowel normalization probably occurs in the N1 (Sjerps et al., 2011) and/or the P2 time
26 window(s) (K. Zhang & Peng, 2018) but lexical tone normalization occurs in the N400 time
27 window (C. Zhang et al., 2013). Vowel perception was expected to trigger N1 and/or P2 with
28 different amplitudes in high and low contexts, and lexical tone perception was expected to
29 trigger N400 with different amplitudes in two contexts. Furthermore, since the present study
30 used the Go/NoGo paradigm (see Section 2.3.2 for details), N2 and P3, two typical ERPs in
31 the Go/NoGo paradigm, were also expected to emerge. The amplitudes and the latencies of N2
32 and P3 change along with the response times and the task complexities (Gajewski &
33 Falkenstein, 2013; Jodo & Kayama, 1992). Therefore, vowel and lexical tone normalizations

1 were hypothesized to affect N2 and P3 differently. Specifically, vowel normalization that was
2 expected to happen earlier would trigger N2 and/or P3 with earlier latencies as well.

3 **2. Materials and methods**

4 2.1. Participants

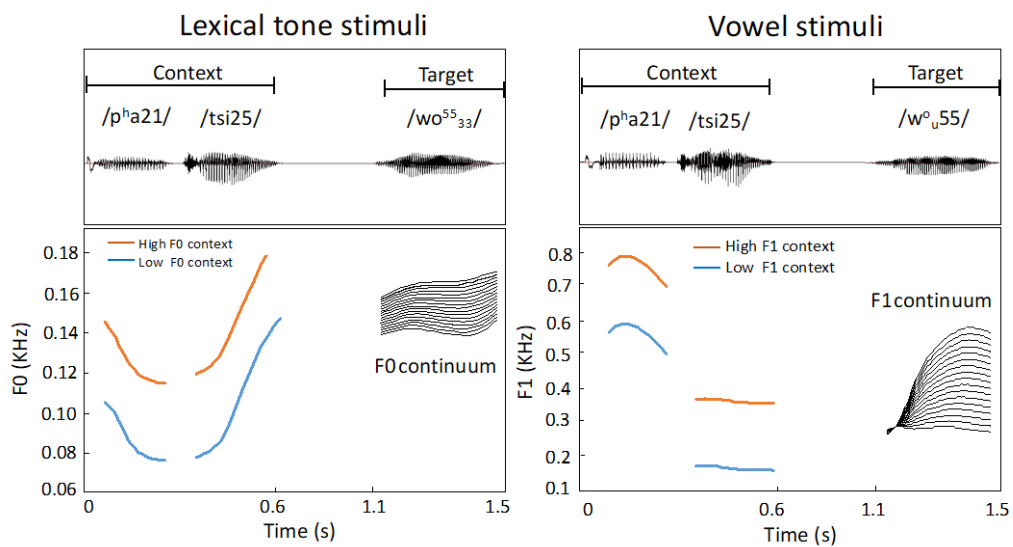
5 Thirty-two native Hong Kong Cantonese speakers were recruited from The Hong Kong
6 Polytechnic University. The behavioral results reported in the present study were based on 32
7 subjects' data. However, the EEG results were based on the data from 20 subjects, and the
8 reasons for exclusion are described in Section 2.4.2. All participants were right-handed and
9 were identified using the Edinburgh handedness inventory (Oldfield, 1971). They had no self-
10 reported hearing impairment, speech and language-related disabilities, or brain injuries. None
11 of them had received formal training in music, linguistics, or psychology. They were given a
12 monetary reward for their participation. The experimental procedures were approved by the
13 Human Subjects Ethics Sub-committee of The Hong Kong Polytechnic University. Informed
14 written consent was obtained from every participant before the experiment.

15 2.2. Stimuli

16 The stimuli used in this experiment were recorded by a native male Cantonese speaker
17 in a soundproof booth. He was asked to clearly and naturally read the word list, which
18 contained /wu55/ (烏, black), /wo55/ (窩, nest), /wo33/ (喎, a modal word), /p^ha21/ (琶, guitar),
19 and /tsi25/ (紫, purple), thirty times. The /wo33/-/wo55/ pair was used to generate the targets
20 in the lexical tone normalization and the /wu55/-/wo55/ pair was used to generate the targets
21 in the vowel normalization. The words /p^ha21/ (琶, guitar) and /tsi25/ (紫, purple) are both
22 meaningful in Cantonese but their combination is meaningless. The pseudo-phrase /p^ha21
23 tsi25/ was used as the context in the lexical tone normalization and the vowel normalization
24 since it covered a speaker's full F0 range (the lowest pitch in T21 and the highest pitch in T25)
25 and the full F1 range (the lowest F1 in /i/ and the highest F1 in /a/). The identical context made
26 the experimental paradigms for the lexical tone normalization and the vowel normalization
27 more comparable. The meaningless context minimized syntactic or semantic biases.

28 The stimuli manipulation largely followed the procedure used by Sjerps et al. (2018).
29 The parameters used to synthesize the lexical tone continuum, the vowel continuum, the lexical
30 tone contexts, and the vowel contexts are visualized in Figure 1. The 17-step lexical tone
31 continuum /wo33-wo55/ and the 17-step vowel continuum /wu55-wo55/ were synthesized by
32 interpolation in Praat (Boersma & Weenink, 2016). To improve the naturalness, the high-
33 frequency ranges (above 2,000 Hz), the amplitude envelopes, and the overall amplitudes of the

1 synthesized stimuli resembled the original recordings. A representative /p^ha21/ was chosen
 2 based on its clarity. Its pitch contour was shifted 20 Hz up and down to form the high and low
 3 F0 contexts for the lexical tone normalization. Its F1 was shifted 100 Hz up and down to
 4 generate the high and low F1 contexts for the vowel normalization. The same processes were
 5 done to the syllable /tsi25/. These two syllables were concatenated to form the final contexts.
 6 A neutral context whose F1 and F0 were not modified was also generated for the categorical
 7 perception task. The durations of targets were normalized to 400 ms and the durations of
 8 contexts were normalized to 600 ms.



10 Figure 1. The parameters used to synthesize the stimuli for the lexical tone
 11 normalization (left) and the vowel normalization (right).

12

13 2.3. The experimental procedure

14 The context effect is more noticeable for the identification of ambiguous utterances near
 15 categorical boundaries, but it is weak for the perception of typical tokens (K. Zhang et al.,
 16 2018). The categorical boundaries vary from person to person. For example, some people need
 17 longer voice onset time to perceive a sound as /p^h/ instead of /p/ than others do. Therefore, a
 18 short categorical perception task was carried out first to identify the most ambiguous target
 19 within the 17-step continuum for each participant. Then, word identification tasks with
 20 participant-specific stimuli sets were used to evaluate the participants' extrinsic normalization.
 21 The EEG signals were recorded during the word identification tasks.

22 2.3.1. The categorical perception task

23 The task was carried out in Praat (Boersma & Weenink, 2016). The targets were tokens
 24 with odd numbers in the 17-step vowel or tone continuum (i.e., Step 1, Step 3...Step 17) and

1 the context was /p^ha21 tsi25/ with neutral F0 and F1. In each trial, the context was played first
2 and then a target was played after a 500 ms silence. A window with two choices (窩/wo55/ and
3 喞/wo33/ in the lexical tone categorical perception task; 窩/wo55/ and 烏/wu55/ in the vowel
4 categorical perception task) was shown on the screen after the audio stimuli. Participants were
5 asked to click a button to indicate their choice. After their response, the next trial played
6 automatically. The sounds were played in random order with five repetitions. The target
7 stimulus nearest to the 50% identification curve was regarded as the most ambiguous token.

