

# A polynomial-time algorithm for sailing speed optimization with containership resource sharing

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## Abstract

The sailing speed optimization problem aims to determine the optimal cruising speeds of ships by balancing the number of ships required on services, the fuel consumption, and the level of service provided for customers. The level of service can be incorporated into a sailing speed optimization model from the perspective of supply chain management or from the perspective of shipping lines. We design a polynomial-time algorithm workable to solve the two models based on bi-section search methods. The novelties of the algorithm include constructing a new parameter on which the bi-section search will be executed and deriving a near-optimal solution by taking advantage of the problem structure. We also provide theoretical results that guarantee the validity of the polynomial-time algorithm.

*Keywords:* Bi-section search, Containership, Sailing speed, Bunker fuel, Transit time, Polynomial-time algorithm

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## 1. Introduction

In this paper, we study the well-known *containership sailing speed optimization problem*, in which a container shipping line needs to determine the number of ships to be deployed on each service (or equivalently, ship route) as well as the sailing speed for each leg on each

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5 service to minimize the total cost.

6 To solve the problem, several trade-offs need to be balanced. First, the shipping line  
7 has a limited fleet of containerships, which causes that, if one service uses too many ships,  
8 the shipping line may fall in short of containerships for other services. Second, if one or  
9 more ships are removed from an existing service, the remaining ships have to sail faster  
10 in order to maintain a 7-day service frequency. As a result, the faster sailing speed will  
11 incur a higher fuel consumption rate, since it has been well known that the daily bunker  
12 consumption is approximately proportional to the sailing speed to the power three. On the  
13 other hand, the shipping line could reduce fuel consumption by utilizing as many ships as it  
14 can. However, doing so might create a need of running more ships and produce a potential  
15 cost for chartering extra ships. Third, a lower sailing speed saves fuel consumption but  
16 often leads to a longer port-to-port transit time, which increases the pipeline inventory of  
17 customers. Hence, a low sailing speed might not be favored from customers' point of view.

18 There are two different voices on how to address the impact of transit time (equivalently,  
19 sailing speed) in the problem. The first one advocates minimizing the *supply chain cost*  
20 that includes the container shipping line's cost (ship chartering cost and fuel cost) and the  
21 customers' cost (pipeline inventory cost) ([Álvarez, 2012](#); [Kim, 2014](#)). In this approach, longer  
22 transit time is penalized by higher inventory costs. The rationale behind this approach is  
23 that by taking into account customers' inventory costs, the shipping line actually provides  
24 higher customer service levels. It will thereby be rewarded as customers are willing to pay  
25 higher freight rates and/or let it transport more of their cargoes. The other is solely from  
26 the perspective of a shipping line and suggests minimizing the sum of the chartering cost  
27 of ships and fuel cost while providing a certain level of service to customers by imposing a  
28 maximum port-to-port transit time constraint ([Karsten et al., 2015](#)). The idea is that it is  
29 very difficult for the shipping line to obtain accurate information on customers' inventories  
30 as there are too many customers, and even if it can, the shipping line will not be immediately

rewarded. Therefore, the shipping line could simply impose a maximum port-to-port transit time constraint and exclude the cargo inventory costs from its objective function. Liner service planners from Orient Overseas Container Line (OOCL) told us that they determine the port-to-port transit time for key legs (e.g., the leg from the last port of call in Asia to the first port of call in North America on a trans-Pacific service) based on the prevailing transit time of the shipping market. Similar to [Karsten et al. \(2015, 2016\)](#), our study also defines the transit time constraints on each service individually.

Given a fleet of containerhips to be deployed in a liner shipping network, [Wang \(2016\)](#) proposed a pseudo-polynomial-time algorithm to solve the sailing speed optimization model that is built from the perspective of supply chain management so as to minimize the supply chain cost. This paper formulates the problem as a mathematical programming model from the perspective of shipping lines, with the objective to minimize the sum of the chartering cost of ships and fuel cost subject to the maximum allowed transit times between ports on individual services. This paper extends the work of [Wang \(2016\)](#) and makes the following contributions to the literature on shipping service design:

- (1) We show that the model from shipping lines' perspective can also be solved in pseudo-polynomial time in the size of the problem.
- (2) We propose a polynomial-time algorithm workable for solving the speed optimization model formulated from the perspective of supply chain management or from the perspective of shipping lines based on bi-section search methods. The novelties of the algorithm include constructing a new parameter on which the bi-section search will be executed and deriving a near-optimal solution by taking advantage of the problem structure. The polynomial-time algorithm improves over the pseudo-polynomial-time algorithm in [Wang \(2016\)](#).
- (3) We also provide theoretical results that guarantee the validity of the polynomial-time algorithm.

