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# A Cross-Scale Representation of Tourist Activity Space

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Destination, as a key concept in tourism geography, has largely determined the scale at which tourist activity space was modeled and studied. Existing studies usually focused on investigating tourists' activities and movements either at the intradestination (e.g., within a city) or interdestination scale. Although useful in numerous research contexts, these models based on fixed spatial scales are incapable of portraying the complex spatial structure of tourist activity spaces, which sometimes exhibit hierarchical structures, and could span across different spatial scales. In this study, we propose a new representation of tourist activity space to bridge these gaps. The representation takes tourists' accommodation locations as key reference points. At the macroscale, the sequence of accommodation locations forms the backbone of tourist activity space, denoted as *itinerary type*. At the microscale, we introduce the concept of *territory* to describe how individuals organize activities around these overnight "base camps" (i.e., accommodation locations). We apply this representation over a large-scale mobile phone data set of international travelers visiting South Korea to demonstrate its capability. Results show that four generic itinerary types capture the activity space structure of 89 percent of the tourists. The interrelationships of territories and their topological structures further categorize activity spaces into subtypes, leading to a new method of tourist classification based on their spatiotemporal activity patterns. We believe the proposed representation could enrich new perspectives and debates on how tourist activities can be studied. The representation can also be extended as a generic framework to delineate complex forms of human activity space. **Key Words:** *activity space, human mobility, interdestination and intradestination scale, mobile phone data, tourism geography.*

Activity space is a person's direct interaction with the social and physical environment (Golledge and Stimson 1987). It is widely used in geography to capture the spatial scope of human movements and daily activities (Schönfelder and Axhausen 2003; Wong and Shaw 2011). Tourism, as a social, cultural, and economic phenomenon, entails movements of people to places outside their usual environment (UN World Tourism Organization [UNWTO] 2015). Therefore, the spatial scope of tourist movements can also be represented through the notion of activity space (McKercher and Zoltan 2014). In the context of tourism, activity space contains the locations visited or traveled through by a traveler. It reflects travelers' spatial interactions with their environment. An adequate representation of tourist activity space could

provide new insights into how tourists consume time and space during their travels. Understanding tourist movements in their activity space will have profound implications for the tourism industry, transportation planning, and policy development.

Tourist movements have complex hierarchical structures, however, and could occur across different spatial scales, mainly caused by tourists' change of accommodation locations. As pointed out by the theory of time geography, both the biological needs of people (e.g., sleeping and eating) and the tools they can command (e.g., transportation tools) lead to limitations on people's activities in time and space (Hägerstrand 1970). Subject to these constraints, a tourist's activities in a day are usually in the vicinity of the accommodation location, which is the localized core of the tourist's activity space (Shoval 2012).

During their travels, tourists might sometimes change their accommodation location to establish a new core near distant attractions. Otherwise, they would have to spend a large amount of time on the way to or traveling back from these attractions. These behaviors are well supported by the utility maximization theory (Lancaster 1966), which states that tourists tend to maximize the time available for visiting attractions while minimizing the time cost on reaching these attractions (Tussyadiah, Kono, and Morisugi 2006; Parroco et al. 2012). Besides these motivations, tourists might also change their accommodation locations during a single journey to gain different lodging experiences (Birinci, Berezina, and Cobanoglu 2018; Pérez-Rodríguez and Hernández 2022). Therefore, it is not rare that tourists stay at two or more different accommodations during one journey. As a result, tourist movements become a combination of short-distance trips near the accommodation locations (microscale) and relatively long-distance transitions between accommodations (macroscale), leading to a great diversity and hierarchical structures of their activity spaces.

Traditionally, such cross-scale tourist movements and their hidden hierarchical structures are depicted from the micro to macro spatial scales by tourist movement models (Xia and Arrowsmith 2005; McKercher and Zoltan 2014). Macroscale descriptions of tourist movements provide a higher level of simplification, for example, describing the order of cities in which an international tourist travels in a foreign country (Oppermann 1995). Microscale descriptions involve more details, including the scenic spots visited in a city and even the specific walking routes within certain scenic spots (McKercher and Lau 2008; Orellana et al. 2012). In the tourism literature, the macroscale and microscale descriptions are denoted as inter- and intradestination models, respectively. These models are closely related to the concept of destination, which is usually predetermined, depending on research context and perspective. In other words, the activity space represented by the previously mentioned tourist movement models is constrained by a fixed spatial scale determined by the predefined concept of destination, such as a city (Zhao et al. 2022). As pointed out by Raun, Ahas, and Tiru (2016), however, although destinations are often artificially separated by geographical or administrative borders, studies in recent years provided evidence that tourists' actual movements are sometimes crossing the administrative borders (Beritelli, Reinhold, and Laesser

2020; Mooses et al. 2020; Paulino, Prats, and Whalley 2020). Beritelli, Reinhold, and Laesser (2020) found evidence from Twitter heatmap that people's mental and physical trajectories cover distant places beyond the administrative borders of regions. Mooses et al. (2020) used mobile phone call detail records to identify cross-border activities and introduced the term *transnational activity space* to capture permanent and temporary mobility. As one key type of temporary mobility, tourists' movements usually contain both microscale-level movements and macroscale-level movements due to changes of accommodation locations. Traditional tourist movement models with predefined and fixed spatial scales can either describe tourists' microscale movements or macroscale movements. They are incapable, however, of depicting the cross-border characteristics, topological relationship between movements of different spatial scales, and the underlying hierarchical structures of tourists' activity space.

In this study, we introduce a new representation of tourist activity space to bridge the research gaps discussed earlier. The activity space representation aims to portray the spatial organization of tourists' activities and the hidden hierarchies of their movements. The proposed activity space representation takes tourists' accommodation locations as key reference points, as they are proved to have a profound impact on the spatial organization of tourist movements (Shoval et al. 2011; Koo, Wu, and Dwyer 2012). The role of accommodation locations to tourists is similar to that of home locations to urban residents, in that residents' homes usually serve as central points for residents' movements and their activity space (Song, Koren, et al. 2010; Pappalardo et al. 2015; Xu et al. 2015). Unlike residents, whose accommodations usually remain unchanged for a long period, a proportion of tourists switch their accommodations during their journeys. Therefore, the sequence of a tourist's accommodation locations, *itinerary type*, provides a macroscale representation of his or her activity space. At the microscale, locations visited by a tourist during the day(s) when he or she stays overnight at each accommodation location capture the localized short-distance trips around the "base camp" (Lue, Crompton, and Fesenmaier 1993), which forms a *territory* of this accommodation location. Some itineraries might contain only one territory, whereas multiday or multidestination travels usually consist of a number of territories. The

union of all the territories in an individual's itinerary is the *territory component* of the itinerary. Transitions between the accommodation locations as well as the stopovers on the way are the *transit component* of the tourist's itinerary, which is a higher level description of the tourist activity space, playing the role of a backbone of the itinerary.

The proposed model enables a bottom-up view of the spatiotemporal characteristics of tourist activity space and its hierarchical structure across different spatial scales. To demonstrate the capability of the proposed activity space representation, this article conducts an empirical study using a large-scale mobile phone trajectory data set of international travelers visiting South Korea. The study aims to bring about new insights into the hierarchical structure of tourist activity space and is fundamental for understanding how tourists organize their travel and activities at different spatial scales. Specifically, the proposed model helps answer several fundamental questions on tourist activity space from a cross-scale perspective. At the micro-scale, how do tourists organize their activities around their accommodation locations as localized cores, and what are the spatiotemporal characteristics of the localized activity spaces? From the macroscale perspective, the overall activity space is composed of a series of localized activity spaces centered around the accommodation locations. To understand how these localized activity spaces interrelate with each other, we are prompted to ask this: What are the hierarchical relationships between these localized activity spaces, and in what way do they constitute the overall activity space? Based on the spatiotemporal characteristics at the microscale and the hierarchical relationships at the macroscale, how should we categorize tourist activity space and identify tourists of different travel patterns? By addressing these questions, this article aims to generate valuable insights that can provide reference information for tourism bureaus on location selection of new attractions or hotels, for hotel stakeholders on targeting potential customers, and for travel agencies or individuals on travel planning or itinerary design.

## Research Context

### Activity Space: Concepts and Measurements

The spatial extent of resident activities is usually conceptualized as activity space in the geography and transportation literature. In the geography literature,

the concept of activity space has a long history, defined as “the subset of all locations within which an individual has direct contact as the result of day-to-day activities” (Golledge 1997, 279). In urban studies, activity space is also defined as “the local areas within which people travel during their daily activities” (Mazey 1981, 212). In time geography, activity space defines the spatial scope of the space–time prism that is used to capture the space–time structure of traveling patterns (Hägerstrand 1970; Miller 2008). Over the years, numerous methods have been proposed to represent, visualize, and measure the external descriptive statistics (e.g., shape, size) or the internal structures (e.g., randomness and regularity) of activity space (Yuan and Xu 2022). Two simple and straightforward methods are minimum convex hull (Harding et al. 2012; Lee et al. 2016) and the total distance traveled (Páez et al. 2010). The former, however, might be affected by the spatial distribution of activity locations, and the latter relies heavily on data spatial and temporal resolution. Some other methods proposed in the transportation literature summarized by Schönfelder and Axhausen (2003) are two-dimensional ellipses including confidence ellipse, standard deviation ellipse (SDE), kernel density approach, and shortest paths network. The radius of gyration (ROG) is another popular indicator to describe the morphology and geographic scale of activity space and is widely used with mobile phone data or smart card data (Song, Qu, et al. 2010; Kang et al. 2012; Xu et al. 2015; Xu et al. 2016; Barbosa et al. 2018; Yuan and Wang 2018; Li et al. 2019). This indicator is proven to correlate with two-dimensional ellipses, and its' computation is much simpler. The simplest form of ROG, also named standard distance, is widely used to quantify the spatial dispersion of individual travel behavior (Gonzalez, Hidalgo, and Barabasi 2008; Yuan and Xu 2022). A more meaningful way to compute the ROG is to consider temporal information by using visit times or stay duration as the weights of importance of each location (G. Chen, Viana, and Fiore 2018). Compared with other metrics and indicators, ROG is less sensitive to outliers and can provide one single measurement (i.e., the radius) to represent the geographic scale of the activity space (Yuan and Wang 2018).

These metrics and indicators are usually used to measure the activity space of urban residents and have led to significant implications in various fields. Harding et al. (2012) used the convex hull

minimum bounded geometry to fit the daily travel surveys data and indicated a significant connection between land-use clusters and activity spaces. Sherman et al. (2005) constructed the SDE to quantify the size and orientation of the spread of locations visited by individuals. The study also used three other network-based measures to provide a multifaceted picture of individuals' activity space and its relevance to health care accessibility. Kang et al. (2012) calculated ROG to represent the geographical range of individual mobile phone users' activity space. The authors studied the correlation of the ROG values with the size and shape of cities to understand human activities from an urban morphology perspective.