8 2.3.2. The word identification task

9 The extrinsic normalization of lexical tones and vowels was tested using a word
10 identification task. In each block, the context was kept constant (a blocked design). There were
11 four blocks in total, which were presented in a pseudo-counter-balanced order across
12 participants. Each block consisted of five types of targets: the two endpoints of the tone/vowel
13 continuum (Step 1 and Step 17; 10 repetitions each), the most ambiguous target chosen in the
14 categorical perception task (Step X; 60 repetitions), the stimulus before Step X in the
15 continuum (Step X-1; 20 repetitions), and the stimulus after Step X in the continuum (Step
16 X+1; 20 repetitions). The 120 trials were presented in random order. In each trial, a fixation
17 (random from 400 to 600 ms) was shown on the screen first and then the context was played
18 bilaterally to the participant via headphones. After a jittered silence (400-600 ms), the target
19 was played. There was a 400 ms silence after the target for the purpose of EEG signal recording.
20 A question mark was shown on the screen after the silence. Subjects were told to pay attention
21 to any audio stimuli they heard. Once they saw the question mark, they needed to click the
22 mouse only when they thought that the target was /wo55/, which made the word identification
23 task resemble the Go/NoGo paradigm. The next trial was shown automatically once a response
24 was detected or the maximum response time (1,600 ms) was reached. The present study asked
25 listeners to make overt responses only to target /wo55/, which was different from Sjerps et al.
26 (2019) in which listeners responded to all types of targets. The purpose of this manipulation
27 was to make the task in the Tone and Vowel conditions identical. Participants pressed the
28 button when the target was /wo55/ no matter whether it was the Tone condition or the Vowel
29 condition rather than changing their response patterns when the condition changed (i.e.,
30 responding to /wo55/ and /wo33/ in the Tone condition, but responding to /wo55/ and /wu55/
31 in the Vowel condition).

32 2.3.3. The EEG signal recording

1 The EEG signals were recorded via a SynAmps 2 amplifier (NeuroScan, Charlotte, NC,
2 U.S.A.) with a cap carrying 64 Ag/AgCl electrodes placed on the scalp at specific locations
3 according to the extended international 10–20 system. The bipolar channels above and below
4 the left eye monitored eyeblinks and the bipolar channels placed laterally to the outer canthus
5 of each eye monitored horizontal eye movements. Two separate electrodes placed on each
6 mastoid were used as the offline references. The impedance between the online reference
7 electrode (located between Cz and CPz) and any recording electrodes was kept below 5 k Ω .
8 Alternating current signals with a band frequency from 0.05 Hz to 400 Hz were continuously
9 recorded and digitized with a 24-bit resolution at a sampling rate of 1,000 Hz.

10 2.4. Data analysis

11 2.4.1. Behavioral data analysis

12 The generalized linear mixed-effect models were fitted to participants' responses in the
13 word identification task to statistically assess whether their perception was affected by the
14 context F1/F0. The statistical modeling was implemented with the lme4 package (Bates et al.,
15 2015) in R (Version 3.6.0). The logit linking function was used for the dichotomous dependent
16 variable — response (i.e., /wo55/ vs. /wo33/ in the Tone condition and /wo55/ vs. /wu55/ in
17 the Vowel condition). Subjects' high tone or high vowel responses (i.e., /wo55/) were coded
18 as 1 and their low tone or low vowel responses (i.e., /wo33/ or /wu55/) were coded as 0. All
19 predictors were centered around zero. The predictors in the models were *cues*, reflecting
20 whether the targets to be normalized were vowels or lexical tones (vowels coded as -1 vs.
21 lexical tones coded as 1), *shifts*, reflecting the F1/F0 manipulation of the context (high F1/F0
22 coded as -1 vs. low F1/F0 coded as 1), and *steps*, reflecting the step of the target on the 17-step
23 tone/vowel continuum (Step 1 coded as -2, Step X-1 coded as -1, Step X coded as 0, Step X+1
24 coded as 1, vs. Step 17 [/wo55/] coded as 2). If the contrastive context effect was to emerge,
25 subjects would give more high tone responses (i.e., /wo55/) in low F0 contexts than in high F0
26 contexts. This would also be the case for the vowel normalization: more /wo55/ (a vowel with
27 high F1) would be given in low F1 contexts than in high F1 contexts. Therefore, a significant
28 main effect of *shift* was expected.

29 The context effect size was also calculated to give a more intuitive representation of the
30 extent to which speech perception was affected by the context F0/F1. The context effect size
31 was here defined as the proportions of /wo55/ responses in low F0/F1 context minus the
32 proportions of /wo55/ responses in high F0/F1 context. The larger the difference, the more
33 notable the contrastive context effect.

34 2.4.2. EEG data analysis

1 Only three ambiguous targets (i.e., Step X-1, Step X, and Step X+1) were included in
2 the EEG data analysis since the typical tokens were less affected by the contexts. Data for the
3 ambiguous targets were collapsed across *steps* to improve the signal-to-noise ratio. Based on
4 the behavioral results (see Figure 3), some participants showed no contrastive context effect
5 (instead exhibiting the assimilative context effect): three for lexical tone normalization only,
6 seven for vowel normalization only, and one for both normalization tasks. The neural
7 mechanism underlying the contrastive context effect was different from that of the assimilative
8 context effect (Rysling et al., 2019; Stilp, 2019). Considering that most previous studies about
9 extrinsic normalization found the contrastive context effect and that the contrastive context
10 effect rather than the assimilative context effect emerged at group level in the present study,
11 the present study chose to investigate the neural mechanisms underlying the contrastive
12 normalization by only including participants who showed contrastive context effect in both the
13 Tone condition and the Vowel condition into the EEG data analysis. One participant's EEG
14 data was missing due to a technical problem. Therefore, 20 participants' EEG data were
15 ultimately used¹.

16 *EEG data preprocessing*

17 The preprocessing of EEG data was implemented with EEGLAB (Delorme & Makeig,
18 2004). Continuous data were first bandpass filtered between 0.1 Hz and 30 Hz (Tanner et al.,
19 2015). Epochs of 900 ms time-locked to the onset of the target sounds were extracted, with the
20 first 100 ms preceding the target sounds as the reference in the baseline correction. Epochs
21 containing artifacts of amplitudes ± 100 μ V, eyeblinks, or horizontal eye movements were
22 excluded from analysis. Eyeblinks were identified automatically by the moving window peak-
23 to-peak amplitude function, and horizontal eye movements were detected automatically by the
24 step-like artifact detection function. The epochs were re-referenced to the average mastoids
25 and were downsampled to 500 Hz. The mean acceptance rate was 94.35% ($N = 94.35/100$, SD
26 $= 11.34$) in the low context and 94.45% ($N = 94.45/100$, $SD = 8.29$) in the high context for the
27 Tone condition. The mean acceptance rate was 95.5% ($N = 95.5/100$, $SD = 6.59$) in the low
28 context and 95.4% ($N = 95.4/100$, $SD = 7.39$) in the high context for the Vowel condition.

29 *Residue iteration decomposition (RIDE)*

¹ The statistical analysis based on 31 participants' EEG data can be found in the supplementary materials. The ERPs for participants showing the assimilative context effect are also provided in the supplementary materials. However, no further statistical analysis was done on participants who showed the assimilative context effect due to the small sample size.

1 Even with the best experiment setting control, ERP signals vary from trial to trial in
2 amplitude and latency. The conventional method, which averages the EEG epochs belonging
3 to the same experimental condition, inevitably broadens the time windows of ERPs and reduces
4 their amplitudes. In the present study, the jittered context-target intervals probably caused the
5 variations in target processing since the context effect may be weakened by longer context-
6 target intervals. Consequently, the target perception in trials with longer intervals should be
7 more difficult and the ERPs might show longer latencies and lower amplitudes. On the contrary,
8 trials with shorter intervals may trigger ERPs with shorter latencies and larger amplitudes.