## 2. Literature Review

Unlike road transport in which the speeds of vehicles are determined by traffic conditions, in maritime transport the speeds of ships are mainly determined by economical considerations. In particular, the daily fuel consumption of a ship increases dramatically with the speed, often proportional to the speed cubed (Notteboom and Vernimmen, 2009) or even proportional to the speed to the power of four or higher (Du et al., 2011; Song and Dong, 2013; Meng et al., 2016). As a result, slow steaming saves fuel costs. On the other hand, slow steaming means more ships are required on a liner service in order to provide a weekly frequency. Hence, a natural choice of speed is to balance the trade-off between ship chartering costs and fuel costs in an optimal manner. To this end, Ronen (2011) optimized the speed of containerships for a liner service by enumerating all of the possible number of ships to be deployed; Wang and Meng (2012b) optimized the speed of containerships for a network consisting of many liner services by solving a mixed-integer nonlinear programming model. Du et al. (2015) proposed a practical fuel budget problem that aims to determine a group of bunker fuel budget values for a liner container ship over a round-trip voyage under uncertainties caused by severe weather conditions and addressed the problem with robust optimization techniques. Psaraftis and Kontovas (2013, 2014) have presented comprehensive reviews on ship speed optimization taxonomy, models, and algorithms.

There are also many models that integrate ship speed optimization with other planning decisions. As the ship speed affects the bunker consumption and thereby pollutant emission, a number of models for determining the sailing speeds while incorporating pollutant emission have been developed (Cariou, 2011; Kontovas and Psaraftis, 2011; Kim et al., 2012, 2013, 2014; Mansouri et al., 2015; Song et al., 2015; Wong et al., 2015). When different bunker fuel prices at different ports are taken into account, the sailing speed decisions must be made in combination with the choice of bunkering ports (Yao et al., 2012; Kim, 2014; Ghosh et al., 2015). The sailing speed is also closely related to the schedule design for liner services

because once the planned arrival and departure time at each port of call is determined, the planning sailing speed from one port to the next is also determined. Schedule design may also be examined accounting for transit time limits (Wang and Meng, 2012a) and port time uncertainty (Qi and Song, 2012; Wang and Meng, 2012a). In reality, ships are often not able to follow the planned schedule and in case of delay, ships often speed up. As a result, ship speed optimization is also used for analyzing schedule reliability (Song et al., 2015) and schedule recovery at the operational level (Li et al., 2015, 2016). Ship speed optimization is also modeled in the context of line network design (Karsten et al., 2016), tramp shipping (Hvattum et al., 2013), and transit-time-sensitive demand (Wang et al., 2013).

Slow steaming means a long port-to-port transit time, which increases the pipeline inventory of the customers. Hence, the sailing speed should not be too low from the customers' point of view. Álvarez (2012) argued that the level of service experienced by the shippers under different fleet configurations should be properly addressed, for which the inventory holding costs are used as a practical alternative to represent the shippers' level of service in a liner network. Kim (2014) presented an interesting Lagrangian heuristic to optimize the sailing speeds for a liner service while taking into account the time cost (inventory cost) of the containers in the objective function. Wang (2016) proposed a pseudo-polynomial-time algorithm to determine the optimal speed for each leg of each service in a liner network with the objective of minimizing the sum of chartering costs of ships, fuel costs, and inventory costs. Both Kim (2014) and Wang (2016) adopted the supply-chain approach for speed optimization.

Another possible approach for speed optimization is solely from the perspective of the shipping line: minimizing the sum of chartering costs of ships and fuel costs while imposing a maximum port-to-port transit time constraint. A relevant study is Karsten et al. (2015), which decides how to transport containers considering a maximum port-to-port transit time constraint without optimizing the speeds for container ships. Karsten et al. (2016) extended

their previous research by designing a liner shipping network considering a maximum port-to-port transit time constraint on individual services.