With regard to tourists' travel, the size and shape of activity space can also be well-captured by the previously mentioned measurements and indicators. Based on Global Positioning System (GPS) data of tourists visiting Tasmania, Hardy, Birenboim, and Wells (2020) used both linear indicators (i.e., maximum distance and cumulative distance) and area indicators (SDE) to quantify how tourists' footprints disperse in space. To depict the multifaceted patterns of tourists' mobility, Xu, Xue, et al. (2021) used mobility indicators including ROG, diameter of trajectory, and activity entropy to capture different dimensions of tourists' travel behavior. With the aid of digital footprints collected by social media platforms, Zhao et al. (2022) identified multiscale tourist activity spaces based on tourists' areas of interest extracted from a kernel density map of tourist footprints. Although these measurements well capture the shape and size of activity spaces of urban residents as well as tourists, they measure people's activity space as a whole and neglect the hierarchical structure of tourists' itineraries led by changes of accommodation locations. There are still difficulties in measuring the activity space of tourist movements due to the cross-scale characteristics and the complex topological structures.

### **Traditional Tourism Models: Interdestination and Intradestination Models**

A variety of tourism models have been developed to depict the topological structure of tourist movements at two major scales: interdestination and intradestination. These models recognize that tourism movements involve two components—a destination

touring component and a transit component (McKercher and Zoltan 2014). The concept of *destination* usually refers to destination cities, although it could vary according to the research context. These models have made insightful contributions to the typology of tourist movement patterns.

Interdestination research studies tourists' travel patterns between their homes and destinations or between destinations. Tourists' interdestination travel patterns have been classified into several major themes, including direct route (routes as nearly direct as the shortest-distance route), partial orbit (the most direct route to an area followed by a touring loop), full orbit (a completely circular route; Mings and McHugh 1992), hub-and-spoke style or base camp (tourists base themselves in one main destination and then take short trips to nearby attractions and destinations; Lue, Crompton, and Fesenmaier 1993), resort trip (direct travel with a single destination), and recreational day trips (tourism trips that contain no overnight stay; Flognfeldt 1999).

Studies on intradestination tourist movements have emerged as passive electronic tracking devices (e.g., portable GPS receivers) improve the level of precision and reliability of tourists' travel history. Intradestination models are developed based on two dimensions: territorial dimension and path dimension. The concept of territoriality focuses on the distance traveled from the accommodation location. With increasing distance traveled from the accommodation location, four typical types of territorial movement models are identified: no movement, convenience-based movement, concentric exploration, and unrestricted destination-wide movement. Path dimension takes individual attractions as nodes and studies the relationship and path between nodes. Similar to interdestination studies, the tourist movements between attractions within the destination also exhibit patterns ranging from simple point-to-point patterns and circular patterns to egocentric hub patterns (Lew and McKercher 2006). With the aid of advanced tracking technology, empirical studies support the traditional model while revealing great diversity and complexity of intradestination movements (McKercher and Lau 2008; Grinberger, Shoval, and McKercher 2014; Sugimoto, Ota, and Suzuki 2019). McKercher and Lau (2008) identified seventy-eight movement patterns that are further categorized into eleven styles by visualizing tourists' trip diaries. Based on GPS logger data, Grinberger,



Shoval, and McKercher (2014) studied the typology of tourists' time-space consumption and Sugimoto, Ota, and Suzuki (2019) visualized the distribution of tourist flow within a city and carried out a network analysis of tourist flow. Such studies unveil the complicated characteristics of intradestination tourist movements and complement the traditional theoretical model.

These models, however, are closely tied to the concept of destination, which is usually defined based on predefined spatial units such as administrative regions (Paulino, Prats, and Whalley 2020). The conceptualization of destination is usually predetermined, depending on research context and perspective. For example, cities or countries are regarded as destinations in the studies of tourist behavioral patterns (McKercher and Lau 2008; Koo, Wu, and Dwyer 2012; Raun, Shoval, and Tiru 2020). On the other hand, scenic spots within a city, such as theme parks, are also considered as destinations in some studies (X. Huang et al. 2020; Y.-S. Chen and Wu 2021). The complexities in the definition of destination make it difficult to provide an adequate representation of tourists' activity space as tourists' movements often contain both short-distance and long-distance travels that are across different spatial scales and the administrative boundaries.

### The Need for a Cross-Scale Representation of Tourist Activity Space

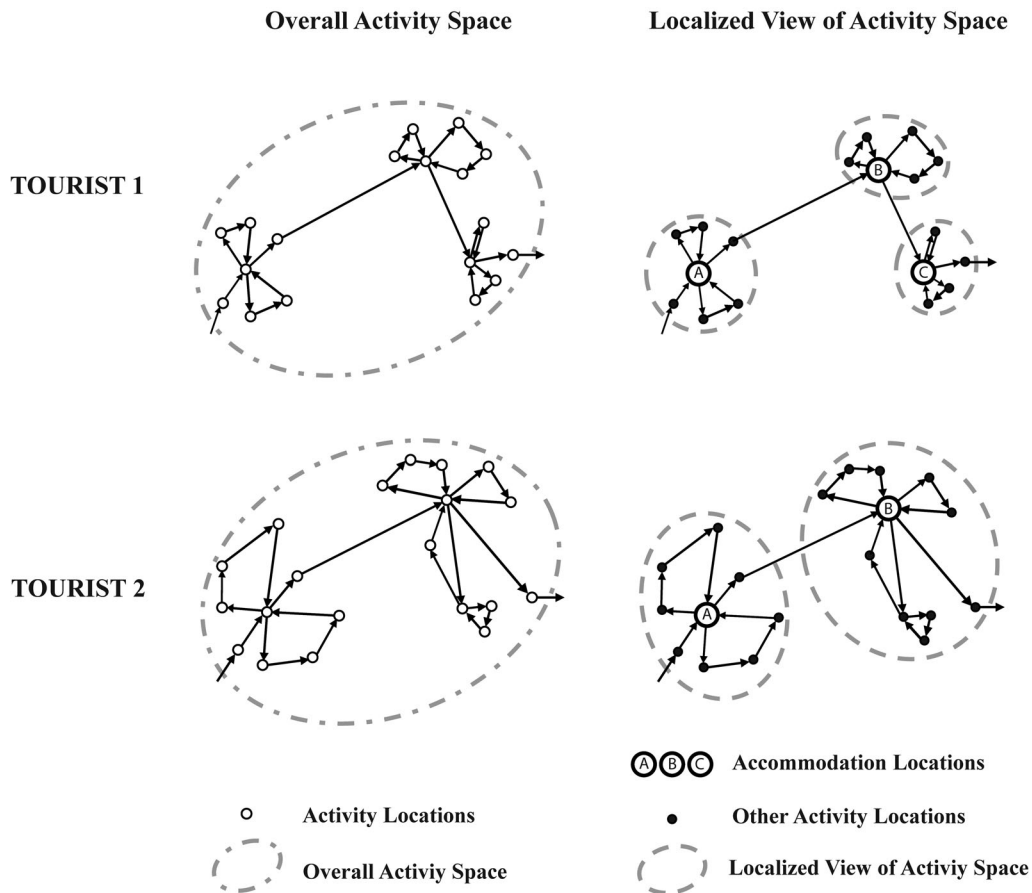
Although the activity space metrics and indicators mentioned earlier are efficient in capturing the spatial extent of urban residents' activities, they might not be suitable for measuring tourists' activity space when it is hierarchically structured in different spatial scales (Zhao et al. 2022). Metrics like two-dimensional ellipses usually measure the activity space of urban residents whose activity locations mainly focus around two key locations: homes and workplaces (J. Huang et al. 2018; L. Zhou and Ji 2018). These metrics measure all the locations visited by the individual as a whole. Some tourists, however, switch their accommodation locations more than once and the movements between accommodation locations usually cross a larger spatial scale than the short trips around the accommodation locations. Therefore, using the previously mentioned indicators to measure tourist activity space would neglect the spatial topological traits of tourists'

travels as well as the differences of localized activity space. As illustrated in Figure 1, the activity space of Tourist 1 and Tourist 2 are similar if all the visited locations are measured as a whole. From the localized view, however, locations visited by Tourist 1 are clustered as three main parts decided by three accommodation locations, whereas those visited by Tourist 2 have only two focal points. It is also explicit that Tourist 2 is more willing to explore further from their accommodations than Tourist 1. Therefore, a cross-scale representation of activity space is needed for capturing the spatial and temporal traits of individual tourists' movements from different spatial scales. The representation should be able to differentiate tourists with different microscale spatiotemporal traits even if their macroscale activity spaces exhibit similar characteristics.

In the tourism literature, the spatial distribution of tourists' activities is usually characterized by the concept of *dispersal*, described as "movement outward from a touring center, and towards locations with declining tourism facilities" in early work (Cooper 1981, 369), and later defined as "the tendency of visitors to travel beyond the main gateways of the host destination" (Koo, Wu, and Dwyer 2010, 116). Traditional measurements of dispersal are descriptive approaches including Trip Index (TI) by Pearce and Elliott (1983), Main Destination Ratio (MDR) by Leiper (1989), and Travel Dispersal Index (TDI) by Oppermann (1992). These indexes consider variables including number of overnight destinations, the proportion of nights spent in a given destination, and number of different types of accommodation. The concept of dispersal highlights the significance of accommodation location in measuring the spatial distribution of tourist activities, which further supports the proposed cross-scale representation that takes the accommodation locations as key reference points.

### Study Area and Data Set

To demonstrate the capability of the proposed activity space representation, we take a large-scale mobile phone trajectory data set of international travelers visiting South Korea as a case study. In 2018, more than 15.3 million foreign tourists visited South Korea (compared to 31.3 million domestic visitations), making it one of the top thirty most visited countries in the world, and the seventh most



**Figure 1.** Comparison of overall activity space and localized view of activity space. Although the overall activity space of Tourist 1 and Tourist 2 look similar (left), a localized view reveals the subcomponents in their activity spaces that exhibit different spatial extent and interrelationships (right).

visited country in Asia (UNWTO 2019). Tourism is a key driver of economic growth in South Korea. In 2018, the total tourism receipts in South Korea reached US\$18.4 billion, accounting for 4.7 percent of the gross domestic product. About 1.4 million jobs were estimated to be supported by the tourism sector, representing 5.3 percent of total employment in the country (Zhongming et al. 2020). South Korea consists of seventeen top-tier administrative regions, including metropolitan cities, one special city, one special self-governing city, provinces, and one special self-governing province. These provincial-level regions are further divided into more than 200 municipal-level divisions. For simplicity, provincial-level divisions and municipal-level divisions are referred to as provinces and cities, respectively, in the remainder of this article.

