Developing a multivariate model for predicting the noise annoyance responses due to combined water sound and road traffic noise exposure

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1 Abstract

2 People in an urban environment are exposed to different types of natural and 3 man-made sounds. Human sound perceptions due to exposure to a single noise source, in particular road traffic and aircraft noises, have been investigated for a long 4 time. However, only very few studies have been focused on exposure to a combination 5 6 of sound sources. Also, there is a lack of multivariate models that can help to predict 7 the preferences or annoyance responses as a result of adding a wanted sound to an 8 unwanted sound. Accordingly, this study aimed at developing a multivariate model to 9 predict the probability of invoking a high noise annoyance response due to combined water sound and road traffic noise exposure. A series of laboratory experiments were 10 performed. Participants were presented with a series of acoustical stimuli before being 11 asked to assign their annoyance ratings. Results suggested that other than acoustical 12 properties like sound pressure levels, personality traits were found to exert 13 considerable influences on the maximum likelihoods of the model prediction and thus 14 should not be excluded from the model specification form. Also, the quality of the 15 acoustical environment could be improved by adding water sounds to road traffic 16 17 noises at high levels. The capability of stream sound to moderate noise annoyance 18 was found to be slightly stronger than that of fountain sound. In addition, the 19 formulated multivariate model enables to reveal the tradeoff decisions performed by people. An increase in the SPL of road traffic noise by 1 dB was considered to be 20 21 equivalent to a reduction in the SPL of water source by 1.7 dB for a given probability value. Results arising from this study should provide valuable insights on 22 23 understanding how humans respond to the combined water sound and road traffic 24 noise exposure.

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26 Keywords: noise annoyance; soundscape; water sounds; sound masking

27 **1. Introduction**

People in an urban environment are often exposed to acoustical environments containing multiple sound sources. Some are wanted sounds that people prefer [1], e.g. natural sounds including water sound and bird songs [2]. Some are unwanted sounds or noises that people do not prefer, e.g. road traffic noise [3]. However, annoyance responses have quite often been assumed to be only induced by a single dominant noise source, e.g. road traffic or aircraft noises. Models have been formulated to predict the noise annoyance responses caused by aircraft noise,

railway noise or road traffic noise [4–9]. In fact, annoyance may not be only induced
by a single sound source. Exposure to two noise sources (e.g. road traffic and railway)
may invoke more extensive reactions than exposure to a single noise source at the
same sound pressure level [10].

A number of empirical models have been formulated to predict the effect of exposure to two or more types of unwanted sounds on human sound perceptions. Amongst all the unwanted sounds, transportation noises in particular road traffic noises have always been captured the most attention. Physical models and perpetual models have frequently been employed for describing the annoyance responses due to transportation noise exposure.

45 Physical model operates on the assumption that the total annovance response 46 due to exposure to a combination of sounds can be expressed as a function of sound levels of individual sources. A model with the sound levels of two individual noise 47 sources as explanatory variables was found to perform as good as that with the global 48 sound level of the combined sound environment as an explanatory variable in 49 predicting the total annoyance responses due to combined aircraft and traffic noise 50 51 exposure [11]. An empirical model with the sound levels of two noise sources as an explanatory variable was shown to be able to reasonably predict the overall 52 53 dissatisfaction due to combined residential noise exposure [12]. In addition to sound 54 levels of individual sources, differences in sound levels between two sound sources 55 (i.e. signal-to-noise ratio) were also introduced as an additional explanatory variable 56 for predicting the total annoyance responses due to combined industrial noise exposure [13]. 57

58 Perpetual models aim to predict the total annoyance responses due to combined 59 noise exposure based on a function of the annoyance response or loudness of

60 individual noise sources. For example, dominance model assumes that the noise annoyance due to combined noise exposure is equal to or lower than the annoyance 61 responses due to the most annoying noise source within the combined sources [14]. 62 It was successfully applied in predicting the annovance responses due to combined 63 aircraft and road traffic noise exposure in Vietnam where road traffic noises were the 64 dominant noise sources [15]. On the other hand, Miedema [16] developed an 65 66 annoyance-equivalents model to predict the total annoyance responses due to 67 combined noise source exposure by first transforming the annoyance responses due 68 to individual noise sources to an equivalent scale. This model was later successfully applied by Lee et al. [17] to predict the total annoyance responses due to combined 69 construction noise exposure. The model was also modified by Alayrac et al. [18] for 70 portraying the total annoyance responses due to exposure to a combination of 71 72 background noises and industrial sound having a main spectral component.