Features that distinguish our research from most of the existing studies include: (1) for the deployment of vessels on the services the vessels are taken from a pool shared by all the services and therefore this optimization of the individual services is interdependent; (2) we examine two models that incorporate the level of service from the perspective of supply chain management and from the perspective of shipping lines, respectively; in the latter the transit time constraints are only defined on each service individually; (3) most importantly, we propose a polynomial-time algorithm for obtaining the optimal speeds for both the models.

### 3. Problem Description

We list the notation used in the paper below:

#### Sets

$R$	Set of services in a liner shipping network; $r \in R$ refers to a service
$V$	Set of ship types; $v \in V$ refers to a ship type
$R_v$	Set of services that use ships of type $v \in V$
$I_r$	Set of legs on service $r \in R$ ; $i \in I_r$ denotes the leg from the $i$ -th port of call to the $(i + 1)$ -th port of call
$\mathbb{Z}_+$	Set of nonnegative integers

#### Parameters

$\alpha$	Bunker fuel price
$c_v$	Chartering cost of a ship of type $v \in V$ per week
$v_{ri}$	Sailing speed of ships on leg $i \in I_r$ , where $r \in R$
$L_{ri}$	Travel distance along leg $i \in I_r$ , where $r \in R$

$g_{ri}(v_{ri}) := a_{ri}(v_{ri})^{b_{ri}}$ . Fuel consumption per unit distance on leg  $i$  of service  $r$  as a function of sailing speed  $v_{ri}$ . Note that  $a_{ri}$  and  $b_{ri}$  are both parameters.

Thus, the total fuel consumption on the leg is computed as  $L_{ri} \cdot g_{ri}(v_{ri}) = L_{ri} \cdot a_{ri}(L_{ri}/t_{ri})^{b_{ri}} = a_{ri}(L_{ri})^{1+b_{ri}}(t_{ri})^{-b_{ri}}$ , where  $b_{ri} > 1$ .

$h_{ri}$  Inventory cost of containers on leg  $i \in I_r$  of service  $r \in R$  per unit travel time

$M_v$  Maximum number of ships of type  $v \in V$  in the fleet that can be chartered

$\hat{t}_{ri}$  Time spent at the  $i$ -th port of call on service  $r \in R$

$t_{ri}^{\min}$  Minimum possible sailing time of leg  $i \in I_r$  on service  $r \in R$ , which is equal to  $L_{ri}$  divided by the maximum ship speed obtainable

$t_{rij}^{\max}$  Maximum transit time allowed from the  $i$ -th port of call to the  $j$ -th port of call on service  $r$ , where  $i, j \in I_r$  with  $i \neq j$ , which is the elapsed time from the departure of a ship at the  $i$ -th port of call to the arrival of the ship at the  $j$ -th port of call. If there is no transit time requirement for the two ports of call, then we can simply set  $t_{rij}^{\max}$  to be a large number.

$v_r$  Type of ships deployed on service  $r$  with  $v_r \in V$ , where  $r \in R$

### Decision variables

$m_r$  Number of ships to be deployed on service  $r \in R$  to maintain a weekly service frequency

$t_{ri}$  Sailing time on leg  $i$  of service  $r \in R$ , which determines the sailing speed on the leg

### Quantities to be calculated

$C^*(v)$  Optimal objective function value (8) of model [P1- $v$ ]

$C_r(m_r)$  Optimal objective function value (9), which is the minimum sum of ship chartering costs and fuel costs of service  $r$  given  $m_r$  ships are deployed on  $r$

$m_r^*$  Minimizer of function  $C_r(m_r)$ , i.e.,  $m_r^* \in \arg \min_{m_r \in \{1,2,\dots,M_v\}} C_r(m_r)$ , which  
 145 can be understood as the number of ships to be deployed on service  $r \in R_v$  to  
 minimize  $C_r(m_r)$  without considering other services

$m_r^{\min}$  Minimum number of ships to be deployed on service  $r \in R_v$  such that  $C_r(m_r)$   
 146 is finite, i.e.,  $m_r^{\min} := \min\{m_r \in \{1,2,\dots,M_v\} | C_r(m_r) < +\infty\}$

$m_r(\theta)$  Number of ships to be deployed on service  $r \in R_v$  for a given  $\theta$  as defined in  
 147 Lemma 7

$\hat{m}_r^*$  Optimal number of ships assigned on service  $r \in R$  by solving model [P1- $v$ ]  
 148

$\bar{m}_r^*$  Number of ships deployed on service  $r \in R$  in an  $\epsilon$ -approximation solution to [P1- $v$ ]  
 149