This study uses an anonymized mobile phone positioning data set collected by one of the major cellular operators in South Korea. The data set contains 3,694,856 location footprints of 192,302 international

travelers during a period of fifteen days (1–15 August 2018). A user's location is recorded when he or she stays within the coverage of a cell tower for at least ten consecutive minutes. Each record documents a user's start and end timestamps of one recorded location, and the cell towers his or her phone is connected to, associated with the unique ID of the user. The time gaps between records indicate possible movement behavior. The median and average length of gaps are thirty and ninety minutes, respectively. Table 1 is an example of an individual's recorded locations in South Korea (only the first two rows and the last two rows are shown in detail). The first two records indicate his or her stay between 02:31:00 and 08:46:00 and between 10:53:00 and 11:16:00, respectively. The change of cell tower between the first two records indicates a movement between 08:46:00 and 10:53:00.

Due to various travel purposes and personal preferences of mobile phone usage, some users in the data set might not have sufficient records. It is necessary to conduct data cleaning to ensure reliability

**Table 1.** An example of an individual's records in the mobile phone data set

User ID	Record ID	Starting time	Ending time	Longitude	Latitude
***	1	02:31, 11 Aug, 2018	08:46, 11 Aug, 2018	126.8**	37.4**
***	2	10:53, 11 Aug, 2018	11:16, 11 Aug, 2018	126.8**	37.5**
...	...	...	...	...	...
***	58	12:34, 15 Aug, 2018	13:28, 15 Aug, 2018	126.8**	37.5**
***	59	15:09, 15 Aug, 2018	16:04, 15 Aug, 2018	126.9**	37.5**

and generality (G. Chen, Viana, and Fiore 2018). In this study, two types of users are excluded from further analysis: (1) Users with a very short time span (the duration between the first and the last record is less than twelve hours) or same-day visitors (the first and the last record are within the same day). These users might be transferring passengers and did not intend to travel around the study area. (2) Users without any records for a long time. Users' devices might lose connection with the cell towers once in a while, but a long-time loss of connection leads to profound incompleteness of their whereabouts recorded by their mobile phone trajectories. There were 70,903 Type 1 users and 9,754 Type 2 users. After filtering these two types of users, 111,645 travelers remain valid for subsequent data analysis.

## Methodology

### Representing Tourist Activity Space: Key Concepts and Components

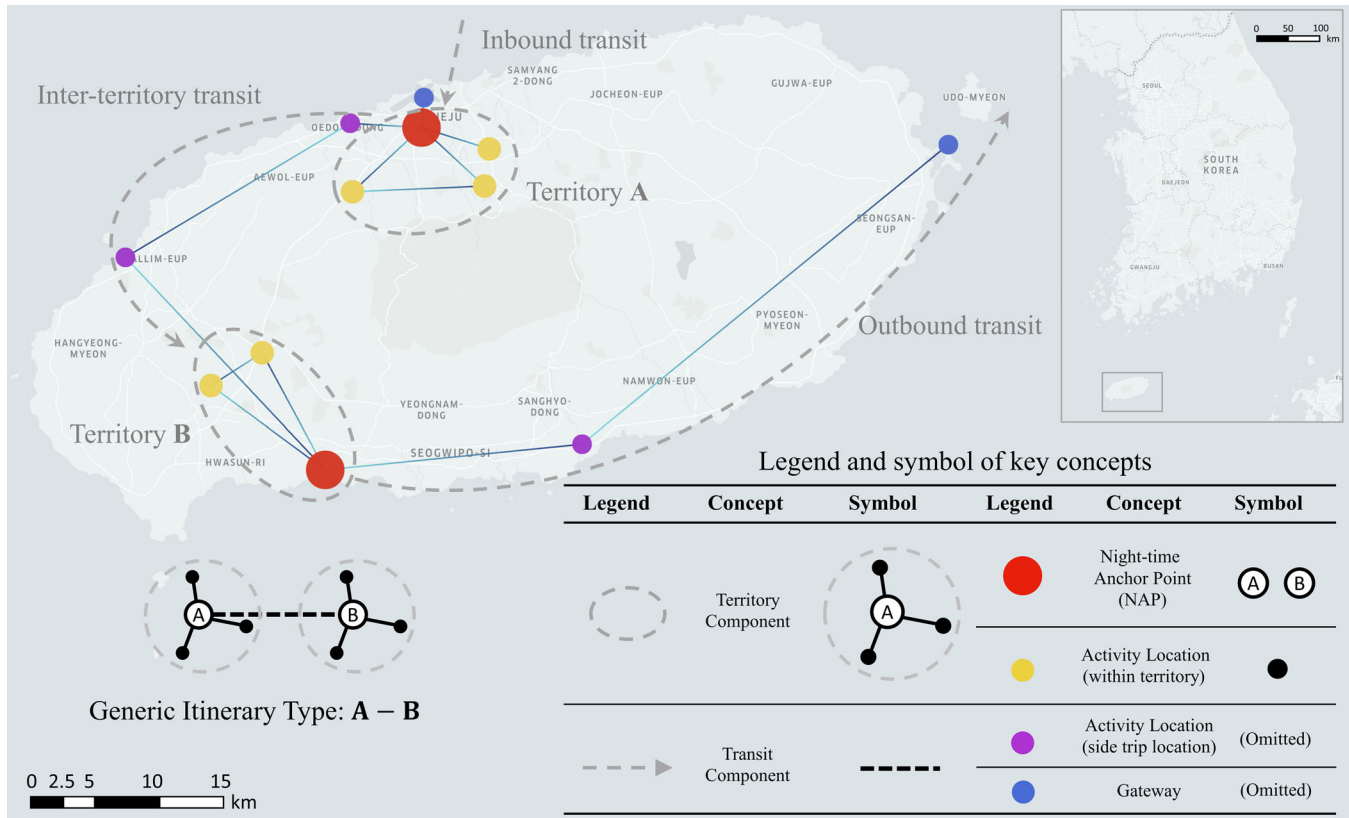
This section introduces the key concepts and components in the proposed activity space representation. The framework contains two key components, namely the territory component and the transit component. Territory components represent tourists' microscale activity space by capturing tourists' activities within the vicinity of their accommodation locations. Transit components aim to capture macroscale movements due to changes of accommodation locations.

In the context of tourism, a tourist starts and ends a day at the accommodation due to the need for sleep. During the daytime, the tourist's activity space is usually affected by the decision of whether to switch the accommodation location. If the tourist chooses to return to the same accommodation, he or she usually tours within the vicinity of the hotel before returning to the same accommodation by the

end of the day due to the limitations of transportation tools and time budget. The locations visited on this day constitute a part of the territory component. If the tourist decides to switch the accommodation, he or she starts from the previous hotel, engages in touring activities, and arrives at a new hotel by the end of the day. The locations visited on the way to the new hotel belong to the transit component. In the following, we formally define the key concepts used in this study. In Figure 2, we exemplify the key concepts with a travelers' trajectory.

- *Activity location*: Activity locations denote tourists' meaningful activity locations where they have spent a certain amount of time. In the context of the adopted mobile phone data set, a meaningful activity location consists of one or multiple cell towers in close proximity.
- *Nighttime anchor point (NAP)*: NAP is a special type of activity location where a tourist spends the largest amount of time during the nighttime. It is an estimation of tourists' dwelling location. NAPs are key reference points to determine territory components. In the example in Figure 2, the trajectory contains two NAPs, indicating that the traveler stayed overnight in two different locations, one near the Jeju International Airport and the other in the southern part of Jeju.
- *Itinerary type*: For each individual, the sequence of the NAPs is a high-level representation of his or her movement trace. It represents the backbone of tourist activity space in the proposed representation. For example, the trajectory in Figure 2 has an itinerary type of A – B, as the activity space of this traveler is determined by two different NAPs (to be further discussed in the Results section).
- *Territory component*: A territory component is defined along with a core location (NAP) where a tourist stays overnight. The territory of this NAP consists of a set of activity locations. The NAP serves as the "base camp" for all other activity locations within the territory. The set of locations in this territory represents the microscale activity space during the period when he or she selects one place as the accommodation. In Figure 2, activity locations within each dashed circle constitute a territory.





**Figure 2.** Illustration of key concepts of the proposed activity space representation taking a traveler in Jeju Island, South Korea, as an example.

- *Transit component:* A transit component refers to the travels between different territories as well as the side trips. It captures the higher level movements due to changes of accommodations. Most transit components are interterritory transit, constituted by travel from one territory to another. Besides, inbound travel to the first territory and outbound travel from the last one are special types of transit components (i.e., inbound transit and outbound transit, respectively).
- *Side trips:* Side trips are a part of transit components. They are stopovers on the way from one territory to another. For far-apart territories, side trips are usually transport hubs like the airport. For close territories, tourists might spend one to two hours visiting small attractions as side trips (McKercher and Zoltan 2014).
- *Gateways:* Gateways refer to the first (entry gateway) or the last (exit gateway or egress) visit in this country. Gateway cities usually provide exceptional transportation facilities and services like international airports (Lew and McKercher 2002).

The traveler's trajectory shown in Figure 2 contains all the key concepts of the proposed activity representation. Some travelers' trajectories, however, have simple activity patterns and contain only parts of these key concepts. About 47.3 percent of the

travelers' trajectories do not contain inbound transit and 34.3 percent did not contain outbound transit. A possible reason is that some travelers started to use the cellular service after their arrival at the first territory or ended their recording before leaving the last territory. For those who have inbound or outbound transit, compared to their whole journey, the proportion of time spent by a tourist on inbound or outbound transit is rather small (around 13 percent on average with a median of 7 percent). Therefore, in the following analysis, we exclude the inbound or outbound transits as well as the gateways of the trajectories, and solely focus on the main part of the journey (territory components and transit components in between).

### Identify Activity Locations and NAPs from Individual Cellphone Trajectories

To represent tourist activity space, the first step is to extract meaningful locations visited by travelers. When a traveler's mobile phone is within the service coverage of multiple cell towers, however, it often switches the signal connection between different towers, known as

oscillation or the ping-pong effect (Iovan et al. 2013). The switching signals might lead to noisy shifting in positioning the traveler. To reduce such effects and derive the stationary locations, activity location, a frequently used concept in the geography literature, is adopted to represent clusters of closely located cell towers (Schönfelder and Axhausen 2003; Xu, Li, et al. 2021). The derivation process of activity locations includes three steps. First, for each individual, the towers are ranked by the total time that the individual stayed nearby. Second, the tower with the longest stay duration will be chosen as an activity location and group the cell towers within 500 m from it. This threshold distance is determined by the mean and median distance between cell towers and has been proven to be an optimal aggregation grid size in previous studies based on mobile phone data (Grauwin et al. 2015; Diao et al. 2016; Heiler et al. 2020; Xu, Li, et al. 2021). Third, among the towers that have not been grouped, the first two steps are repeated until all the towers have been chosen as or grouped by activity locations.