However, a majority of the multivariate models developed so far only targeted at predicting the total annoyance responses due to exposure to a combination of unwanted sounds [19,20]. There is a lack of multivariate models that can be used to predict the effects of adding wanted sounds to unwanted sounds on human sound perceptions, e.g. adding water sounds to unwanted road traffic noises.

78 Sounds arising from water features have been widely perceived as an effective 79 means for enhancing urban soundscape in open spaces especially in urban parks [21-23]. In addition, water sounds have often been proposed to be used for masking 80 81 unwanted sounds like road traffic noise [22,24,25]. However, water sounds might not 82 benefit the overall quality of urban soundscape when the sound level of road traffic 83 was high, e.g. 70 dBA [26]. Among all types of water sounds, fountain sound and 84 stream sound were the widely studied in the urban soundscape environment 85 perception, e.g. [22,27,28]. Both types of water sounds can improve the sound quality 86 under certain operating conditions. The operating conditions vary with the type of sound quality parameters in focus. For instance, the level of fountain sounds in urban 87 88 parks needed to be 5 -10 dB higher than that of road traffic noise in order to reduce its perceived loudness [29]. The level of water sound should be at least 3 dB lower than 89 that of road traffic in order to increase the preference ratings of the acoustic 90 environment [24,25,30]. However, it is still not clear how the differences in sound levels 91 92 between two sources will affect sound perceptions, and how the total annoyance

responses vary with the exposure to different combinations of water sound and roadtraffic noise at high noise levels.

95 Other than acoustical properties, some personality traits are anticipated to exert influences on annoyance responses. For instance, people rating themselves as 96 97 sensitive to noises are usually more annoyed by noises [31-37]. Although the foregoing factors exert influences on the preferences/annoyance responses due to 98 99 combined water and road traffic sound exposure, results were usually derived from 100 pairwise comparisons [e.g. 21,22,28]. It lacks quantitative information for revealing the 101 relative influences of individual factors on total annoyance responses due to combined water and road traffic sound exposure. 102

103 Of particular interest of this study is to explore whether annoyance responses due to exposure to high road traffic noise levels will be moderated by adding water 104 105 sounds. Accordingly, the first objective is to explore whether the physical model forms 106 commonly employed for predicting the total annoyance responses due to exposure to 107 two unwanted sounds are appropriate for predicting the total annoyance responses 108 due to exposure to a combination of road traffic noises (unwanted sound) and water 109 sounds (wanted sound). Second, this study aims to formulate a multivariate model that 110 can help predict the effect of acoustical properties and personality traits on the probability of invoking a high annoyance response due to combined water and road 111 112 traffic sound exposure. Finally, it aims to reveal the relative influences of acoustical 113 properties and personality traits on the total annoyance responses.

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115 **2. Methodology**

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117 2.1. Preparation of acoustical stimuli

118 A series of laboratory experiments was set up to determine the extent of human 119 noise annoyance that could be moderated by adding water sound to the acoustic 120 environment containing high road traffic noise levels. Participants were presented with 121 a series of acoustical stimuli before being asked to assign the total annoyance ratings. 122 The total annoyance rating corresponds to the extent of disturbance for reading 123 activities caused by the combined sound exposure. The combined sound stimuli were 124 generated from a pure road traffic noise source and a water sound recorded in 125 advance. The sample of road traffic noise was extracted from a 30-min record of a 126 busy trunk road, while the samples of fountain sound and stream sound were extracted

127 from the sound clips purchased from a professional audio effect website (www.prosoundeffects.com). Software Audacity 2.0.5 was employed to generate 30-s 128 129 combined sound clips by mixing sound clips containing water (stream/fountain) with those containing road traffic sounds. The spectral properties of the individual and 130 131 combined sound sources were analyzed using the spectrum analyzer Bruel & Kjaer Type 2144 and a Head and Torso Simulator (HATS). The HATS embracing a head 132 133 mounted on a torso represents the international average dimensions of an adult. A low-impedance headphone (64 Ω) of Model HD 280 Pro made by Sennheiser, which 134 135 has an ambient attenuation of up to 32 dB, was used in the experiments so as to minimize sound spillage from outside. The HATS was equipped with two microphones 136 137 near the ear region. The sound signals received by the microphones were transmitted to an analyzer for analyzing their acoustical properties. Immediately before performing 138 139 the experiments, the sound signals from the sound clips were input into the simulator via the headphone to measure the sound levels that would have been heard by a 140 141 participant via the headphone.