9 To compensate for potential problems caused by the jittered latencies, we used RIDE
10 (Ouyang et al., 2015), which was effective in recovering amplitude effects that were distorted
11 when using the conventional averaging method (Berchicci et al., 2016; Murray et al., 2019).
12 RIDE tries to decompose the ERP signals into different ERP component clusters: the stimulus-
13 locked cluster (i.e., S-cluster) referring to stimulus-driven process (e.g., perception and
14 attention), the response-locked cluster (i.e., R-cluster; not compulsory) referring to response-
15 related process (e.g., motor execution), and the central cluster (i.e., C-cluster) referring to
16 intermediate processes between S and R (e.g., decision-making) (Ouyang et al., 2015). RIDE
17 estimates the latency of each component in a single trial. The latency of S-cluster is locked to
18 the stimuli onset and the latency of R-cluster is locked to the response time. C-cluster is
19 estimated based on the self-optimized iteration scheme. After obtaining the trial-specific
20 latency, RIDE averaged the ERPs of the same cluster to get the latency-modified component
21 by aligning these trials to the most probable latency (i.e., the mode latency). In this study, only
22 S-cluster and C-cluster were decomposed from the EEG signals. A time window ranging from
23 0 ms to 500 ms (relative to stimulus onset) was used for the decomposition of S-cluster, and a
24 time window ranging from 100 ms to 800 ms was used to decompose C-cluster.

25 *The rationale of the EEG data analysis*

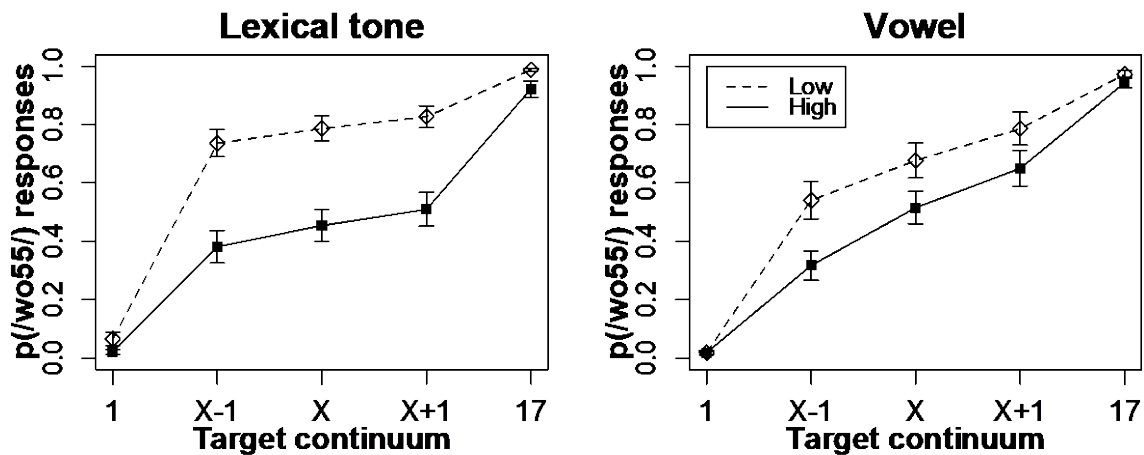
26 In the normalization tasks, the targets in both the high and low context blocks were the
27 same for each participant. Any difference in the perception of these acoustically identical
28 targets can only be attributed to the context effect. In the present study, the EEG signal analysis
29 was time-locked to the onset of the target sound. By comparing the ERPs in two contexts, we
30 could identify at which time window(s) those contexts affect target sound perception.

31 **3. Results**

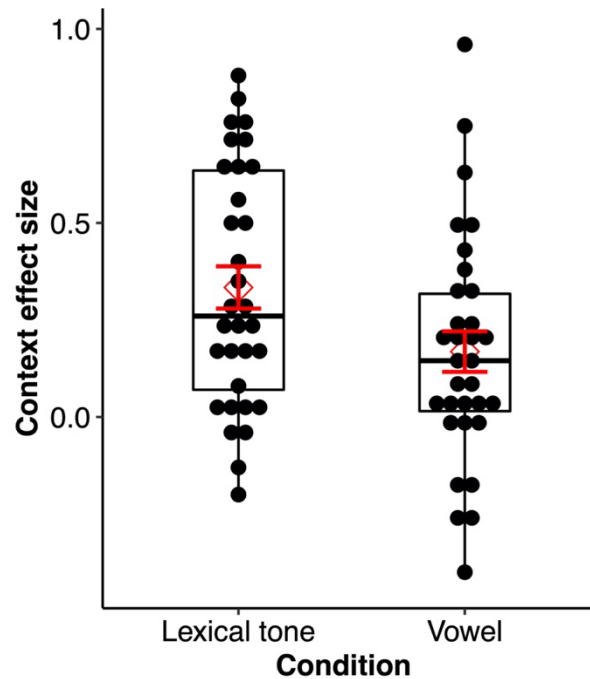
32 3.1. Behavioral data

33 The most ambiguous steps varied across participants ($F0: M = 10.38, SD = 1.48; F1: M$
34 $= 7.69, SD = 1.62$), suggesting that it was necessary to use the participant-specific stimuli for

1 the normalization tasks. Figure 2 shows the proportions of /wo55/ responses in different
 2 conditions (i.e., high F0, low F0, high F1, and low F1), which were averaged across participants.
 3 As can be seen, participants on average gave more /wo55/ responses in the low F0/F1
 4 conditions than in the high F0/F1 conditions, suggesting that the target perception was affected
 5 contrastively by the context information. Participants' perception of the ambiguous targets (i.e.,
 6 Step X-1, Step X, and Step X+1) varied when the context F0/F1 changed. However, their
 7 perception of the unambiguous targets (i.e., Step 1 and Step 17) remained almost constant
 8 regardless of the context F0/F1. The context effect size for each participant in the Tone
 9 condition and the Vowel condition is plotted in Figure 3 to provide a more intuitive
 10 visualization. The context effect size showed large individual differences in both the Tone
 11 condition and the Vowel condition, as indicated by the dispersion of the data points in Figure
 12 3. A few participants showed no contrastive context effects since some data points in Figure 3
 13 were below zero.



15 Figure 2. The overall proportion of /wo55/ response in the word identification tasks.



2 Figure 3. The context effect size in the Tone condition and the Vowel condition. Each
 3 dot represents one participant's result. The diamond is the grand average and the error bar
 4 represents the standard error of the mean.