Based on travelers' starting time and ending time of stay at the identified activity locations, we identified NAPs from individuals' trajectories. Because most traveler behavior follows circadian rhythms, NAPs are used to approximate travelers' dwelling locations. Some users might have one or more NAPs. A NAP is defined by two simple criteria that cohere with travelers' overnight staying behaviors: (1) during the time slot from midnight to 8 a.m. in a day, the activity locations at which a traveler spends more than two hours, and (2) the location where the traveler spends the longest time among all the activity locations during that time slot. An activity location is labeled as the traveler's NAP only if it satisfies both criteria. Note that the extraction of NAPs is robust with respect to variations of the duration threshold, as over 85 percent of NAPs extracted by two-hour threshold have a duration of more than five hours.

Because accommodation locations are proven to have profound influence on movements both for residents and tourists (Shoval et al. 2011; Xu et al. 2015), the NAP sequence of each traveler represents the dominant places of his or her activity space. Then the backbones of tourist activity space with different topological structures, denoted as itinerary types, are represented by NAP sequences in alphabet-ordered representations. Given an individual's NAP sequence, the itinerary types are

derived by the following steps: (1) Find identical NAPs in the sequence. Merge consecutive identical NAPs. (2) The itinerary type of each individual is represented by an ordered locations sequence, which, for simplicity, is arranged in alphabet series starting from A. Taking a five-day NAP sequence  $t_1 - t_1 - t_2 - t_2 - t_3$  as an example, after Step 1, by merging the consecutive identical locations, the sequence can be represented as  $t_1 - t_2 - t_3$  ( $t_i$  denotes the  $i$ th NAP of a traveler). After Step 2, the backbone of his or her activity space will be represented as itinerary type A - B - C.

### Identify Territory Components and Transit Components from Individual Location Sequences

Based on the identified activity locations and NAPs, territory components and transit components are derived from individual travelers' trajectories to represent the topological structures of their activity space. From the perspective of the time-varying graph derived from a tourist's trajectory, a territory is defined as the locations (nodes) strongly connected by tourist movements (paths). Note that in a time-varying graph, for two nodes,  $i$  and  $j$ , if there exists a temporal path from  $i$  to  $j$ , and from  $j$  to  $i$ , then nodes  $i$  and  $j$  are strongly connected. A temporal path is a sequence of edges that satisfy two conditions: (1) Each node is visited at most once, and (2) the visiting time of the nodes should be an increasing sequence (Nicosia et al. 2013). The territory consists of a NAP and the activity locations strongly connected to this NAP. In this study, timestamps of all records of any individual traveler are an increasing sequence by nature. If the visit time of an activity location is between the first and last visit to a NAP (i.e., approximation of check-in time and check-out time of a hotel), then this activity location belongs to the corresponding territory of this NAP. Accordingly, transit trips are the activity locations visited between the last visit to a NAP and the first visit to the next NAP (i.e., approximation of the check-out time of the previous hotel and the check-in time of the next hotel).

### Characterize Spatial Extent of Individual Territories

The previously identified components have presented the topological structure of tourist activity space. To understand the spatial characteristics of

**Table 2.** The distribution and stay duration of generic itinerary types observed from the 111,645 travelers

Generic itinerary type	No. of travelers	%	Accumulative %	Mean stay duration (days)	Median stay duration (days)
A	75,860	67.95	67.95	3.05	2.46
A – B	16,154	14.47	82.42	4.21	3.71
A – B – A	3,670	3.29	85.70	6.17	5.38
A – B – C	3,659	3.28	88.98	5.49	4.88
–	8,200	7.34	96.33	1.89	1.55
Others (longer sequences)	4,102	3.67	100.00	8.01	7.48

identified territories individually, we use three indicators to measure the spatial extent of tourists' activities in the territories, namely territory ROG ( $ROG_{terr}$ ), diameter, and maximum distance from NAP.

ROG is a commonly used quantitative description of the span of movement (G. Chen, Viana, and Fiore 2018). Given  $N$  unique activity locations  $\{a_1, a_2, \dots, a_n\}$  in the NAP territory, ROG is computed as  $ROG = \sqrt{\frac{1}{N} \sum_{k=1}^N (\mathbf{a}_k - \mathbf{a}_{cm})^2}$ , where  $\mathbf{a}_{cm} = \frac{1}{N} \sum_{k=1}^N \mathbf{a}_k$  denotes the center of mass of the territory, which is the arithmetic mean of the coordinates of all locations in this NAP territory. The center of mass is usually replaced by the individual's home location to emphasize the impact of home place on the activity space of urban residents (Schönfelder and Axhausen 2003). Because hotels are to tourists what home is to urban residents, in this study, we substitute the center of mass by the coordinates of the NAP,  $\mathbf{a}_{NAP}$ , to reveal the spatial influence of accommodation location on the activity space of tourists. By this substitution, the

ROG of each territory is modified as  $ROG_{terr} =$

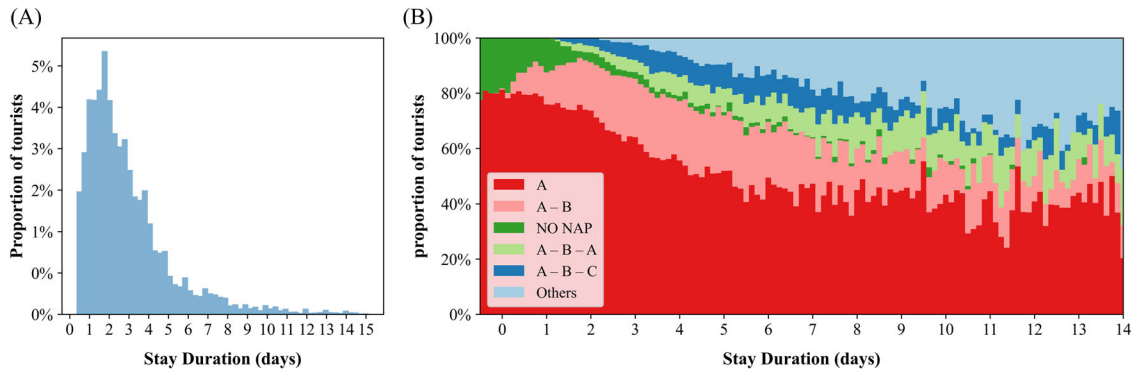
$\sqrt{\frac{1}{N} \sum_{k=1}^N (\mathbf{a}_k - \mathbf{a}_{NAP})^2}$ . ROG and  $ROG_{terr}$  are usually highly correlated ( $R^2 > 0.85$  and  $ROG_{terr} \approx 1.3$  ROG in this data set).  $ROG_{terr}$  is a more behaviorally realistic measurement and can better capture the activity space of territory, because the activity center of territory might be far from the geometrical center. In addition, in the calculation of ROG, each location is usually weighted by its visit frequency or stay duration (Gonzalez, Hidalgo, and Barabasi 2008; Ranjan et al. 2012). We omit such weights in calculating  $ROG_{terr}$  because most NAPs have a dominating effect on ROG with extremely large network degree and the longest stay duration in the territory. The size of territories would otherwise tremendously shrink toward the NAPs.

Diameter is defined as the Euclidean distance between the two most distant activity locations in a territory. It is commonly used to quantify the linear size of a network and has been used to measure the scale of coverage of the transportation supply side (Kou and Cai 2019), the size of the mobility network (Saberli et al. 2017), and the dispersal of tourists (Hardy, Birenboim, and Wells 2020). For the calculation of diameter, at least two activity locations apart from the NAP should be involved. Therefore, territories with only one activity location apart from the NAP are excluded while calculating the diameter. Maximum distance from NAP is an intuitive indicator that measures the Euclidean distance from the most distant activity location to the NAP within the territory. It reflects how tourists' activity space is limited by their capacity constraints (including circadian rhythm, traveling speed, and time budget) as conceptualized in the framework of time geography (Miller 2008).

## Analysis Results

### Topological Structure and Typology of Itineraries

**Generic Itinerary Types.** Among the 111,645 travelers selected from the mobile phone positioning data set, 246 types of generic itinerary types are detected, ranging from short NAP sequences like A – B and A – B – C – D, to longer ones like A – B – C – D – E – F – B. The longest NAP sequence contains eleven NAPs. In spite of the high diversity of itinerary types, the majority of travelers (88.98 percent) are captured by the four most frequent ones, as reported in Table 2. They are labeled single-NAP travelers, double-NAP travelers, returning travelers, and exploratory travelers, respectively, according to the generic structures of their activity



**Figure 3.** The distribution of stay duration: (A) The overall distribution of stay duration of all travelers. (B) The distribution of the stay duration of generic itinerary types. *Note:* NAP= nighttime anchor point.

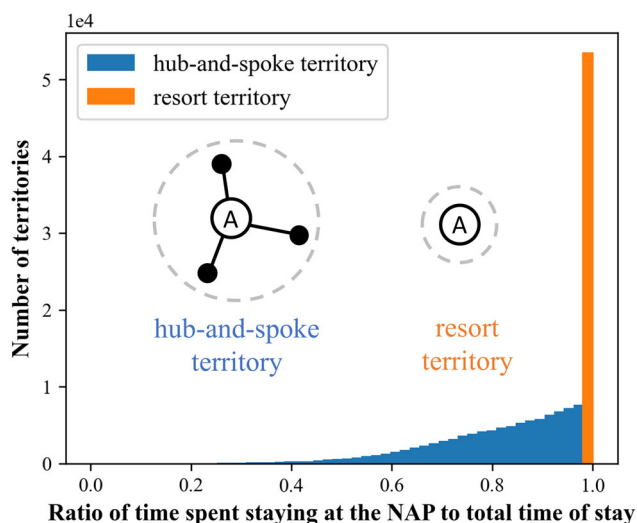
space. The statistical properties of the four generic types are demonstrated in Figure 3, and further explained in the following.