150 The speed optimization problem for a liner shipping network solely from the perspective  
 151 of shipping lines can be formulated as a mixed-integer nonlinear optimization model with  
 152 decision variables  $m_r$  and  $t_{ri}$ :

$$[\text{P1-shipping line}] \quad \min_{m_r, t_{ri}} \sum_{v \in V} \sum_{r \in R_v} c_v m_r + \alpha \sum_{r \in R} \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri})^{-b_{ri}} \quad (1)$$

153 subject to:

$$\sum_{i \in I_r} t_{ri} + \sum_{i \in I_r} \hat{t}_{ri} = 168m_r, \forall r \in R \quad (2)$$

$$\sum_{k=i}^{j-1} t_{rk} + \sum_{k=i+1}^{j-1} \hat{t}_{rk} \leq t_{rij}^{\max}, \forall r \in R, \forall i \in I_r, \forall j \in I_r, j > i \quad (3)$$

$$\sum_{k=i}^{|I_r|} t_{rk} + \sum_{k=1}^{j-1} t_{rk} + \sum_{k=i+1}^{|I_r|} \hat{t}_{rk} + \sum_{k=1}^{j-1} \hat{t}_{rk} \leq t_{rij}^{\max}, \forall r \in R, \forall i \in I_r, \forall j \in I_r, j < i \quad (4)$$

$$\sum_{r \in R_v} m_r \leq M_v, \forall v \in V \quad (5)$$

$$t_{ri} \geq t_{ri}^{\min}, \forall r \in R, \forall i \in I_r \quad (6)$$

$$m_r \in \mathbb{Z}_+, \forall r \in R. \quad (7)$$



The objective function (1) minimizes the sum of chartering costs of ships and fuel costs. Constraints (2) ensure the number of ships deployed could ensure a weekly frequency, in which “168” is the number of hours in a week and we use “hours” as time units. Constraints (3) and (4) guarantee a certain level of service to customers in terms of maximum port-to-port transit times. Constraints (5) are the resource sharing constraints enforcing that the total number of ships of each type deployed cannot exceed the number of available ships in the fleet. Constraints (6) define the minimum sailing time on each leg and Constraints (7) require the number of ships deployed on each service is a nonnegative integer.

The speed optimization problem from the supply chain perspective in Wang (2016) is similar to [P1-shipping line] except that the level-of-service constraints (3) and (4) are replaced by a term in the objective function to represent the inventory cost:

$$\text{[P1'-supply chain]} \quad \min_{m_r, t_{ri}} \sum_{v \in V} \sum_{r \in R_v} c_v m_r + \alpha \sum_{r \in R} \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri})^{-b_{ri}} + \sum_{r \in R} \sum_{i \in I_r} h_{ri} t_{ri}$$

subject to Constraints (2), (5), (6) and (7). All of the algorithms we propose for [P1-shipping line] are also applicable to [P1'-supply chain] with minimum revision. Hence, we will only analyze [P1-shipping line] in the sequel.

It is not difficult to see that [P1-shipping line] can be decomposed for each ship type  $v \in V$ :

$$\text{[P1-}v\text{]} \quad \min_{m_r, t_{ri}} \sum_{r \in R_v} c_v m_r + \alpha \sum_{r \in R_v} \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri})^{-b_{ri}} \quad (8)$$

subject to:

$$\begin{aligned} \sum_{i \in I_r} t_{ri} &= 168 m_r - \sum_{i \in I_r} \hat{t}_{ri}, \forall r \in R_v \\ \sum_{k=i}^{j-1} t_{rk} &\leq t_{rij}^{\max} - \sum_{k=i+1}^{j-1} \hat{t}_{rk}, \forall r \in R_v, \forall i, j \in I_r, j > i \end{aligned}$$

$$\begin{aligned}
\sum_{k=i}^{|I_r|} t_{rk} + \sum_{k=1}^{j-1} t_{rk} &\leq t_{rij}^{\max} - \left( \sum_{k=i+1}^{|I_r|} \hat{t}_{rk} + \sum_{k=1}^{j-1} \hat{t}_{rk} \right), \forall r \in R_v, \forall i, j \in I_r, j < i \\
\sum_{r \in R_v} m_r &\leq M_v \\
t_{ri} &\geq t_{ri}^{\min}, \forall r \in R_v, \forall i \in I_r \\
m_r &\in \mathbb{Z}_+, \forall r \in R_v.
\end{aligned}$$

171 As [P1-shipping line] involves solving  $|V|$  models of [P1- $v$ ], if [P1- $v$ ] can be solved in poly-  
172 nomial time, [P1-shipping line] can also be solved in polynomial time. We thus focus our  
173 attention on how to solve [P1- $v$ ] throughout the rest of the paper.