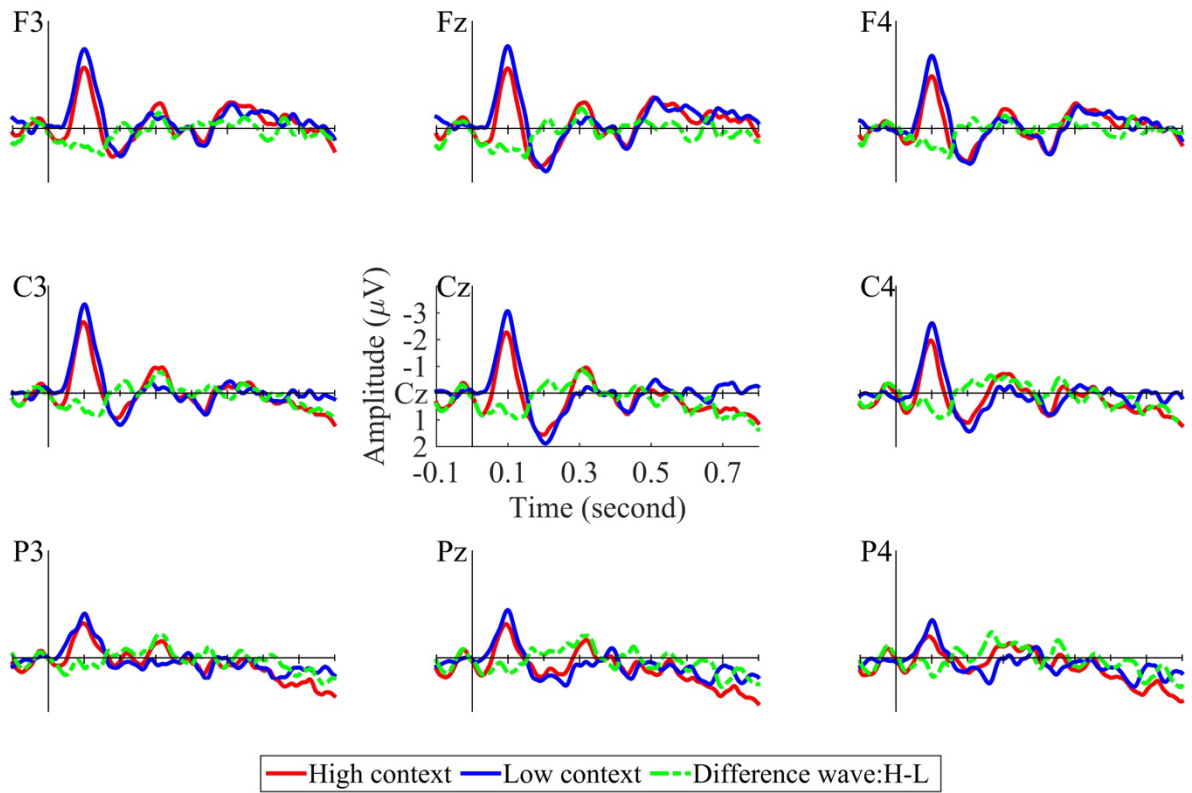
5
 6 The generalized linear mixed effect model, with fixed effects of *cues*, *steps*, *shifts*, and
 7 their two-way and three-way interactions, and random effects of de-correlated slopes and
 8 intercepts by *subjects* for *cues*, *steps*, *shifts* and their interactions, was fitted to the word
 9 identification data to statistically evaluate the patterns shown in Figures 2 and 3. The analysis
 10 revealed a main effect of *shifts* ($B = 1.08, z = 6.27, p < 0.01$), suggesting that overall more
 11 /wo55/ responses were given in the low context condition than in the high context condition,
 12 and a main effect of *steps* ($B = 1.85, z = 13.81, p < 0.01$), suggesting that more /wo55/ responses
 13 were observed when the targets approached the /wo55/ end of the continuum. A significant *cue*
 14 by *shift* interaction ($B = 0.28, z = 2.34, p < 0.05$) was observed as the effect of context shift
 15 was larger in the perception of lexical tones than in the perception of vowels. Another
 16 significant interaction was observed between *cue* and *step* ($B = -0.28, z = -3.83, p < 0.01$) as
 17 the slopes of the categorization curves were deeper in the Vowel condition.

18 3.2. EEG data

19 3.2.1. ERP components

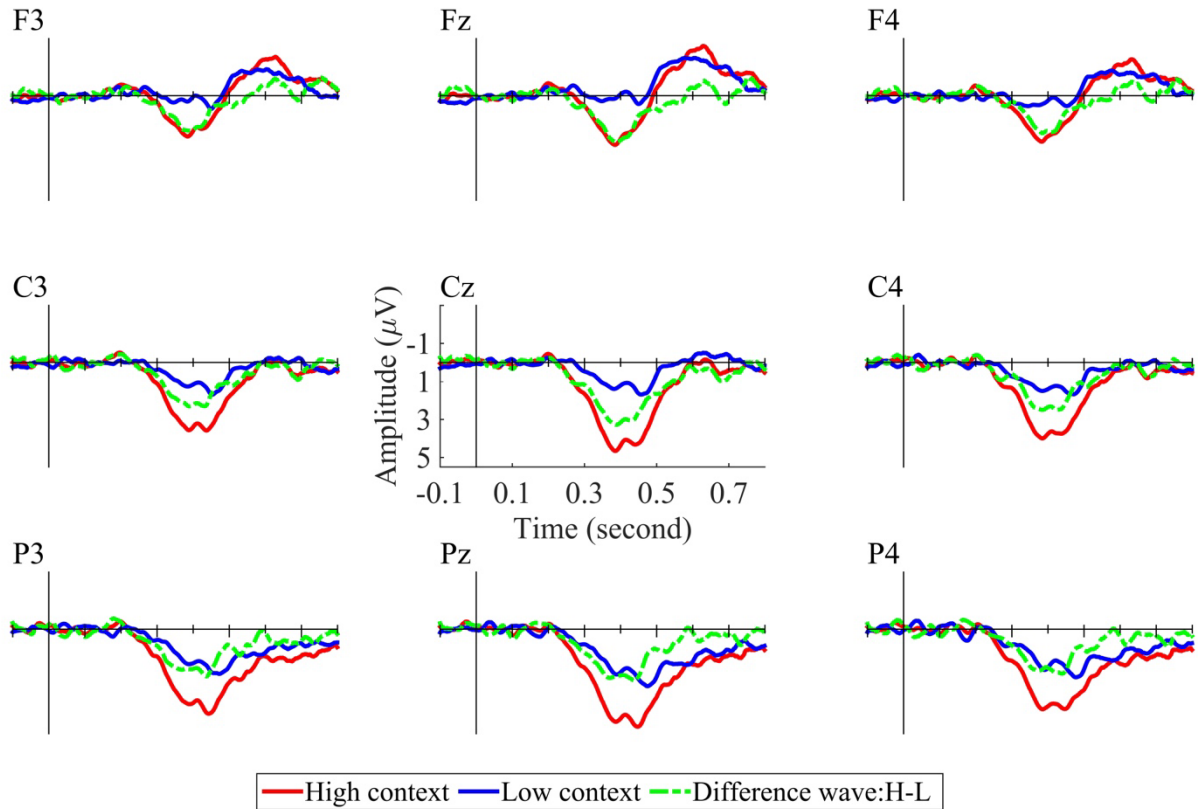
20 The ERP wave in each experiment condition was obtained by averaging all the accepted
 21 epochs. In the present study, participants gave overt responses in trials in which they perceived
 22 the target as /wo55/ but withheld their responses in other trials. The ERP responses to the same

1 ambiguous stimulus may vary across trials according to the subjective perception of stimulus
 2 characteristics (Foss-feig et al., 2018). However, the present study did not further divide the
 3 accepted epochs into two types based on the presence/absence of overt responses since the
 4 reliable ERPs could hardly be obtained in conditions that had only a few trials (e.g., only 15
 5 no-response trials in the low context block for the Tone condition). Figures 4 (a) and (b) and
 6 Figures 5 (a) and (b) show the ERP waves in different conditions that were averaged across 20
 7 subjects. As stated in Section 1.3, N1, P2, and N400, which were reported to index the
 8 normalization process, and N2 and P3, two typical ERPs in the Go/NoGo paradigm, would be
 9 examined to see at which time windows the target perception differed due to the change of
 10 context cues. However, according to the global field powers and ERPs (Figure 4 and Figure 5),
 11 N400 did not emerge in either the Tone or Vowel conditions, and N2 was not shown in the
 12 Tone condition. Therefore, only N1, P2, and P3 were examined in the Tone Condition, and
 13 only N1, P2, N2, and P3 were examined in the Vowel Condition.