- *Single-NAP travelers (A):* This type of traveler accounts for over two-thirds of international travelers to South Korea, suggesting that most of the international travelers visiting South Korea only stay in one accommodation location. Most of their journeys are short journeys, with a mean stay duration of 3.05 days and a median of 2.46 days. Over 77.70 percent of them have a total stay duration of no more than four days.
- *Double-NAP travelers (A – B):* The second most common itinerary type consists of two territories, connected by a transit leg (with or without side trips). Such travelers stay in South Korea for a longer duration, with an average stay duration of 4.21 days. Due to longer journeys, no more than 3 percent of them complete their journeys within 1.5 days, as it usually takes time for travelers to transit from one territory to another.
- *Returning travelers (A – B – A) and exploratory travelers (A – B – C):* These two generic types characterize 3.29 percent and 3.28 percent of travelers, respectively. The former type outlines the returning travelers. They travel back to the first dwelling location after staying at the second one, whereas A – B – C travelers keep exploring a new territory after leaving the second accommodation place, acting as the exploratory travelers. The stay duration of both types of travelers is longer than 2.5 days due to more transitions between territories.
- *No-NAP travelers (–):* Such travelers are excluded from the following analysis although they account for 7.34 percent of the data set. No NAP is detected in their trajectories. A possible reason is that they might turn off their phones during their sleep so that their accommodation locations are not captured by their

devices. Another possible reason is that they might use the nighttime to travel by plane or for other long-distance trips, as the spatial extent for this type of travelers is significantly larger than that of single-NAP travelers. Most of their journeys are short, with an average duration of 1.89 days. Figure 3B shows that over 86.70 percent of the no-NAP travelers stay in South Korea for less than three days. For journeys longer than three days, it is unreasonable that a traveler does not stay overnight anywhere, which might be caused by loss of signals. Lacking recorded locations of NAPs will lead to bias of estimating the structure of activity space. Therefore, such travelers are excluded from the following analysis.

**Territory Components: Topological Structures and Interrelationships.** Although some travelers are captured by the same generic itinerary type, their activity space further diversifies in terms of time span and spatial extent. Such diversity is mainly contributed by differences lying in the topological structures and interrelationships of territory components. In terms of topological structures, whether a territory contains activity locations other than NAP differentiates the territory into a resort territory or a hub-and-spoke territory. Resort trips, or “trips to a place where the major part of the stay is at the accommodation location,” one of the travel modes documented by Flognfeldt (1999), are well captured in our data set. Following the definition in the tourism literature, we define territories that contain no other activity locations but solely a NAP as resort territories (denoted with  $\sim$ ), otherwise the hub-and-spoke territories (denoted without  $\sim$ ), where the accommodation locations serve as the “base camp” for other distant scenic spots (Lue, Crompton, and Fesenmaier 1993). Among all the detected





**Figure 4.** Distribution of time ratio at the nighttime anchor point (NAP) to the territory: hub-and-spoke territory versus resort territory.

territories, 47,596 out of 149,498 territories (31.80 percent) are observed to be resort territories (see Figure 4).

Travelers of resort territories have significantly different spatial usage and time budget arrangements from travelers of hub-and-spoke territories. The spatial extent of resort territories is limited within a confined area from the accommodation location, and a large proportion of the time budget is spent at the accommodation location. Consistently, we find that travelers' stay duration at the corresponding NAPs of resort territories fluctuates greatly with an average of 34.7 hours and a median of 17.0 hours. The existence of resort territories leads to great diversity in the spatiotemporal characteristics of activity space among tourists sharing the same itinerary types.

For travelers with multiple territories, the territories of each individual traveler are not always well-separated in space or structure. Territories intertwined with each other spatially or structurally or both are referred to as intertwined-territory travelers in the following part of this article. Spatially intertwining territories are closely located territories whose distance is smaller than the spatial extent of the largest territory. Structurally intertwining territories are those involving activity locations visited by multiple territories. As the tourism literature points out that transit components “may or may not be integrated into the destination components” (McKercher and Zoltan 2014, 35), the transit

components of such travelers are integrated with their territory components. The travel patterns of intertwined-territory travelers manifest frequent round trips. On average, an intertwined-territory traveler has 4.2 round trips between certain pairs of activity locations, compared to 1.6 round trips for other travelers. One possible reason is that travelers involving these intertwined territories might be inbound visitors for business, religious, medical, or other purposes apart from leisure travel. Their trips might require multiple visits to certain locations like meeting venues, specialized clinics, and so on.

**Subtypes of Itineraries and Their Spatiotemporal Characteristics.** Associated with such diversities in topological structures and interrelationships between territories, identifying the subtypes of each itinerary type would differentiate travelers' spatial usage and time budget. By considering the number and order of resort territories and whether the territories are intertwined, the top four most frequent itinerary types are further categorized into a number of subtypes. We propose an intuitive graphical representation to demonstrate the topological structure of different subtypes (see Figure 5A-5B).

Figure 5A-B demonstrates each subtype along with its graphical representation, numbers, and proportions. The majority (77.02 percent) of the single-NAP travelers (A) have hub-and-spoke style territories, and the remaining 22.98 percent of travelers have resort territories (A). Intertwined-territory travelers are frequently observed in most generic itinerary types, except for the single-NAP cases. About one-third of double-NAP travelers (A – B) contain intertwined territories. Intertwined-territory travelers also dominate the exploratory travelers (A – B – C) and returning travelers (A – B – A).

To understand how individual tourists' activity space varies across different subtypes of itineraries, we quantified the spatiotemporal characteristics of their territories by measuring the duration of stay, number of unique locations, and spatial extent of each individual territory. ROG of territory ( $ROG_{terr}$ ), diameter, and maximum distance from NAP are calculated to estimate the spatial extent of an individual traveler's activity space. Figure 6 details the results of the selected indicators of all subtypes in each generic type A and A – B. The detailed results of generic type A – B – C and A – B – A are shown in Appendix Figure A.1. and A.2., respectively.





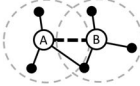

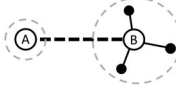
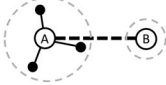
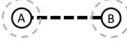
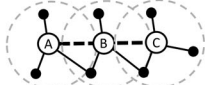
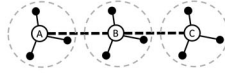
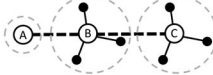
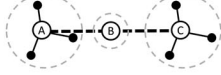
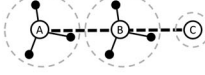
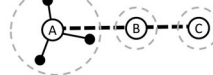
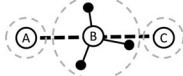
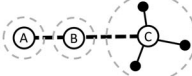
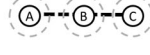
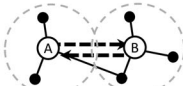
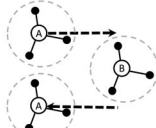
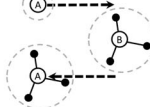
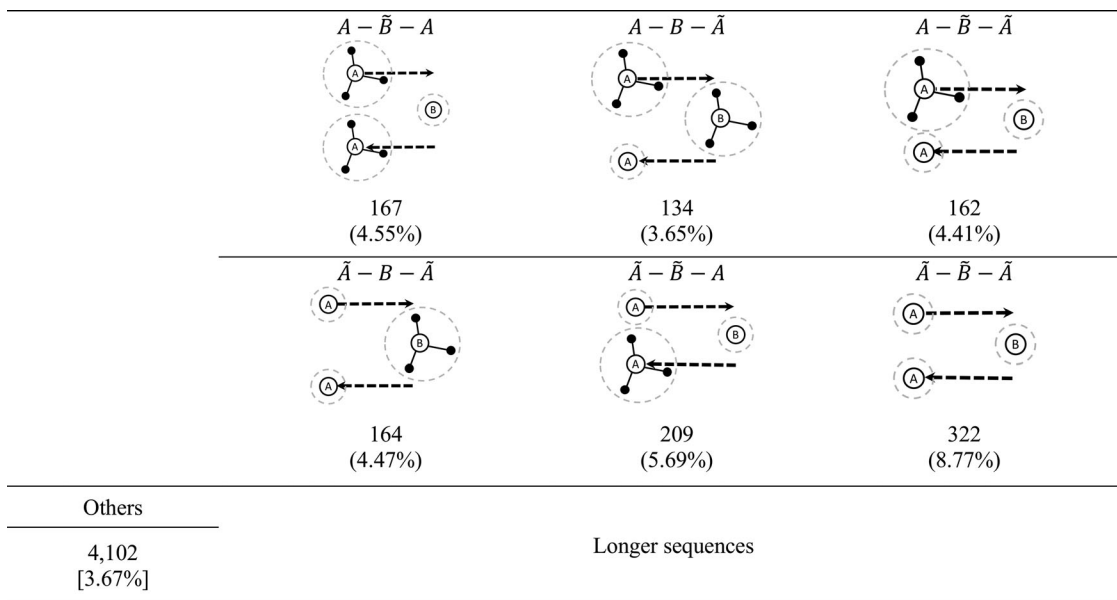
Generic type	Sub-type		
<b>A</b>	<b>A</b>	<b><math>\tilde{A}</math></b>	
75,860 [67.95%]			
	58,431 (77.02%)	17,429 (22.98%)	
<b>A - B</b>	<b>A - B (intertwined)</b>	<b>A - B</b>	<b><math>\tilde{A} - B</math></b>
16,154 [14.47%]			
	5,114 (31.66%)	3,796 (23.50%)	2,791 (17.28%)
	<b>A - <math>\tilde{B}</math></b>	<b><math>\tilde{A} - \tilde{B}</math></b>	
			
	2,062 (12.76%)	2,391 (14.80%)	
—	—		
8,200 [7.34%]			
<b>A - B - C</b>	<b>A - B - C (intertwined)</b>	<b>A - B - C</b>	<b><math>\tilde{A} - B - C</math></b>
3,659 [3.28%]			
	1,469 (40.15%)	371 (10.14%)	270 (7.38%)
	<b>A - <math>\tilde{B}</math> - C</b>	<b>A - B - <math>\tilde{C}</math></b>	<b>A - <math>\tilde{B}</math> - <math>\tilde{C}</math></b>
			
	262 (7.16%)	174 (4.76%)	201 (5.49%)
	<b><math>\tilde{A} - B - \tilde{C}</math></b>	<b><math>\tilde{A} - \tilde{B} - C</math></b>	<b><math>\tilde{A} - \tilde{B} - \tilde{C}</math></b>
			
	232 (6.34%)	338 (9.24%)	342 (9.35%)
<b>A - B - A</b>	<b>A - B - A (intertwined)</b>	<b>A - B - A</b>	<b><math>\tilde{A} - B - A</math></b>
3,670 [3.29%]			
	2,135 (58.17%)	167 (4.55%)	210 (5.72%)

Figure 5. Subtypes of itineraries observed from the mobile phone data set.










Notes: [] denotes the proportion of generic type among all users. () denotes the proportion of sub-type among the same generic type.  $\sim$  denotes a “resort territory”.