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143 2.2. Experimental design and questionnaire survey

144 Stream sound and fountain sound were the two types of water sound selected for this study. In this study, 3 sound clips of 30-s each at global sound pressure levels 145 146 (SPLs) of 65 dBA, 70 dBA and 75 dBA respectively were generated for each type of water source. In addition, 36 sound clips of 30-s each were generated for the combined 147 148 sounds. The global SPLs of the combined sound clips were also fixed at 65 dBA, 70 149 dBA or 75 dBA, while the water signal-to-noise ratio (WSNR) of the two sound sources 150 increased from -9 to 6 dB, in a step of 3 dB. WSNR is the difference in sound pressure 151 levels between water source and road traffic. A negative WSNR value denotes that 152 the SPL of road traffic is higher than that of water source, and vice versa.

All the experiments were carried out in a study room located in the Department of Building Services Engineering in the Hong Kong Polytechnic University. Participants were asked to sit in front of a desk and read magazines as if they were reading for leisure at home. 30-s auditory stimuli were presented to the participants. After presenting a stimulus, each participant was given 15s to assign his/her preference or total annoyance ratings in a structured questionnaire form before presenting with the next stimulus. The entire questionnaire was divided into two sections. The first section

aimed at eliciting an individual's preference ratings for the two types of water sound 160 using a 21-point scale (Graded -10 to 10; where "-10" means "Extremely not prefer" 161 and "10" means "Extremely prefer"). The second section aimed at eliciting the total 162 annovance ratings for exposing to a combined sound of water and road traffic. 163 164 Participants were also asked to assign their total annovance ratings for being exposed to the combined sounds using an 11-point scale (Graded 0 to 10; where "0" denotes 165 166 "Not annoyed at all" and "10" denotes "Extremely annoyed"). In addition to the preference and annoyance rating assignments, participants were also asked to report 167 168 their personal characteristics including their self-rated noise sensitivity levels using a 5-point scale (Graded 1-5; where "1" denotes "Not sensitive at all" and "5" denotes 169 "Extremely sensitive"). 170

Without performing any factorial design, 42 sound clips (i.e. 6 + 36) were required 171 172 to present to each participant. However, past experience suggested that the quality of responses may degrade if participants are asked to rate all the sound clips 173 continuously within a single experimental session. To circumvent this shortcoming, the 174 entire set of experiments was divided into two sessions. For each session, each 175 176 participant was only required to assign preference ratings to 3 sound clips containing 177 individual water sources and assign total annoyance ratings containing 21 sound clips 178 of the combined sources. Participants were only required to take part in one of the 179 experimental sessions. However, they were also encouraged to take part in another session within a week after completing the first session. For those returning 180 181 participants, they were required to answer the questions in relation to personal 182 particulars in the second session again.

183

184 **3. Results**

92 participants were successfully recruited to take part in the experiments, and 28 of them took part in both experimental sessions. A supermarket cash coupon of HK\$50 (~US\$6.5) in value was given as a reward to each participant after successfully completed a full session of the experiments. Table 1 shows the personal characteristics of the participants. Most of the participants were university students and half of them were males.

191

192 **Table 1**

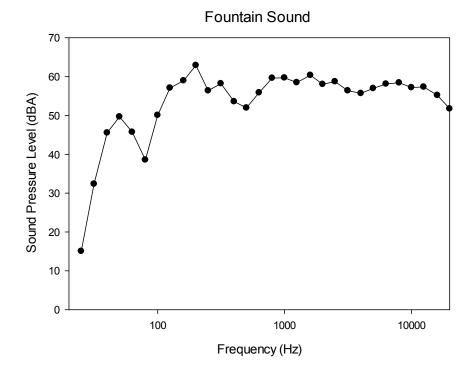
Gender	Male	46
	Female	46
		(Standard deviation)
Age (years)	20.9	(1.9)
Self-rated Health Status	3.4	(0.8)
Noise Sensitivity	3.3	(0.8)

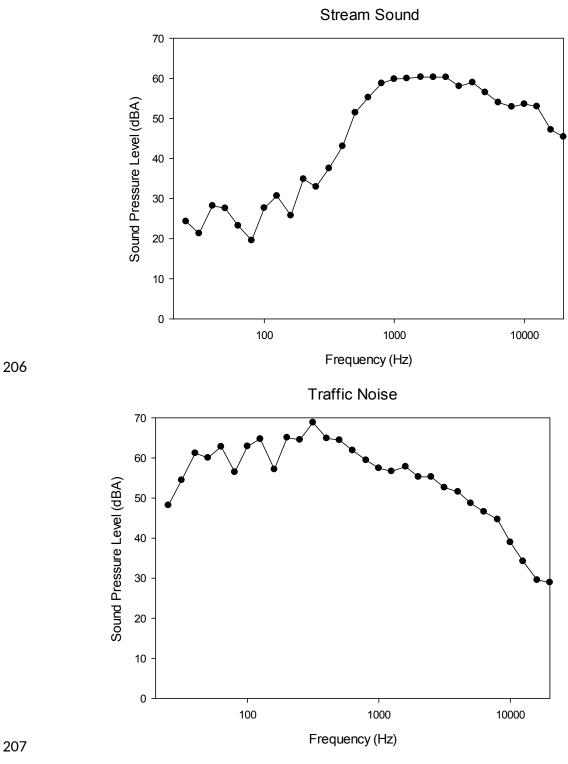
Personal characteristics of the participants