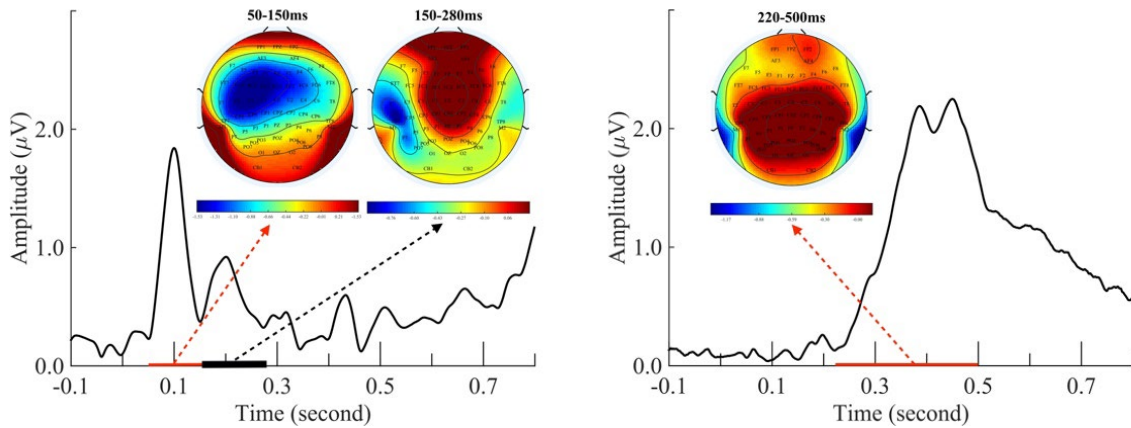
15

(a)



2

(b)



4

(c)

(d)

5

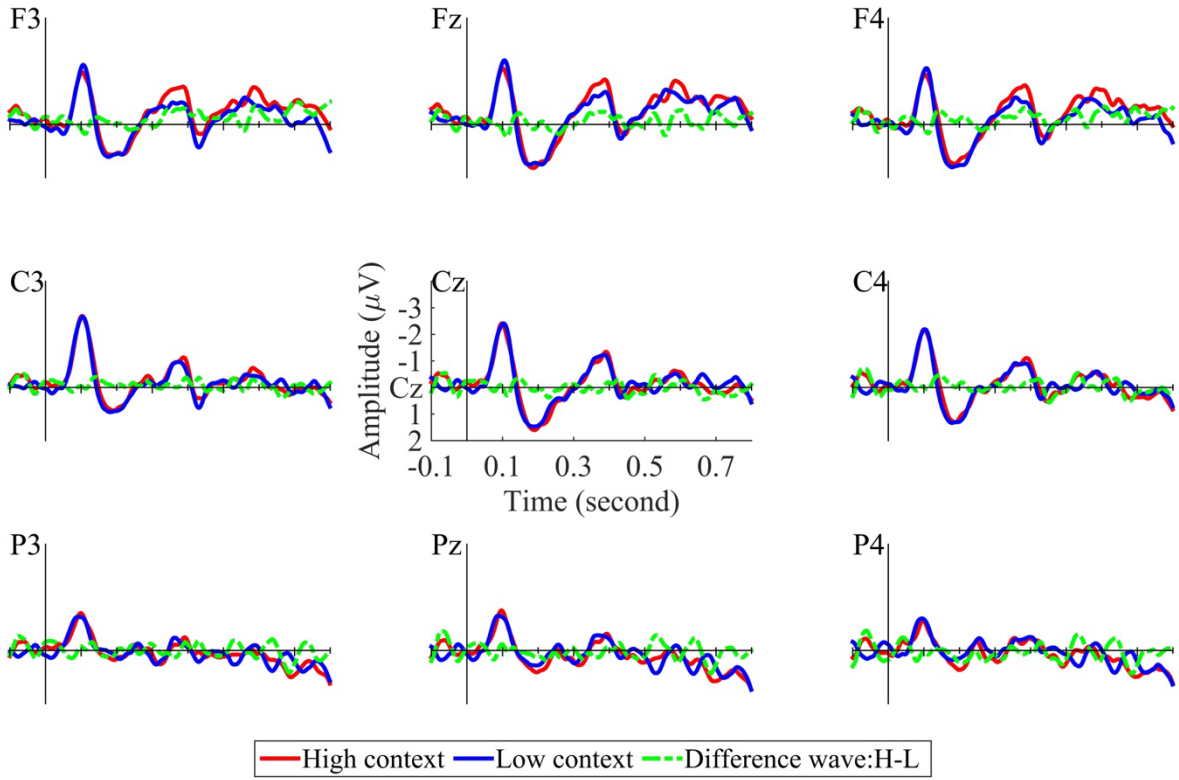
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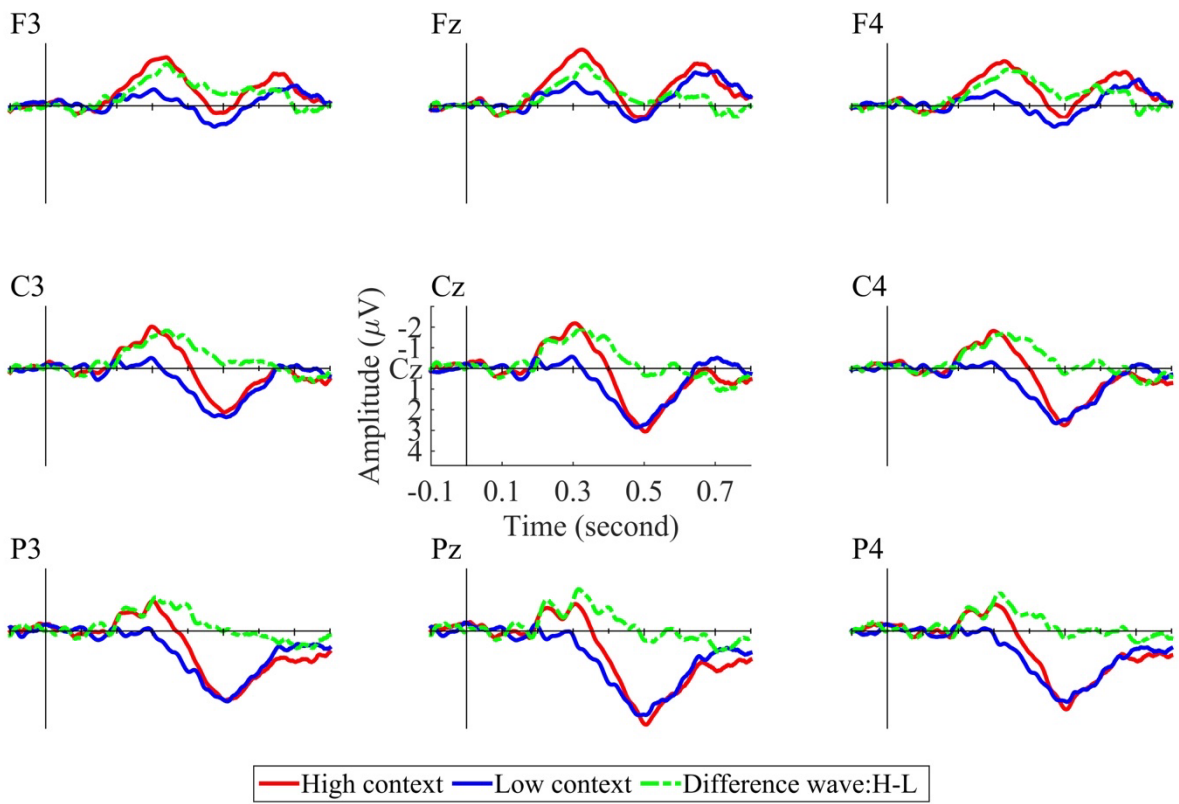
9

Figure 4. (a) The ERP waves of S-cluster in the Tone condition. (b) The ERP waves of C-cluster in the Tone condition. (c) The global field power of S-cluster in the Tone condition and the scalp topography maps showing the potential distribution in the N1 (left) and the P2 (right) time windows. (d) The global field power of C-cluster in the Tone condition and the scalp topography map showing the potential distribution in the P3 time window.