#### 174 4. A Pseudo-polynomial-time Algorithm

##### 175 4.1. Properties of the optimal cost of a service with a given number of ships

176 We first investigate the optimal sailing time  $t_{ri}$  on each leg  $i \in I_r$  of service  $r \in R$  with a  
177 given number of ships  $m_r$ . We have the following nonlinear programming model [P2( $r, m_r$ )].

$$[\text{P2}(r, m_r)] \quad C_r(m_r) := c_{v_r} m_r + \min_{t_{ri}} \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri})^{-b_{ri}} \quad (9)$$

178 subject to:

$$\sum_{i \in I_r} t_{ri} = 168m_r - \sum_{i \in I_r} \hat{t}_{ri} \quad (10)$$

$$\sum_{k=i}^{j-1} t_{rk} \leq t_{rij}^{\max} - \sum_{k=i+1}^{j-1} \hat{t}_{rk}, \forall i \in I_r, \forall j \in I_r, j > i \quad (11)$$

$$\sum_{k=i}^{|I_r|} t_{rk} + \sum_{k=1}^{j-1} t_{rk} \leq t_{rij}^{\max} - \left( \sum_{k=i+1}^{|I_r|} \hat{t}_{rk} + \sum_{k=1}^{j-1} \hat{t}_{rk} \right), \forall i \in I_r, \forall j \in I_r, j < i \quad (12)$$

$$t_{ri} \geq t_{ri}^{\min}, \forall r \in R_v, \forall i \in I_r. \quad (13)$$

We assume that  $[P2(r, m_r)]$  is feasible for at least one  $m_r \in \{1, 2, \dots, M_v\}$  for all  $r \in R$  and define  $C_r(m_r) := +\infty$  for all  $m_r \in [0, M_v]$  such that  $[P2(r, m_r)]$  is infeasible.

As the following Lemma 1 shows, the parametric optimal objective function value of  $[P2(r, m_r)]$  turns out to be strictly convex in  $m_r \in [0, M_v]$ .

**Lemma 1.** *We temporarily assume that the parameter  $m_r$  in model  $[P2(r, m_r)]$  can take fractional quantities. For a given service  $r$ ,  $C_r(m_r) : [0, M_v] \mapsto \mathbb{R}$  is a strictly convex function of  $m_r$ .*

*Proof.* Given  $m_r^{(1)}, m_r^{(3)}, 0 < \lambda < 1$ , and  $m_r^{(2)} := \lambda m_r^{(1)} + (1 - \lambda)m_r^{(3)}$ , denote by  $(t_{ri} = t_{ri}^{(1)}, i \in I_r)$  and  $(t_{ri} = t_{ri}^{(3)}, i \in I_r)$  the optimal sailing times in models  $[P2(r, m_r^{(1)})]$  and  $[P2(r, m_r^{(3)})]$ , respectively. Then,  $(t_{ri} = t_{ri}^{(2)} := \lambda t_{ri}^{(1)} + (1 - \lambda)t_{ri}^{(3)}, i \in I_r)$  is a feasible solution to  $[P2(r, m_r^{(2)})]$  because all of the constraints in  $[P2(r, m_r)]$  are linear. We thus have

$$\begin{aligned}
C_r(m_r^{(2)}) &= c_{v_r} m_r^{(2)} + \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri}^{(2)})^{-b_{ri}} \\
&= c_{v_r} [\lambda m_r^{(1)} + (1 - \lambda)m_r^{(3)}] + \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} \left( \lambda t_{ri}^{(1)} + (1 - \lambda)t_{ri}^{(3)} \right)^{-b_{ri}} \\
&< c_{v_r} [\lambda m_r^{(1)} + (1 - \lambda)m_r^{(3)}] + \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} \left[ \lambda (t_{ri}^{(1)})^{-b_{ri}} + (1 - \lambda)(t_{ri}^{(3)})^{-b_{ri}} \right] \\
&= \lambda \left[ c_{v_r} m_r^{(1)} + \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri}^{(1)})^{-b_{ri}} \right] + \\
&\quad (1 - \lambda) \left[ c_{v_r} m_r^{(3)} + \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri}^{(3)})^{-b_{ri}} \right] \\
&= \lambda C_r(m_r^{(1)}) + (1 - \lambda)C_r(m_r^{(3)}),
\end{aligned}$$

where the inequality holds because function  $x^{-b_{ri}}$  is strictly convex as  $b_{ri} > 1$  and  $x > 0$ .  $\square$