Figure 5. Continued.

As the most common subtype of itinerary, type A with hub-and-spoke territory characterizes over half of the travelers. The spatiotemporal characteristics of this subtype constitute a general portrait of the majority of travelers and form the baseline for comparison for other subtypes. On average, the only hub-and-spoke territory in travelers’ activity space covers 5.32 unique locations, varying in a wide range from two to more than twelve locations. The mean duration of stay is about 2.99 days, fluctuating greatly between half a day and up to one week. As the only agglomeration of the activity space, the average spatial extent of the territory in this subtype is the largest among all subtypes, with an average  $ROG_{terr}$  of 10.82 km and a median  $ROG_{terr}$  of about 4.97 km. Over 90 percent of the territories are within 10 km in radius. The mean and median diameter are 22.95 and 10.95 km, respectively, about double the  $ROG_{terr}$ . Maximum distance from the NAP indicates the ultimate reach of tourists’ territories and the highest traveling cost they are willing to undertake for exploring within the territories. The mean value of the maximum distance from NAP is 18.53 km, and 72.8 percent of the travelers fall within this distance. It indicates that most travelers are not capable of visiting attractions more than

19 km away from the accommodation and returning “home” by the end of the day. This metric provides a reference distance for travelers or itinerary designers when they consider the necessity of changing the accommodation locations. In the case of resort territory  $\tilde{A}$ , because the NAP is the only location that constitutes the territory, the duration of stay in the territory is much shorter than hub-and-spoke territories. On average, a traveler of this subtype spends 1.81 days staying at the NAP and then leaves the country by a gateway (airport or harbor), suggesting that these travelers might just be transfer or pass-through travelers.

To further understand the spatiotemporal characteristics of different subtypes of activity space, we conducted three groups of comparisons (see Figure 7A-7B). In the first group, we compare the spatiotemporal indicators of single-NAP travelers (A) with double-NAP travelers (A – B) and exploratory travelers (A – B – C). For both hub-and-spoke and resort territories, both spatial and temporal indicators of A – B and A – B – C are significantly smaller than for A. Second, we compare the well-separated territories with their intertwined counterparts. Third, a comparison of spatiotemporal indicators is conducted between returning travelers (A – B – A) and

Sub-type	Territory	Duration of Stay (day)		# of Unique Locations		ROG <sub>terr</sub> (km)		Diameter (km)		Max Dist from NAP (km)		
		Mean	Median	Mean	Median	Mean	Median	Mean	Median	Mean	Median	
			A	A	2.99	2.42	5.32	4	10.82	4.97	22.95	10.95
	$\tilde{A}$	$\tilde{A}$	1.81	1.02	1	1	0	0	0	0	0	0
	A – B (intertwined)	A	1.68	1.31	3.88	3	9.75	2.38	13.92	1.75	15.42	3.64
		B	1.79	1.32	3.83	3	8.08	2.43	12.13	1.94	13.14	3.74
	A – $\tilde{B}$	A	2.45	1.78	4.1	3	8.37	4.07	12.05	3.65	13.88	6.38
		$\tilde{B}$	0.78	0.49	1	1	0	0	0	0	0	0
	$\tilde{A}$ – B	$\tilde{A}$	0.69	0.44	1	1	0	0	0	0	0	0
		B	2.39	1.75	4.29	3	8.30	4.18	11.22	3.60	13.30	6.75
	A – B	A	2.14	1.67	4.87	4	9.58	5.24	15.27	6.61	15.90	8.54
		B	2.09	1.68	4.80	4	8.38	4.44	13.08	5.82	13.85	7.23
	$\tilde{A}$ – $\tilde{B}$	$\tilde{A}$	0.88	0.49	1	1	0	0	0	0	0	0
		$\tilde{B}$	1.16	0.57	1	1	0	0	0	0	0	0

Note: Unit for duration of stay: Days; Unit for spatial extent: km

Figure 6. Spatiotemporal characteristics of subtypes: Single-NAP travelers (A) and double-NAP travelers (A – B).

exploratory travelers (A – B – C). The comparison results and key observations are demonstrated in Figure 7A-7B.












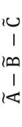





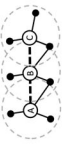

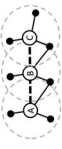

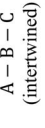
### Uniformity of Territories: Exploration Pace

Whereas the proposed representation framework differentiates tourists’ itineraries into numerous types with highly diverse spatiotemporal characteristics, the novel concept territory captures certain uniformity of tourism behavior across different types of itineraries: Individual exploration pace within any single territory highly resembles each other regardless of itinerary types.

To compare the exploration pace of tourists, we computed a series of time evolution curves of the activity space for each traveler to represent the expanding speed of tourists’ activity space (or the dispersal of activity space). The pace of exploration throughout the whole journey is represented by the time evolution of the overall journey ROG (Figure 8A and 8C), and the exploration pace in each single territory is represented by the time evolution of the territory ROG (Figure 8B and 8D), denoted as ROG<sub>terr</sub>. For ease of comparison among individuals, the stay duration of the journey and of the territory are normalized for each traveler. Curves are then grouped by the generic itinerary types.

Figure 8A and 8B show that the absolute size of activity space saturates after about 80 percent of the stay duration, both for a whole journey and a single territory. For a whole journey (Figure 8A), it aligns with the intuition that travelers with more NAPs have larger overall activity space. The reason is that travelers with more NAPs are more likely to settle down in more far-apart “base camps,” enlarging the overall ROG. For single territories (Figure 8B), the territory ROG<sub>terr</sub> are of similar spatial scale regardless of itinerary types. The only subtle difference observed among different itinerary types is that the mean value of ROG<sub>terr</sub> drops slightly as the number of NAPs increases. It is also intuitive that more territories diffuse tourists’ energy for explorations. The comparison of Figure 8A and B indicates that although the size of activity space of the whole journey might be very diverse, the activity spaces of single territories are of similar spatial scales.

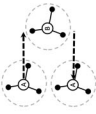
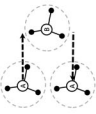
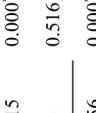
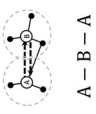
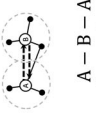
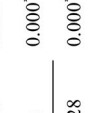
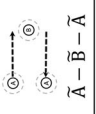
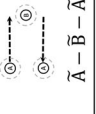
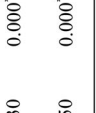


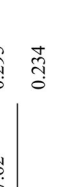
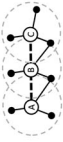
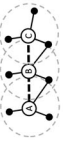













Figure 8C and 8D uses the normalized version of ROG and ROG<sub>terr</sub> as a representation of the relative size of activity space to compare the exploration pace among individuals of different itinerary types. Figure 8C is a normalized version of Figure 8A and Figure 8D is a normalized version of Figure 8B. Figure 8C shows the exploration pace of each individual in his or her whole journey, whereas Figure 8D demonstrates the exploration pace of each

Groups of Comparison	Territory 1			Territory 2			
	Sub-type	Territory to compare	Duration (day) & ROG (km)	Sub-type	Territory to compare	Duration (day) & ROG (km)	p-value
I.		A	Duration: 2.99 ROG: 10.82		A	Duration: 2.14 ROG: 8.38	0.000**
		A			B	Duration: 2.09 ROG: 9.58	0.000**
					A	Duration: 1.81 ROG: 7.62	0.000**
					B	Duration: 1.76 ROG: 6.84	0.000**
					C	Duration: 1.88 ROG: 7.55	0.000**
					$\tilde{A}$	Duration: 0.88	0.000**
					$\tilde{B}$	Duration: 1.16	0.000**
					$\tilde{A}$	Duration: 0.79	0.000**
					$\tilde{B}$	Duration: 0.83	0.000**
					$\tilde{C}$	Duration: 1.12	0.000**
II.		A	Duration: 2.14 ROG: 9.58		A	Duration: 1.68 ROG: 9.75	0.000**
		B	Duration: 2.09 ROG: 8.38		B	Duration: 1.79 ROG: 8.08	0.000*
		A	Duration: 1.81 ROG: 7.62		A	Duration: 1.46 ROG: 7.47	0.000*
		B	Duration: 1.76 ROG: 6.84		B	Duration: 1.41 ROG: 7.05	0.808
		C	Duration: 1.88 ROG: 7.55		C	Duration: 1.55 ROG: 6.33	0.000*
							0.074

(1) For travelers with generic type of A – B and A – B – C, both the spatial extent and stay duration in individual territories A, B and C are significantly smaller than that of travelers with generic type of  $\tilde{A}$ , indicating that single-NAP travelers (A) generally have larger territories than double-NAP travelers (A – B) and triple-NAP travelers (A – B – C). This goes well for travelers with both hub-and-spoke and travelers with resort territories.

(2) For travelers with intertwined territories (e.g., A – B (intertwined), A – B – C (intertwined)), the stay duration in individual territories is significantly shorter than those with well-separated territories, while their ROG are quite close. It indicates that when travelers select two nearby locations as their accommodations, the overlapping of territories might not have a significant enlargement or shrinkage effect on the spatial extent of each territory but would significantly reduce the time cost of exploration on each territory.

Figure 7. Comparisons of spatiotemporal indicators among subtypes.