2

(a)



4

(b)

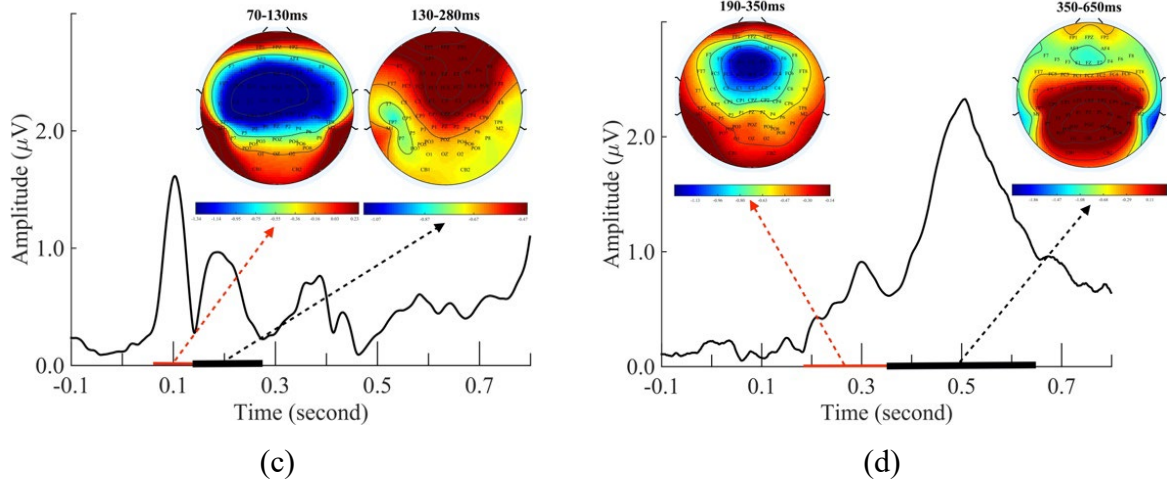


Figure 5. (a) The ERP waves of S-cluster in the Vowel condition. (b) The ERP waves of C-cluster in the Vowel condition. (c) The global field power of S-cluster in the Vowel condition and the scalp topography maps showing the potential distribution in the N1 (left) and the P2 (right) time windows. (d) The global field power of C-cluster in the Vowel condition and the scalp topography maps showing the potential distribution in the N2 (left) and the P3 (right) time windows.

Table 1. Time windows and electrodes for different ERP components.

Condition	RIDE Cluster	ERP Component	Time window	Electrodes
Lexical tone	S-cluster	N1	50-150 ms	FC5, FC3, C5, C3, FC1, C1, FCz, Cz
		P2	150-280 ms	F1, FC1, C1, CP1, Fz, FCz, Cz, CPz, F2, FC2, C2, CP2
	C-cluster	P3	220-500 ms	CP3, P3, PO3, CP1, P1, CPz, Pz, POz, CP2, P2, CP4, P4, PO4
Vowel	S-cluster	N1	70-130 ms	FC5, FC3, FC1, C5, C3, C1, FCz, Cz, FC2, C2, FC4, C4
		P2	130-280 ms	F1, FC1, C1, Fz, FCz, Cz, F2, FC2, C2, F4, FC4, C4
	C-cluster	N2	190-350 ms	F1, FC1, Fz, FCz, F2, FC2
		P3	350-650 ms	P3, PO3, P1, Pz, POz, P2, P4, PO4

3.2.2. Time windows and electrodes for different ERP components

1 The time windows and electrodes for each ERP component are summarized in Table 1.
2 The methods used to define the time windows and electrodes for each ERP component largely
3 followed the collapsed localizer method in Luck and Gaspelin (2017). The waves in Figures 4
4 (c) and (d) were the global field power of S-cluster and that of C-cluster in the Tone condition.
5 The waves in Figures 5 (c) and (d) were the global field power of S-cluster and that of C-cluster
6 in the Vowel condition. The global field power along time of each cluster was computed as the
7 square root of the mean square ERP values at each time point averaged across two contexts
8 (high and low), 64 electrodes, and 20 subjects. Based on the global field power, the time range
9 during which the ERP component showed the largest activity was selected as the time window
10 for the corresponding ERP component. The scalp topographic maps in Figures 4 (c) and (d)
11 showed the potential distribution at different time windows in the Tone condition. The scalp
12 topographic maps in Figures 5 (c) and (d) showed the potential distribution at different time
13 windows in the Vowel condition. The topographic map for each ERP component was obtained
14 by averaging the voltage amplitude at each electrode across two contexts, 20 subjects, and the
15 entire time window. Electrodes where the ERP component was expected to peak according to
16 the topographic map were selected to quantify the corresponding ERP. The time windows and
17 electrodes selected based on the collapsed data were used to measure the ERP components in
18 each context condition separately. Considering that S-cluster mainly reflects the stimulus-
19 driven process (Ouyang et al., 2015), the time windows and electrodes of the early ERP
20 components, N1 and P2, were defined based on S-cluster. Since N2 and P3 are related to
21 decision-making and response selection (Kopp et al., 1996), they were quantified based on
22 global field powers and topographies of C-cluster.

23 3.2.2. Statistical tests

24 The mean amplitudes were extracted to quantify the ERP components. Since scalp
25 distribution was not an interest of the present study, the amplitudes at different electrodes for
26 a single ERP component were averaged to reduce the familywise error rate (Luck & Gaspelin,
27 2017). The behavioral data analysis used the mixed-effect model to control the within-subject
28 trial-to-trial variability. This variability was eliminated in the epoch-average step for the EEG
29 data. Therefore, the paired-sample t-test was conducted on the amplitudes of each ERP
30 component to see at which time window(s) listeners' target perception differed in two contexts.

31 The lexical tone perception triggered more negative N1 in the low context condition (M
32 = -1.93; $SE = 0.33$) compared with the high context condition ($M = -1.25$; $SE = 0.37$), $t(19) =$
33 3.36, $p = 0.01$. The participants' perception of lexical tones also showed a significant difference
34 in the P3 time window, $t(19) = 2.26$, $p = 0.04$. The P3 amplitude was significantly larger in the

1 high context condition ($M = 2.8$; $SE = 0.52$) compared with the low context condition ($M =$
2 1.33 ; $SE = 0.59$). The vowel perception in the high context ($M = -1.77$; $SE = 0.55$) elicited more
3 negative N2 compared with that in the low context ($M = -0.61$; $SE = 0.61$), $t(19) = -2.17$, $p =$
4 0.04 . The amplitudes of other ERP components showed no statistically significant differences
5 in high and low contexts.