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195 3.1. Acoustical Characteristics of Stimuli

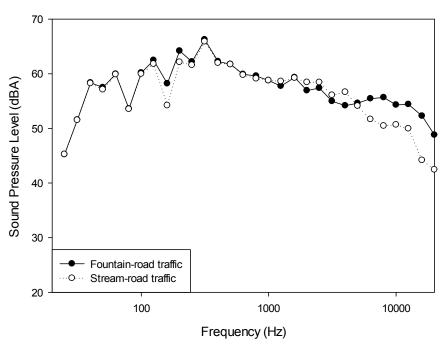
196 Fig.1 shows the spectra of the studied fountain sound, stream sound and road 197 traffic noise at 70 dBA. It can be seen that the road traffic noise was of higher energy level at low frequency range (25Hz to 500 Hz) and lower energy level at high frequency 198 range (above 4000 Hz). In contrast, the stream sound was of lower energy level at low 199 200 frequency range while higher energy level at high frequency range, and its energy 201 level at low frequency range was substantially lower than that of fountain sound. Noticeably, the energy levels at different frequencies were more uniformly distributed 202 for combined sounds than for two sounds in isolation as the combined spectra leveled 203 off over a wide frequency range (see Fig. 2). 204





208 Fig. 1 Spectra of fountain, stream and road traffic sound at 70 dBA



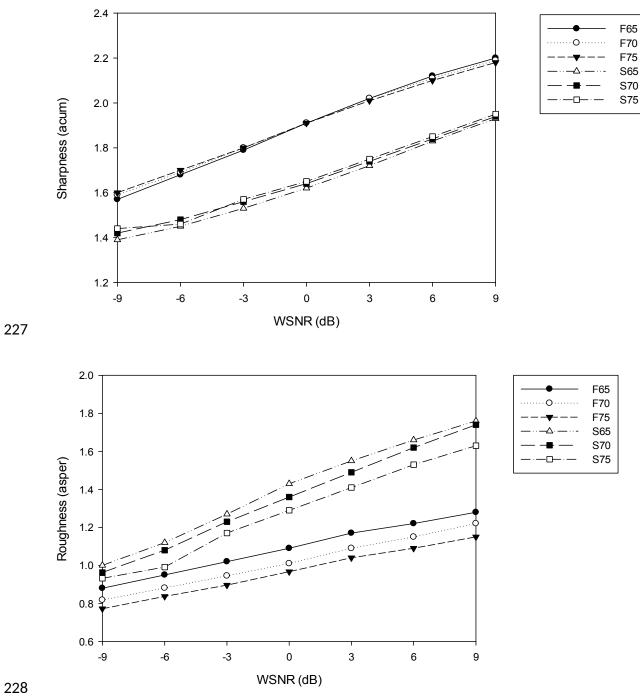


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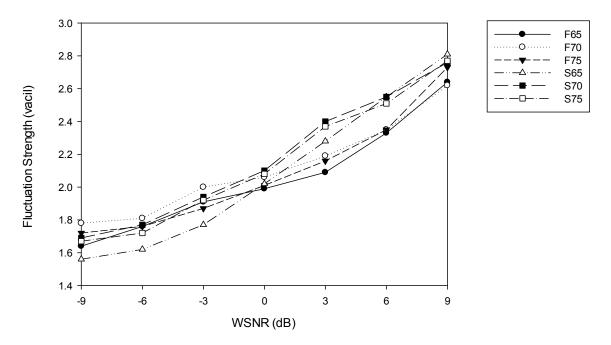
210Fig. 2Spectra of combined stream-road traffic and fountain-road traffic sound211at 70 dBA

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In addition, the psychoacoustic parameter values of the combined sounds were 213 also determined. Fig. 3 shows the sharpness, roughness and fluctuation strength 214 values of the combined sounds at different WSNRs and global sound pressure levels. 215 216 Significant differences in sharpness and roughness values were also found between 217 these two types of combined sounds (independent t-tests; mean difference coefficient: 218 0.535 and 0.608 respectively; *p*<0.01). The sharpness values of the combined fountain and road traffic sound were higher than those of the combined sound of stream and 219 220 road traffic, while the roughness values of the former were lower. However, no significant differences in the fluctuation strength values were observed between the 221 222 two types of combined sounds (independent t-tests; p>0.05). Also, WSNR was 223 strongly correlated with sharpness, roughness, and fluctuation strength (with a 224 correlation coefficient of 0.839, 0.733 and 0.964 respectively). This suggests that 225 WSNR and sharpness/roughness/fluctuation strength should not be input together as 226 explanatory variables when formulating a multivariate model.