		Duration: 1.55 ROG: 8.43		Duration: 2.15 ROG: 9.26	0.000*
A - B - A	B		A - B - A	Duration: 2.56 ROG: 9.90	0.000**
		Duration: 0.87 ROG: 3.38		Duration: 2.25 ROG: 8.22	0.000**
A - B - A (intertwined)	B		A - B - A (intertwined)	Duration: 2.28 ROG: 8.40	0.000**
		Duration: 0.78		Duration: 1.30	0.000**
$\tilde{A} - \tilde{B} - \tilde{A}$	B	Duration: 0.78	$\tilde{A} - \tilde{B} - \tilde{A}$	Duration: 1.50	0.000**
		Duration: 1.76 ROG: 6.84		Duration: 1.81 ROG: 7.62	0.647
A - B - C	B		A - B - C	Duration: 1.88	0.234
		Duration: 1.41 ROG: 7.05		Duration: 1.55 ROG: 6.33	0.375
A - B - C (intertwined)	B		A - B - C (intertwined)	Duration: 1.46 ROG: 7.47	0.451
		Duration: 1.46 ROG: 7.47		Duration: 1.46 ROG: 7.47	0.930
A	B		A	Duration: 1.46 ROG: 7.47	0.367
		Duration: 1.55 ROG: 6.33		Duration: 1.55 ROG: 6.33	0.418
A	B		A	Duration: 1.55 ROG: 6.33	0.015*
		Duration: 1.46 ROG: 7.47		Duration: 1.55 ROG: 6.33	0.139
A	B		A	Duration: 1.55 ROG: 6.33	0.103
		Duration: 1.46 ROG: 7.47		Duration: 1.55 ROG: 6.33	0.019*
A	B		A	Duration: 1.55 ROG: 6.33	0.019*

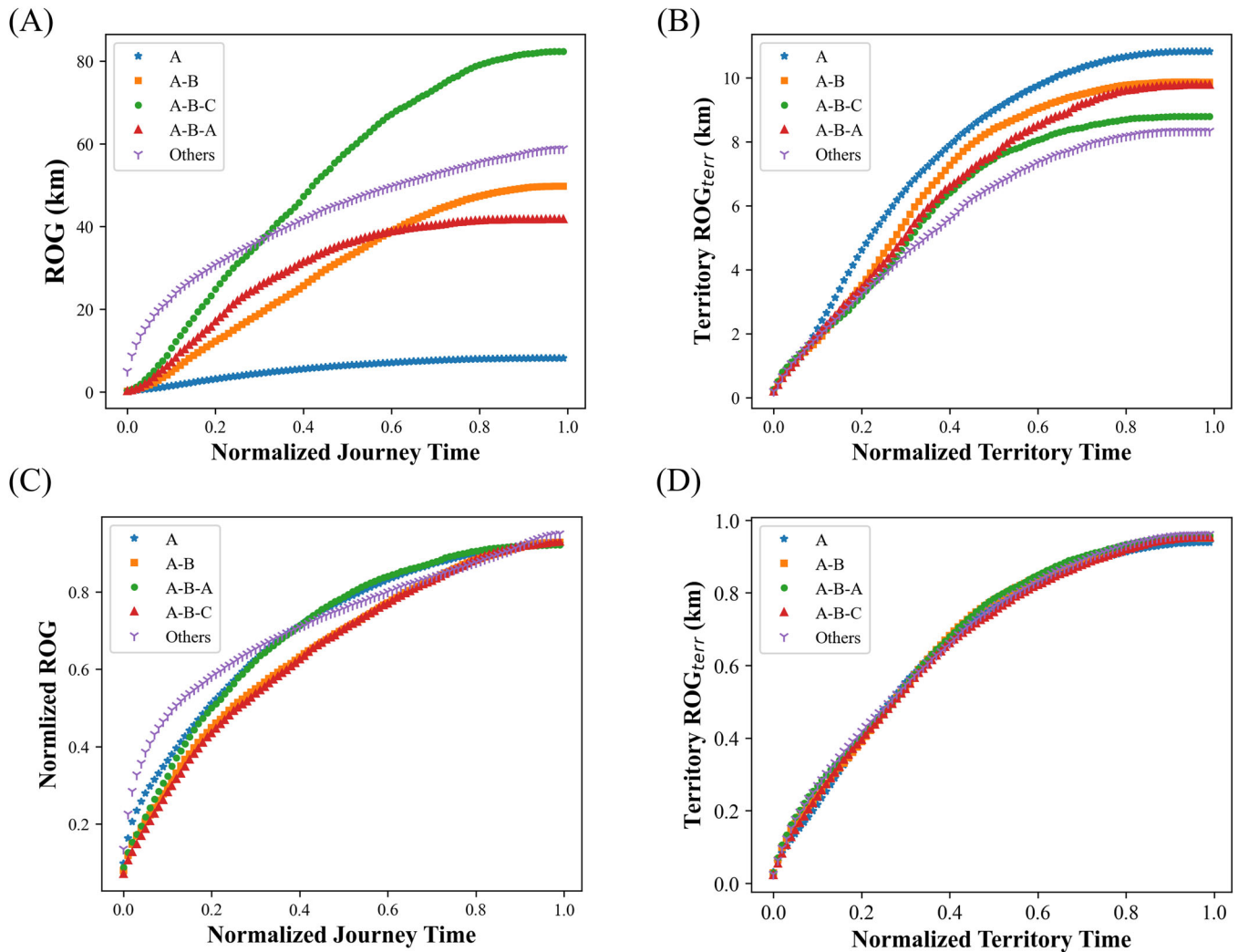
(3) For returning travelers (A - B - A), the duration of stay in territory A (the revisited ones) is significantly longer than that in territory B (visited only once). This result goes well for travelers with well-separated territories, with intertwined territories, with hub-and-spoke territories and with resort territories. On the contrary, for exploratory travelers (A - B - C), both the spatial extent and stay duration of individual territory A, B, C are almost equivalent.

III.

Note: Significance level:  $p < 0.05^*$ ,  $p < 0.001^{**}$

Figure 7. Continued.





**Figure 8.** Time evolution of spatial extent of activity space: (A–B) Time evolution of the absolute spatial extent of the whole journey and each territory. (C–D) Time evolution of the normalized spatial extent of the whole journey and each territory.

individual in each single territory. In Figure 8D, the curves of different groups almost overlap each other, revealing that tourists' exploration in the territories follows almost the same pace regardless of the itinerary type, whereas the exploration pace of the whole journey does not follow this rule.

This further verifies that the proposed microscale representation, territory, allows parallel comparisons of both the spatial scope and the temporal scale of tourist's movements in their activity space across different itinerary types. This implies that a multicentric and nested structure might be the better representation of tourist activity space instead of overall representations, providing new insights into the concept of place of tourist travel in tourism geography.

## Discussions and Conclusions

### Summary

This study proposes a new activity space representation to portray the spatiotemporal organization of individual tourists' travel and activities, as well as their hierarchies across different geographic scales. By taking accommodation locations as key reference points, a traveler's activity space is represented by a combination of territory component(s) and transit component(s). Territory components depict a microscale activity space around travelers' accommodation locations, whereas transit components capture their macroscale movements due to changes of accommodations. Based on these components, we derived four

generic itinerary types and further categorized them into a number of subtypes according to the differences in their spatiotemporal characteristics.

### Theoretical Implications

Hägerstrand's (1970) concept of time geography indicates that space and time constrains an individual's daily activities. The need for sleep and the speed of transportation limits the time available for traveling and marks the boundaries of the territory within which people pursue their daily life paths (Hägerstrand 1970; Shoval 2012). As tourists change their accommodation locations during their travel, their activities would demonstrate a hierarchical structure in which the daytime activity locations are confined within a certain area from where they live. Activity locations in such areas form a "territory" in this article, usually exhibiting a hub-and-spoke form of structure. The classical time-geography measurements of activity space (e.g., space-time prism, the envelope of the space-time path) usually consider an individual's itinerary as a whole, thus missing a localized view of activity space. The proposed cross-scale activity space representation, in its essence, is a meaningful segmentation of tourist itineraries that considers both the cross-border characteristics of tourist movement (Stoffelen, Ioannides, and Vanneste 2017) and the time budget allocation of tourists (Xu, Xue, et al. 2021).

Compared with segmentation methods based on administrative boundaries, for example, the tourist movement models based on the concept of destination, the proposed representation can illustrate the cross-border and cross-scale characteristics of tourist travel. In our data set, among the 149,498 identified territories, 49.5 percent are cross-city territories and 13.0 percent are cross-province territories: During the daytime, these tourists visit locations in cities or provinces that are different from the ones where they take their overnight rest.

Different from segmentation methods based on day and time (Yang et al. 2017), the proposed representation can better reveal the hierarchical structure of tourist movement and tourists' time budget allocation strategy by taking the accommodation locations as the key locations. After segmenting individual tourists' itineraries according to the hierarchical structure, from the data set, we observe that 67.95 percent of the international travelers visiting South Korea stick

to only one accommodation location (e.g., hotel, hostel, etc.) for one to three days and on average visit five unique locations within a 10-km "immediate hinterland" of the accommodation.

### Practical Implications at the Individual Level

This empirical study provides practical implications on understanding individual travelers' movement patterns from massive observations. In the adopted data set, four generic itinerary types capture the topological structure of activity space of 89 percent of the international travelers observed in the mobile phone data set, including single-NAP travelers (A), double-NAP travelers (A – B), exploratory travelers (A – B – C) and returning travelers (A – B – A). For travelers with the same generic itinerary type, there are large variations in the spatiotemporal characteristics of their activity space. Such variations are mainly caused by differences in microlevel topological structures (hub-and-spoke territories vs. resort territories) and interrelationships between territories (intertwined territories vs. well-separated territories). Based on such differences, the generic itinerary types are further categorized into a number of subtypes. We present the subtypes and their spatiotemporal characteristics using a series of intuitive graphical representations.

Comparing the spatiotemporal characteristics between territories of different subtypes results in three important findings that reveal how tourists consume their space and time in their activity space. First, single-NAP travelers generally have larger territories than double- and triple-NAP travelers. Among the single-NAP travelers, over 77 percent are hub-and-spoke territories, which meets the elaboration of the "base camp" model proposed by Lue, Crompton, and Fesenmaier (1993). Tourists whose itineraries follow such patterns only take one location as the accommodation place and take short day trips to nearby attractions. Second, when travelers select two nearby locations as their accommodations, the overlapping of territories might not have a significant enlargement or shrinkage effect on the spatial extent of each territory. Instead, they would significantly reduce the time cost of exploration on each territory. This can be explained by the distance decay effect in the change of time budget according to the distance from the accommodation location (Shoval et al. 2011). It is of high value to study the

reason behind their movements between two relatively close accommodation locations that make their territories overlap. For example, some travelers might move for a better dwelling experience, whereas others might move to save time budget (Birinci, Berezina, and Cobanoglu 2018; Pérez-Rodríguez and Hernández 2022). Understanding the mechanism of tourists' decision of changing accommodation locations would benefit hotel location selection or recommendation. Third, the duration that tourists stay in the revisited territories (i.e., chosen as the accommodation location for a second time) is significantly longer than that of newly explored territories. According to certain correlations found between tourists' risk perception, satisfaction level with the destination, and their intention to revisit (Hasan, Ismail, and Islam 2017), place A taken as the revisited accommodation place by returning travelers (A – B – A) might indicate a higher level of satisfaction or lower level of risk perception by international tourists.

### Practical Implications at the Population Level

At the population level, the proposed model can be applied to uncover both the intradestination and interdestination characteristics of tourist travel. Tourist microscale activity space reflects intradestination level characteristics. The activity space of tourists accommodated in different areas of a destination (e.g., a city) demonstrates different spatiotemporal characteristics that uncover the heterogeneity of the urban tourism environment. For example, areas where the mean number of attractions visited is lower than average and the mean ROG is larger than average indicate lower accessibility to tourist attractions or a lack of tourist resources in these areas. This could provide reference for tourist resource allocation in urban destinations. The macroscale interdestination-level travel characteristics uncover the roles and functions of cities in the tourism system. For destinations with complementary functions, the government, stakeholders, or NGOs could encourage potential cooperation between them, such as route planning for interdestination tourism shuttle buses, itinerary design for package tours (Bowie and Chang 2005), and the development of multidestination tourism schemes (e.g., Greater Bay Area multidestination tourism in China, multidestination tourism corridors in Islamic countries).