6 The statistical test based on 31 participants' EEG data (see supplementary materials)
7 revealed a significant main effect of context in the N1 time window and a marginally significant
8 main effect of context in the P3 time window in the Tone condition, which was largely
9 consistent with the results obtained from the 20 participants' data in the Tone condition. The
10 absence of the main effect of context in the Vowel condition was probably caused by the mix
11 of the contrastive and assimilative context effects. Participants who showed the assimilative
12 context effect (the assimilative cohort) elicited different ERP patterns (see Supplementary
13 Figure 5 b) compared with participants showing the contrastive context effect (the contrastive
14 cohort; Figure 5 b) in the Vowel condition. A noticeably larger N2 amplitude was observed in
15 the low context compared with the high context for the assimilative cohort in the Vowel
16 condition, while oppositely, the contrastive cohort elicited significantly larger N2 amplitude in
17 the high context. However, due to the small sample size (eight subjects only), no statistical test
18 was done on the ERP data of the assimilative cohort. Further studies are needed to test if the
19 observed N2 difference in the assimilative cohort is statistically significant.

20 3.3. ERP and behavioral data correlation

21 The difference waves (the dash-dotted lines in Figures 4 a and b and Figures 5 a and b)
22 were obtained by subtracting the ERP amplitudes in the low context condition from those in
23 the high context condition. They reflected how the cortical processing of the target sounds was
24 affected by the context shift. The analysis detailed above revealed that ERPs in two contexts
25 differed significantly in N1 and P3 for lexical tone perception and in N2 for vowel perception.
26 Therefore, the amplitudes of the difference waves in these time windows were used as the
27 neurological indexes of the context effect size. Pearson's correlation coefficients were
28 calculated to see how the context effect size at the neurological level was correlated with that
29 at the behavioral level. The amplitude of the difference wave in the P3 time window was highly
30 and positively correlated with the behavioral response for the lexical tone normalization ($r =$
31 0.61 ; $p < 0.05$). Participants who showed larger context effect sizes at the neurological level
32 also showed a larger context effect size at the behavioral level. Such a correlation was not
33 observed in the N1 time window for the lexical tone normalization ($r = 0.02$; $p = 0.9$). The

1 neurological context effect size, however, was not correlated with the behavioral context effect
2 size in the N2 time window for vowel normalization ($r = -0.1$; $p = 0.68$).

3 **4. Discussion**

4 4.1. Lexical tone normalization in the N1 and P3 time windows

5 An early ERP component (N1) emerged in the lexical tone normalization. This differs
6 from C. Zhang et al.'s (2013) observation of cortical effects of lexical tone normalization in a
7 later time window. However, the significant context effect in N1 was likely caused by the
8 unbalanced context-target pitch difference in two conditions, and thus N1 might not be a
9 reliable neural marker for the lexical tone normalization in the present study. The acoustic
10 analysis demonstrated that the mean pitch height was 138.3 Hz for the high F0 context and
11 100.1 Hz for the low F0 context. The target — Step 10 (averaged across subjects) — was
12 147 Hz. The pitch difference between the low F0 context and the target was likely more salient
13 than the difference between the high F0 context and the target (46.9 Hz vs. 8.7 Hz). The forward
14 energetic masking suggests that speech perception will be difficult if its precursor has acoustic
15 energies in the same frequency region (Viswanathan et al., 2013). Therefore, the onset of the
16 target sound in the present study was presumably more salient in the low F0 context than in the
17 high F0 context, resulting in a larger N1 in the low F0 context. This result was consistent with
18 Butler (1968), who reported that increased N1 amplitude was associated with increased
19 pitch/intensity distance between the target and the preceding auditory stimuli. It was reasonable
20 to assume that if the context-target differences in F0 were similar in high and low blocks,
21 lexical tone normalization would elicit comparable N1 amplitudes in the two conditions. This
22 assumption was partially verified by the vowel normalization in the present study. The context-
23 target (Step 8 as the average target across subjects) differences in F1 were more or less the
24 same in the two conditions (i.e., 105.15 Hz in the high F1 context and 101.6 Hz in the low F1
25 context). Meanwhile, statistically similar N1 amplitudes were observed across the two context
26 conditions for the vowel normalization task.

27 The context F0 shifts also modulated the neural responses in the P3 time window (220-
28 500 ms) in the lexical tone normalization, with a larger P3 amplitude in the high F0 context.
29 The context effect size in the ERP analysis of P3 was significantly correlated with the context
30 effect size at the behavioral level. Therefore, the lexical tone normalization in the present study
31 was most likely implemented in the P3 time window. C. Zhang et al., (2013) observed tone
32 normalization effects in the N400 window (250 ms-500 ms), but it was important to note that
33 the time window of N400 largely overlapped with the P3 window (220-500 ms) in the current
34 study.

1 In the present study, participants were asked to make overt responses to targets that they
2 perceived as /wo55/ and to hold their responses if they thought that the target was /wo33/. The
3 asymmetrical overt response made the experiment more or less resemble the Go/NoGo
4 paradigm with a delayed response. Therefore, the ERP components elicited in the lexical tone
5 normalization should be modulated by the properties of the Go/NoGo paradigm. In the classic
6 Go/NoGo paradigm, participants are asked to make responses as soon as possible to one type
7 of stimulus (usually frequent; referred to as Go trials) and withhold responses to another
8 (usually rare; referred to as NoGo trials). A larger P3 will show in the NoGo trials compared
9 with the Go trials in the central-anterior region around 300-500 ms after the stimuli onset
10 (Lavric et al., 2004). The increased P3 in the NoGo trials is generally related to the inhibition
11 of overt motor responses (Gajewski & Falkenstein, 2013) and cognitive inhibition since the
12 increased NoGo P3 is also found when participants are asked to silently count Go trials (Smith
13 et al., 2008). In the high F0 context block, more trials (57.5%) were perceived as /wo33/ due
14 to the contrastive context effect. These conditions thus involved a withholding of an overt
15 response. In the low F0 context block, however, participants only withheld their responses in
16 a small proportion of trials (14.6%). The observed cortical differences may therefore be
17 partially attributed to differences in cognitive inhibition. The topographic map of the difference
18 wave in the P3 time window (see Supplementary Figure 1a) suggested that the higher P3
19 amplitude was shown not only in the frontal-central region but also in the parietal region.
20 Verleger et al. (2016) asked participants to give responses only to the rare stimuli in a speech
21 perception task. The authors decomposed the observed P3 with RIDE and found that the P3 in
22 their study was composed of the Go P3 in the parietal region, which was related to the detection
23 of rare stimuli and the NoGo P3 in the fronto-central region, which was related to the inhibition
24 of the NoGo trials. In the present study, comparatively fewer trials (42% vs. 58%) were
25 perceived as /wo55/ in the high F0 context block. Participants needed to respond to those rare
26 trials, and thus a Go P3 due to the detection of comparatively rare stimuli was observed in the
27 parietal region. In sum, the P3 observed in 220-500 ms in the present study could be the
28 combination of the inhibition to the response to the /wo33/ trials and the detection of the
29 comparatively rare /wo55/ trials. Participants must have fully or partially finished the
30 contrastive normalization of lexical tones before they decided whether to give a response or
31 not. It can be deduced that the contrastive normalization of lexical tones is implemented
32 immediately before the P3 time window or partially within the P3 time window in the present
33 study.

1 The stimulus /wo33/ in the Tone condition is a modal particle but /wo55/ is a content
2 word. The difference in word class might bias listeners in favor of /wo55/ responses. This might
3 be one of the reasons why the tone normalization effect was mild in the high context condition
4 (42.5% /wo55/ vs. 57.5% /wo33/) but strong in the low context condition (85.4% /wo55/ vs.
5 14.6% /wo33/). The normalization effect in the present study was quantified by comparing the
6 proportion of /wo55/ responses in two contexts, which to some extent eliminated the potential
7 problems caused by word class bias since the word class difference affected participants'
8 response in the same direction (i.e., more /wo55/ responses) regardless of the context F0
9 heights. Therefore, despite this bias, in the present study it was still observed that the identical
10 lexical tone was perceived differently when the context F0 changed from low to high (i.e., the
11 normalization effect; see Figure 2, left panel). Further studies with stimuli of the identical word
12 class may observe a less biased response pattern.