229

230 *F – Fountain sound added to traffic noise; S – Stream sound added to traffic noise;

231 Numeric value after "F" or "S" – Global sound pressure level in dBA

232Fig. 3Relationships between psychoacoustic parameters and WSNR of the233combined water-traffic sound

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Fig.4 shows the mean total annovance ratings for different WSNRs at global 235 236 SPLs of 65, 70 and 75 dBA. The mean total annoyance ratings remained roughly the same at a global SPL of 65 and 70 dBA but were different when WSNR laid between 237 238 -3 and 6 dB. The mean total annoyance ratings of the combined water and road traffic sounds dropped by 18.7 to 28.1% at the global SPLs of 65 and 70 dBA when the 239 240 WSNR lied between 0 and 3. This suggested that the threshold WSNR could be one of the independent variables in the formulation of models for predicting the total 241 242 annoyance responses due to combined water and traffic sound exposure. Meanwhile, the mean total annoyance ratings assigned to the scenario in which fountain sound 243 244 was added to road traffic noise were higher than those assigned to the scenario in which stream sound was added (independent t-tests; mean difference: 0.556; 245 246 *p*<0.0001). Stream sound had a stronger capability than fountain sound to lower the probability of invoking a high total annoyance response. 247

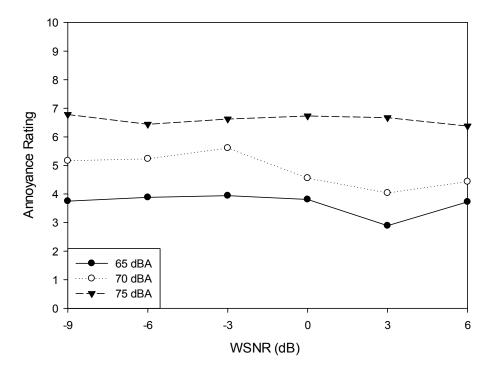




Fig. 4 Mean total annoyance ratings for different WSNRs at three different
 global SPLs

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253 **3.2. Model formulation**

254 Apart from revealing the bivariate relationships with total annoyance responses, 255 it is one of the major objectives of this study to construct a multivariate model to predict 256 the total annoyance responses due to combined water and road traffic sound exposure. 257 Three different physical model forms commonly used for predicting combined 258 unwanted sound exposure were checked against their validity of use. The three model 259 forms investigated, including energy summation model, independent effects model 260 and energy difference model, were evaluated in terms of their maximum likelihood in 261 predicting the probability of invoking a high total annoyance response. In this study, the form of energy difference model was modified by removing the absolute sign from 262 the variable "Difference in SPLs between two sources" so as to adjust for the 263 differences in nature of the combined sounds, i.e. one contains a wanted and an 264 265 unwanted sound source while the other contains two unwanted sound sources. To facilitate further analysis, the collected total noise annoyance response data were re-266 grouped into three categories: "Low annoyance response" ("0"; original rating "0"-"4"), 267

"Moderate annoyance response" ("1"; original rating "5"-"7") and "High annoyance
response" ("2"; original rating "8"-"10"). Given that stochastic models can provide more
valuable information than deterministic models, ordered logit model forms were used
to fit the high noise annoyance response data:

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Z = f(SPL)

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where *Z* is the logit function; SP*L* is the factor(s) related to the SPLs of the combined sources.

(1)

Table 1 shows the regression results of the three different model forms together 277 with their McFadden ρ^2 values. The McFadden ρ^2 values for energy summation, 278 279 independent effects, and modified energy difference model forms were very similar (i.e. 0.133, 0.134 and 0.135 respectively). The "Modified energy difference model" 280 gave the highest McFadden ρ^2 value, and thus the highest maximum likelihood values 281 in predicting high total annovance responses. Despite so, only low McFadden ρ^2 282 values were obtained for all these three models, suggesting that all these models could 283 284 only fit the response data moderately.