### Methodological Implications

The proposed activity space representation also contributes to the study of tourism geography methodologically. It captures tourist activity space better than spatial indicators such as ROG and two-dimensional ellipses because the proposed representation considers the difference in spatial scales between short-distance travels around single accommodations and long-distance movements between accommodation locations. Different from existing studies using mobile phone data for analyzing tourist movement that focus on quantifying tourist time use (Xu, Li, et al. 2021) or deriving overall statistical properties (Xu, Xue, et al. 2021), the proposed activity space representation enables a new and efficient way to automatically categorize tourist activity space from massive mobility observations. Given the meaningful location sequences and the correspondence with visiting timestamps, our framework would extract key components, derive the backbones of activity space, and categorize them into certain types. It complements traditional methods like surveys that focus more on group-level statistics and lack perspective from the individual level.

### Broad Implications on General Human Mobility Research and Limitations of This Research

Besides, for general human travel outside of a tourism context, Sahasrabudhe, Lambiotte, and Alessandretti (2021) also indicated the nature of polycentricity of human mobility, which, in our framework, is represented by multiple territories. Therefore, the proposed representation can also be applied or further extended as a generic framework to delineate complex forms and dynamics of human activity space, for example, to depict changes of residential locations and associated activity space (J. Huang et al. 2018; Y. Zhou et al. 2021), or represent multiday mobility motifs (Yang et al. 2017; Cao et al. 2021).

The study is subject to some limitations that guide the directions for future work. The detection of activity location involves clustering, which is based on a fixed threshold distance. A spatially adaptive approach considering the spatial heterogeneity of cell tower distribution, however, could lead to activity patterns at finer levels and yield valuable insights for understanding tourists' spatiotemporal behavior, which could be a possible direction for future work. Subject to the two-week data set, some longer

journeys might be recorded incompletely. This might lead to a slight overestimation of the proportion of short-time visitors (e.g., single-NAP travelers), which is the systematic bias of the empirical results. Adopting data sets of longer visitor trajectories would mitigate this problem. Given the nature of positioning data, it is hard to consider contextual determinants of behavior (Spielman and Singleton 2022), for instance, implying the reasons behind travelers' change of accommodation. Coupled with other types of data (e.g., survey data, travel diaries), the proposed presentation can help us better understand the tourists' decision-making process and behavioral logic of changing accommodation locations. Moreover, further study can be done on the distance distribution between territories, the spatial relationship between territories, and the side trips between territories, which are among the components of the proposed framework not yet discussed by the case study presented in this article. The data set adopted also has spatial limitations. Because the data set only documents tourists' locations when they are in South Korea, the empirical results are confined by the study area. Actually, the proposed activity space representation framework is capable of segmenting any trajectories according to the topological structure of the trajectory regardless of their actual locations. Given the trajectory of an individual's complete itinerary, the framework can also automatically generate the cross-scale representation of activity space, which would bring useful knowledge to local tourism. Comparative study across countries is a possible direction for future study.

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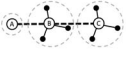
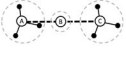





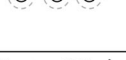
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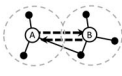

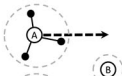

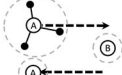
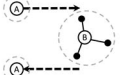
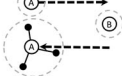
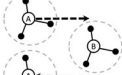

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Appendix

Sub-type	Territory	Duration of Stay (day)		# of Unique Locations		ROG <sub>terr</sub> (km)		Diameter (km)		Max Dist from NAP (km)	
		Mean	Median	Mean	Median	Mean	Median	Mean	Median	Mean	Median
 A – B – C (intertwined)	A	1.46	1.10	3.46	2	7.47	1.90	10.15	0	11.68	2.92
	B	1.41	1.01	3.39	2	7.05	1.81	10.48	0	11.50	2.68
	C	1.55	1.13	3.31	2	6.33	1.71	9.11	0	10.32	2.46
 $\tilde{A}$ – B – C	$\tilde{A}$	0.53	0.44	1	1	0	0	0	0	0	0
	B	1.58	1.44	3.79	3	7.92	3.55	9.68	1.52	12.30	5.53
	C	2.06	1.58	4.22	3	7.45	3.68	11.32	3.89	12.23	5.92
 A – $\tilde{B}$ – C	A	1.90	1.44	3.61	3	6.94	3.27	8.89	1.04	11.49	5.23
	$\tilde{B}$	0.72	0.57	1	1	0	0	0	0	0	0
	C	1.80	1.46	3.98	3	7.65	3.71	8.95	2.83	11.89	6.12
 A – B – $\tilde{\tilde{C}}$	A	2.00	1.64	4.35	4	8.37	4.44	12.37	5.70	13.11	7.84
	B	1.82	1.61	4.13	3	9.21	4.29	12.75	2.83	14.76	6.61
	$\tilde{\tilde{C}}$	0.83	0.49	1	1	0	0	0	0	0	0
 A – $\tilde{\tilde{B}}$ – $\tilde{\tilde{C}}$	A	1.84	1.46	3.4	3	8.57	4.19	8.77	1.19	13.60	6.57
	$\tilde{\tilde{B}}$	0.79	0.51	1	1	0	0	0	0	0	0
	$\tilde{\tilde{C}}$	0.73	0.49	1	1	0	0	0	0	0	0
 $\tilde{A}$ – $\tilde{B}$ – $\tilde{C}$	$\tilde{A}$	0.59	0.41	1	1	0	0	0	0	0	0
	B	1.81	1.44	3.63	3	7.50	3.92	9.26	2.35	11.66	5.68
	$\tilde{C}$	0.74	0.48	1	1	0	0	0	0	0	0
 $\tilde{\tilde{A}}$ – $\tilde{\tilde{B}}$ – C	$\tilde{\tilde{A}}$	0.64	0.45	1	1	0	0	0	0	0	0
	$\tilde{\tilde{B}}$	0.66	0.49	1	1	0	0	0	0	0	0
	C	2.16	1.52	3.88	3	8.09	4.28	9.23	3.58	12.27	6.82
 A – B – C	A	1.81	1.5	4.21	3	7.62	3.94	11.51	4.42	12.73	5.99
	B	1.76	1.62	4.23	3	6.84	3.54	9.82	3.32	10.78	5.70
	C	1.88	1.52	4.64	4	7.55	3.95	11.49	5.19	12.27	6.33
 $\tilde{\tilde{A}}$ – $\tilde{\tilde{B}}$ – $\tilde{\tilde{C}}$	$\tilde{\tilde{A}}$	0.79	0.47	1	1	0	0	0	0	0	0
	$\tilde{\tilde{B}}$	0.83	0.55	1	1	0	0	0	0	0	0
	$\tilde{\tilde{C}}$	1.12	0.56	1	1	0	0	0	0	0	0

Note: Unit for duration of stay: Days; Unit for spatial extent: km

Figure A.1. Spatial and temporal characteristics of subtypes: Exploratory travelers (A – B – C).

Sub-type	Terri-tory	Duration of Stay (day)		# of Unique Locations		ROG <sub>terr</sub> (km)		Diameter (km)		Max Dist from NAP (km)	
		Mean	Median	Mean	Median	Mean	Median	Mean	Median	Mean	Median
 A – B – A (intertwined)	A	2.25	1.64	4.00	3	8.22	2.65	13.57	2.53	13.90	4.24
	B	0.87	0.53	2.05	1	3.38	0	4.37	0	5.27	0
	A	2.28	1.69	3.91	3	8.40	2.80	13.36	2.43	14.20	4.45
 $\tilde{A}$ – B – A	$\tilde{A}$	0.66	0.45	1	1	0	0	0	0	0	0
	B	1.62	1.39	4.10	3	9.88	4.96	12.71	3.63	15.14	8.13
	A	2.55	1.66	4.61	4	9.05	6.11	14.71	6.66	15.67	9.34
 A – $\tilde{B}$ – A	A	2.62	2.12	3.60	3	10.09	6.07	10.57	3.46	15.51	8.95
	$\tilde{B}$	0.72	0.57	1	1	0	0	0	0	0	0
	A	2.57	1.94	3.60	3	12.09	4.84	17.23	1.27	19.86	7.87
 A – B – $\tilde{A}$	A	2.53	2.13	4.35	3	9.32	4.58	15.03	4.35	16.25	7.14
	B	1.33	1.18	3.65	3	7.03	2.98	8.39	2.71	10.51	4.35
	$\tilde{A}$	0.87	0.56	1	1	0	0	0	0	0	0
 A – $\tilde{B}$ – $\tilde{A}$	A	3.02	2.54	3.35	3	8.90	3.76	10.13	1.80	14.11	5.94
	$\tilde{B}$	0.71	0.57	1	1	0	0	0	0	0	0
	$\tilde{A}$	1.41	0.80	1	1	0	0	0	0	0	0
 $\tilde{A}$ – B – $\tilde{A}$	$\tilde{A}$	0.94	0.43	1	1	0	0	0	0	0	0
	B	1.68	1.39	3.79	3	9.17	2.74	11.70	0.86	13.98	4.04
	$\tilde{A}$	1.19	0.56	1	1	0	0	0	0	0	0
 $\tilde{A}$ – $\tilde{B}$ – A	$\tilde{A}$	0.83	0.54	1	1	0	0	0	0	0	0
	$\tilde{B}$	0.76	0.60	1	1	0	0	0	0	0	0
	A	2.93	2.32	3.86	3	8.85	4.97	13.99	4.91	15.44	8.01
 A – B – A	A	2.15	1.64	3.65	3	9.26	4.81	12.11	2.08	15.00	6.71
	B	1.55	1.47	3.60	3	8.43	3.49	12.25	2.18	13.72	5.67
	A	2.56	1.76	4.35	3	9.90	5.46	13.84	6.12	15.91	8.10
 $\tilde{A}$ – $\tilde{B}$ – $\tilde{A}$	$\tilde{A}$	1.3	0.62	1	1	0	0	0	0	0	0
	$\tilde{B}$	0.78	0.51	1	1	0	0	0	0	0	0
	$\tilde{A}$	1.5	0.74	1	1	0	0	0	0	0	0

Note: Unit for duration of stay: Days; Unit for spatial extent: km

Figure A.2. Spatial and temporal characteristics of subtypes: Returning travelers (A – B – A)