13 4.2. Vowel normalization in the N2 time window

14 The manipulation of context F1 affected vowel perception in the N2 time window (190-
15 350 ms), with a larger N2 in the high F1 context. This is a little bit later than the N1 time
16 window (80-160 ms) in Sjerps et al. (2011), the acoustic-phonetic stage in Sjerps et al. (2019),
17 and the P2 time window (130-250 ms) in K. Zhang and Peng (2018). Like in the lexical tone
18 normalization, the ERP components in the vowel normalization were also modulated by the
19 task properties in the present study. A larger N2 in the frontal-central region is elicited in NoGo
20 trials in the Go/NoGo tasks, and thus N2 is also viewed as a neural correlate of inhibition of
21 premature response plan or tendency (Gajewski & Falkenstein, 2013; Kopp et al., 1996). In the
22 present study, the contrastive context effect led to fewer responses in the high F1 context
23 (49.8%) than in the low F1 context (77.9%). Thus, participants withheld their responses more
24 frequently in the high F1 context block, eliciting a larger N2. It can be deduced that listeners
25 in the present study must have fully or partially finished the contrastive vowel normalization
26 process before inhibiting a response tendency. Therefore, the contrastive normalization process
27 of vowels was most likely accomplished immediately before or partially within the N2 time
28 window.

29 The stimuli used in the Vowel condition start with an approximate /w/ which lasts
30 around 50 ms (see the right panel in Figure 1). Therefore, the vowel information is available
31 around 50 ms after the stimulus onset. If the vowel information had been available at the very
32 beginning of the stimulus, like the lexical tones in the present study, we would have probably
33 observed an N2 in 140-300 ms, which largely overlapped with the time window of P2 in K.
34 Zhang and Peng (2018; 130-250 ms). However, unlike the lexical tone normalization, the

1 correlation analysis revealed that the neurological context effect size in N2 was not
2 significantly correlated with the behavioral context effect size ($r = -0.1$; $p = 0.68$). This might
3 be caused by the relatively small context effect size ($M = 0.281$, $SE = 0.06$) in the behavioral
4 level for the vowel normalization. Larger shifts of context F1, like 200 Hz used by Sjerps et al.
5 (2011), would probably generate a larger context effect size. Furthermore, the small sample
6 size (20 subjects) could be another reason for the nonsignificant correlation. Studies with more
7 subjects and larger F1 shifts should be carried out to further investigate the time course of
8 vowel normalization.

9 4.3. The normalization of lexical tones and vowels in the perception of tonal languages

10 The current study was set up to assess whether lexical tones and vowels are normalized
11 as an integrated percept or through two at least partly separate processing streams. To that end,
12 Cantonese speakers were asked to identify speech sounds in a lexical tone and a vowel
13 normalization task with highly similar experimental designs. The behavioral results suggested
14 that the majority of participants demonstrated a contrastive context effect, although a small
15 number of them showed an assimilative context effect. The EEG data analysis focusing on the
16 contrastive cohort revealed that contrastive normalization effects modulated the lexical tone
17 process and the vowel process in partially different time windows. In the Tone condition,
18 participants' inhibition to /wo33/ responses elicited a larger P3, indicating that lexical tones
19 were normalized immediately before, or partially within, the P3 time window (220-500 ms).
20 However, listeners tended to inhibit their responses to /wu55/ in the N2 time window,
21 suggesting that vowel normalization occurred immediately before or partially within the N2
22 time window (190-350 ms). If the vowel information is available at the very beginning of the
23 stimulus (e.g., a stimulus without the initial 50-ms /w/), the vowel normalization will possibly
24 trigger N2 at around 140-300 ms. Although the lexical tone normalization and the vowel
25 normalization triggered different ERPs, their time windows showed some overlap. The present
26 study thus demonstrated that regarding the contrastive normalization, lexical tones and vowels
27 were processed in at least *partially separate* time windows, with the normalization of vowels
28 occurring earlier than the normalization of lexical tones. Perceptual normalization is thus a
29 process at the sub-syllabic level that operates on phonemes and tonemes in a partially separated
30 fashion rather than on the syllable as a whole.

31 Previous studies demonstrate that different brain regions and neural pathways are
32 involved in the lexical tone process and the phoneme process (see Liang & Du, 2018, for a
33 review). Vowel quality is generally found to be recognized earlier than lexical tones (Hu et al.,
34 2012; Li et al., 2014; Zou et al., 2020). The modified TRACE model, which tries to illustrate

1 the perception process of tonal languages, holds that the mental representations of tonemes and
2 phonemes are stored separately and are processed partially independently within their own
3 pathways (Ye & Connine, 1999). However, a batch of studies (e.g., Choi et al., 2017; Shuai &
4 Malins, 2017; Tong et al., 2014) observe similar processing patterns for lexical tones and
5 vowels, pointing to the simultaneous access of these cues. The present study, which finds
6 different time courses for lexical tone normalization and vowel normalization, supports the
7 concept of separate processing of lexical tones and vowels in tonal languages. Furthermore,
8 the results also support the notion that lexical tones are recognized relatively later than vowel
9 quality.

10 Although the present study only included three syllables differing in either F0 height
11 or F1, considering the essence of the extrinsic normalization process (i.e., recalibrating the
12 target acoustic cues against the context cues), the results based on these three syllables can
13 largely be applied to the normalization of other syllables with ambiguous F0 height or F1. The
14 perception of lexical tones and vowels, however, is affected by many factors. Contour tones
15 rely more on pitch slope than pitch height, and they are thus not as sensitive to the context F0
16 height manipulation as level tones are. Therefore, the contour tone normalization might trigger
17 a P3 with comparative smaller amplitude compared with the level tone normalization.
18 Regarding vowel perception, not only the F1, but also the higher formants, especially F2, are
19 important. Listeners show different sensitivities to formants at different frequency ranges.
20 Therefore, it is hard to tell whether the normalization of vowels with an ambiguous F2 will
21 show similar perceptual results as the normalization of vowels with an ambiguous F1. Further
22 studies are needed to test the normalization of lexical tones and vowels with ambiguous
23 acoustic cues in other dimensions.

24 25 **5. Conclusion**

26 The present study tested whether lexical tones and vowels whose acoustic signals are
27 tightly coupled in time domain are also normalized holistically. With the highly similar
28 experimental designs for two normalization tasks, the present study observed that the
29 contrastive lexical tone normalization occurs in the P3 time window (220-500 ms) while the
30 contrastive vowel normalization occurs in the N2 time window (190-350 ms), supporting a
31 partially separate contrastive normalization process of lexical tones and vowels. The result
32 suggested that perceptual normalization process is implemented at the sub-syllabic level rather
33 than on the whole syllable and that lexical tones are recognized relatively later than vowels.

1 **Declaration of competing interest**

2 None.

3

4 **CRedit authorship contribution statement**

5 Kaile Zhang: Conceptualization, Methodology, Data collection, Formal analysis, Investigation,
6 Writing – original draft, Writing – review & editing, Visualization.

7 Matthias J. Sjerps: Conceptualization, Methodology, Writing – review & editing, Funding
8 acquisition.

9 Gang Peng: Conceptualization, Methodology, Writing – review & editing, Project
10 administration, Funding acquisition.

11

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15 this paper.

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