- 285
- 286 **Table 1**

287 Regression results of three different model forms

Model Form	Regression results	Cut points	McFadden
			ρ²
Energy	$Z = 0.271L_T$	17.752;	0.133
summation		20.885	
Independent	$Z = 0.192L_{TN} + 0.085L_{WS}$	16.555;	0.134
effects		19.692	
Modified	$Z = 0.271 L_T - 0.028 D$	17.844;	0.135
energy		20.989	
difference			
*Note: L_T : Global SPL of the acoustic environment; L_{TN} : Traffic noise level; L_{WS} : Water sound level; D:			

289 Difference between traffic noise and water sound.

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291 3.3. Refined models

In addition to sound pressure levels, other acoustical properties like type of water sounds and *WSNR* are anticipated to exert considerable influences on the total annoyance responses. Also, some personality traits such as self-rated noise sensitivity have been shown to influence total annoyance responses. Accordingly, the refined model form becomes:

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Z = f(SPL, Threshold, Type, PT)

(2)

Where *Threshold* is a variable denoting the threshold *WSNR*, *Type* is the type of water sound added to road traffic noise and *PT* is the variable related to personality traits.

Table 2 shows the regression results of three different model forms after adding 301 the relevant acoustical factors (i.e. threshold WSNR, Threshold, and type of water 302 sound added to traffic noise Type) and personality traits as explanatory variables. The 303 McFadden ρ^2 values of the energy summation, independent effects and modified 304 energy difference model form were found to be 0.144, 0.147 and 0.141 respectively 305 after adding the acoustical variables. These correspond to the increase in ρ^2 values 306 307 by 8.3%, 9.7% and 4.4% for the three model forms respectively. Due to the multi-308 collinearity problem, the variable WSNR was subsequently dropped from the modified energy difference model form. Of the three model forms, independent effects model 309 310 containing two additional acoustical variables (i.e. WSNR and type of water sound added) gave the highest McFadden ρ^2 value. 311

In addition, McFadden ρ^2 values of the models increased considerably by adding the personality traits (i.e. 0.178, 0.182 and 0.176 for energy summation, independent effects and modified energy difference models respectively). The McFadden ρ^2 values increased by 23.6%, 23.8% and 24.8% for the three model forms respectively when compared with the models containing only acoustical variables.

317

318 Table 2

Regression results of three different model forms after adding the relevant
 acoustical properties and personality traits

Model Form	Regression results	Cut	McFadden
		points	ρ ²

With the acoustical properties of the combined sources and

personality traits

Energy summation	$Z = 0.272L_T - 0.529Threshold - 0.453Type +$	19.941; 23.303	0.178
Independent effects	$Z = 0.170L_{TN} + 0.100L_{WS} - 0.618Threshold - 0.0000000000000000000000000000000000$	18.798; 22.178	0.182
Modified energy difference	Z = 0.287L _T - 0.031D - 0.455Type + 0.571Ge	17.771; 20.944	0.176
With the acou	stical properties of combined sources only		
Energy summation	$Z = 0.258L_T - 0.542Threshold - 0.432Type$	16.518; 19.711	0.144
Independent effects	$Z = 0.160L_{TN} + 0.096L_{WS} - 0.633Threshold - 0.0000000000000000000000000000000000$	15.409; 18.619	0.147
Modified energy difference	$Z = 0.274L_T - 0.029D - 0.434Type$	17.771; 20.944	0.141
Self-rated	Gender, which takes the value of 0 if an individual is a noise sensitivity level of an individual; <i>Type:</i> Type of the sound, otherwise 0; <i>Threshold:</i> Threshold, which takes t	e water soun	d, which takes 1

equal to 0-3dB and the global SPL is lower than or equal to 70 dBA, otherwise 0.

As independent effects model gave the highest maximum likelihood value, the following discussions are only confined to this model form (with all acoustical and personality factors being added). The effect of an individual factor on the total annoyance response can be revealed from its corresponding coefficient value. A positive coefficient value indicates that the probability of invoking a high annoyance response increases with the value of the studied factor, and vice versa. It can be seen that the probability of invoking a high total annoyance response increased with the

333 SPL of water source or road traffic noise. Generally, road traffic noise level was found to exert a larger influence on total annoyance ratings than water sound level (cf. the 334 coefficient value of traffic noise level = 0.170 > that of water sound level = 0.100). The 335 probability value would drop in case WSNR lied within the range of 0-3dB, or if stream 336 337 sound instead of fountain sound was added to traffic noise. As expected, some personality traits have also been shown to exert influences on the total annoyance 338 339 responses. Similar to the findings from a majority of annoyance studies, a more noise sensitive individual was found to be more likely to give a high noise annoyance 340 341 response [39,40]. Besides, our findings also revealed that gender exerted an influence on the probability of giving a high total annoyance response. Females were more likely 342 343 to give high total annovance responses.

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345 3.4. Trade-offs between factors

Apart from revealing the effects of individual factors on total annoyance 346 347 responses, the model can also help determine the trade-off ratios implicitly assigned by the participants given the same probability of invoking a high total annovance 348 349 response. The trade-off ratio between two individual factors, i.e. the rate at which an 350 individual is willing to give up one unit of a factor for an increase in one unit of another 351 factor, which is also known as marginal rate of substitution, can be found from the 352 ratio of the two coefficients. For example, an increase in the SPL of road traffic noise by 1 dB was considered to be equivalent to a reduction in the SPL of water source by 353 354 1.7 dB (i.e. -0.170/0.100). This suggested that the influence of sound level of road 355 traffic noise on the probability of invoking a high total annoyance response was 1.7 356 times of that of water sound. Also, WSNR between the sound sources lying within the 357 range of 0-3 dB was found to be equivalent to a reduction in traffic noise level by 3.6 358 dB (i.e. 0.618/0.170) or a reduction in water sound level by 6.2 dB (i.e. 0.618/0.100) when the global SPL was lower than or equal to 70 dBA. An adjustment of 3.9 dB (i.e. 359 0.665/0.170) in road traffic noise or 6.7 dB in water sound (i.e. 0.665/0.100) should be 360 361 added to a highly noise sensitive individual in order to achieve the same probability of invoking a high total annoyance response as a less noise sensitive one. 362

With the formulated model, the probability of invoking a high total annoyance response due to combined water sound and road traffic noise exposure can also be computed. Fig. 4 shows the probability values for different fountain and stream sound

levels. The probability values were computed by fixing the road traffic noise level at 65
dBA while keeping other factors at their mean values. It can be seen that the probability
value increased with the SPL of stream and fountain, and there was a sudden drop in
the probability value when the *WSNR* lied between 0 and 3 dB.

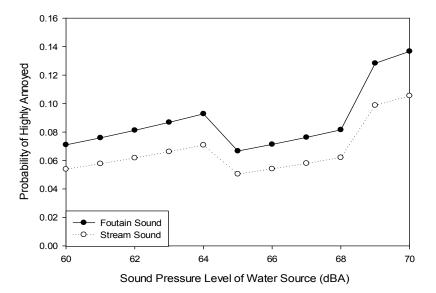


Fig. 4 The probability values of invoking a high total annoyance response for
 different levels of fountain and stream sound when road traffic noise was
 at 65 dBA

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4. Discussions and conclusion

376 This study successfully formulated a multivariate model to predict the probability of invoking a high total annoyance response due to exposing to combined road traffic 377 noises and water sound. To our best knowledge, this is also one of the pioneering 378 studies that has successfully formulated a model to predict the probability due to 379 380 exposure to a combination of both wanted and unwanted sounds. The model form successfully includes not only acoustical factors (e.g. levels of two sound sources), 381 382 but also personality traits (e.g. noise sensitivity). However, other non-acoustical factors 383 like age, type of tasks undertaken by an individual, and the surrounding environmental 384 conditions had not been added to the model as they were carefully controlled in this study to minimize the confounding effects on the responses. For instance, the effect 385 386 of the type of activities undertaken by an individual on total annoyance rating had not been explored as all the participants were requested to perform the same task i.e. 387 388 reading magazines during experiments. Given most of our participants were

389 undergraduate students, the effects of age and educational attainment on total 390 annoyance responses were not investigated in our models. Despite so, personality 391 traits including noise sensitivity and gender were found to exert considerable influences on the maximum likelihood values of the model prediction (i.e. the maximum 392 393 likelihood of the model prediction increased by 23%). The prediction power of the physical model forms would be substantially undermined if personality traits were 394 395 excluded. Therefore, it is vital to include personality traits in the model specification in order to give a better prediction. Also, the formulation of multivariate models enables 396 397 to reveal the trade-off decisions performed by participants between individual factors. 398 The tradeoff decisions are more related to the real life situation as people are often 399 confronted with multi-criteria decisions in their daily life. Of equal importance is that tradeoff ratios can be used to develop a conversion metrics to translate the annoyance 400 401 effect caused by a qualitative factor into an objectively measured dB level, e.g. noise sensitivity. 402

403 Second, both stream sound and fountain sound were found to be capable of moderating annoyance responses due to road traffic noises. This is in line with the 404 405 earlier conclusions drawn from bivariate analyses that the average preference ratings 406 would be higher after adding stream or fountain sound to road traffic noises [25]. Based on the findings arising from our model, the capability to lower the probability of invoking 407 408 a high total annoyance response varied with the type of water sound added. The capability of stream sound was found to be slightly stronger than that of fountain sound 409 410 (i.e. the probability value of invoking a high total annoyance response would be lower by 4.3% if stream sound was added instead of fountain sound). However, a question 411 412 arises as to whether some psychoacoustic parameters can be used as a proxy for the 413 type of water sounds in the final model form. Unfortunately, the evidence reported so 414 far is in divergence. Some reported that noise annovance ratings given by individuals were linearly correlated with psychoacoustic parameters such as sharpness and 415 roughness [41–44], but on the contrary others suggested that noise annoyance was 416 417 not significantly correlated with psychoacoustic parameters [45-48]. Furthermore, it also depends on the nature of sounds, e.g. sounds with meaning such as traffic sound 418 were less well predicted by psychoacoustic parameters [42,49] when compared with 419 sounds without meaning. Situations may become more complicated when combined 420 421 sounds are considered.

422 Finally, there is a "combined sound region" in which human sound perceptions are considerably different from those outside the region. A combined sound region is 423 424 observed when the SPLs of the two combined sounds are similar, i.e. with a difference 425 of a few dBs. Human sound perceptions within the region are different from those outside the region due to the synergistic effect occurs between two sounds [41]. For 426 instance, the probability of invoking a high total annovance response has been found 427 428 to be significantly lower when the sound levels of both sources were similar. This not only occurs in the scenarios involving exposure to a combination of wanted and 429 430 unwanted sounds [11,18], but also to those involving exposure to a combination of two unwanted sounds [10]. Within the combined sound region, the probability will become 431 432 higher instead of lower when an unwanted sound is added to another unwanted sound. However, synergetic effects may not be present for all types of combination of sounds, 433 434 e.g. no synergetic effect was observed when people were simultaneously exposed to sound from gunfire, aircraft, and/or road traffic [50]. The combined region was 435 observed to be present in this study when differences in SPLs of water sound and 436 437 traffic noise laid between 0 and 3 dB, which is slightly different from the range of values 438 determined from other studies [24,25,30]. Besides, such combined region was only 439 observed at global sound pressure levels of 65 dBA or 70 dBA but not at 75 dBA. Such differences are probably due to differences in the types of human sound perceptions 440 441 in focus, i.e. noise annoyance vs sound preference. Further studies are needed to 442 explore the differences.

443 Meanwhile, it is noteworthy pointing out that there are some limitations arising 444 from this study which limit the applicability of the formulated model. First, the 445 applicability of findings is only confined to the global SPL lying between 65 and 75 446 dBA. Further studies should be performed to reveal whether similar findings can be 447 obtained when the global SPL is lower than 65 dBA or higher than 75 dBA. Sound level of 65 dBA, which has commonly been observed in highly populated city areas 448 [51], could already make people feel "very annoy" [52]. At such high global SPL, high 449 450 noise annoyance responses would be invoked regardless of whether water sounds 451 were added or not. Thus, the formulated model can be applied to predict how noise 452 annoyance responses can be moderated by adding water sounds to road traffic noise at high levels. For instance, it can be applied to predict the effect on the total 453 454 annoyance response due to adding water sounds to the acoustical environment of 455 residential dwellings containing high road traffic noise levels. However, it is not applicable for predicting how the sound perceptions will be altered in scenarios which 456 457 involve adding water sounds to road traffic noises at low levels in relatively quiet open areas. Second, the findings are only applicable for stream and fountain sounds with 458 459 the particular types of spectral characteristics. As the sound spectra for different types of water sound or even for the same type of water sounds are anticipated to be 460 461 different, it is not appropriate to generally apply the formulated model to predict total 462 annoyance responses due to exposure to other types of water sound as their sound 463 spectra may be remarkably different. The capabilities of water sounds to improve the 464 quality of sound environment have been shown to vary with their spectral 465 characteristics [27]. Furthermore, the spectral characteristics of the fountain sound employed in this study were similar to those of road traffic noise at the low frequency 466 ranges in which both types of sounds were at high energy levels. This might exert 467 some influences on the total annoyance responses. Further investigations should be 468 469 carried out by analyzing the spectral characteristics together with other psychoacoustical properties such as roughness and sharpness. Above all, it is suggested 470 471 including more types of water sounds and also same types of water sounds but having 472 different spectral characteristics in future studies. With more samples of water sounds being studied, it may be possible to introduce some psychoacoustic factors and 473 474 spectral characteristics as explanatory variables to make the model more robust. Finally, the findings may only be applicable for people aged between 20 and 25 years. 475 476 A larger scale study is needed before the results can be extended to the other 477 population subgroups. Above all, the findings arising from this study should provide 478 valuable directions for future research studies in refining multivariate models to portray 479 the human perceptions due to exposure to acoustical environments with wanted 480 sounds being added to unwanted sounds.

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