Lemma 1 implies

**Corollary 1.** Consider integer values of  $m_r$ . For a given service  $r$ ,  $C_r(m_r) : \{0, 1, \dots, M_v\} \mapsto \mathbb{R}$  satisfies  $C_r(m_r + 2) - C_r(m_r + 1) > C_r(m_r + 1) - C_r(m_r)$ ,  $m_r = 0, 1, \dots, M_v - 2$ .

Note that model  $[P2(r, m_r)]$  minimizes a separable convex function subject to linear constraints. Thus, we have Lemma 2 that follows from the time complexity analysis of the proposed scaling algorithm in Theorem 12 of Chubanov (2016) and its subsequent discussion “the scaling algorithm is polynomial, provided that we use a polynomial algorithm for LP”.

**Lemma 2.** Model  $[P2(r, m_r)]$  can be solved in polynomial time with regard to the size of the input using interior point methods.

#### 4.2. Definitions and domain of the number of ships to deploy on a ship route

**Definition 1.** Define  $m_r^*$  as the best number of ships deployed on service  $r \in R_v$  without considering other services. In case of tie, choose the smallest  $m_r^*$ . That is

$$m_r^* = \min \{m_r \in \{1, 2, \dots, M_v\} | C_r(m_r) \leq C_r(m'_r), \forall m'_r \in \{1, 2, \dots, M_v\}\}.$$

**Definition 2.** Define  $(m_r = \hat{m}_r^*, r \in R_v)$  as the optimal solution to  $[P1-v]$ .

It is very easy to see that if  $\sum_{r \in R_v} m_r^* \leq M_v$ , then  $(\hat{m}_r^* = m_r^*, r \in R_v)$  is an optimal solution for  $[P1-v]$ . Therefore, unless otherwise specified, in the following we assume  $\sum_{r \in R_v} m_r^* > M_v$ .

**Definition 3.** Define  $m_r^{\min}$  as the smallest number of ships to be deployed on service  $r \in R_v$  such that  $[P2(r, m_r)]$  is feasible. That is

$$m_r^{\min} := \min \{m_r \in \{1, 2, \dots, M_v\} | C_r(m_r) < +\infty\}.$$

Definition 3 implies that if  $\sum_{r \in R_v} m_r^{\min} > M_v$ , then  $[P1-v]$  is infeasible; if  $\sum_{r \in R_v} m_r^{\min} = M_v$ , then the only feasible solution to  $[P1-v]$  is  $(m_r = m_r^{\min}, r \in R_v)$ , which is of course

optimal. Hence, in the sequel we always assume that  $\sum_{r \in R_v} m_r^{\min} \leq M_v - 1$ . Moreover, if for a service  $r \in R_v$  we have  $m_r^{\min} = m_r^*$ , then in at least one optimal solution to [P1- $v$ ] the number of ships deployed on the service is  $m_r^{\min}$  and hence this service can be excluded from the model. Therefore, we also assume that  $m_r^{\min} \leq m_r^* - 1$  for all  $r \in R_v$ . Naturally, The optimal solution to [P1- $v$ ],  $(m_r = \hat{m}_r^*, r \in R_v)$ , satisfies  $m_r^{\min} \leq \hat{m}_r^* \leq m_r^*, r \in R_v$ .

Lemma 1 implies

**Corollary 2.**  $C_r(m_r) < +\infty$  for all  $m_r = m_r^{\min}, m_r^{\min} + 1, \dots, m_r^*$  because  $m_r$  is a convex combination of  $m_r^{\min}$  and  $m_r^*$ .

**Lemma 3.** The value of  $m_r^{\min}$ , if exists (i.e., [P2( $r, m_r$ )] is feasible for at least one  $m_r \in \{1, 2, \dots, M_v\}$ ), can be determined in the following manner:

$$m_r^{\min} = \min \left\{ m_r \in \{1, 2, \dots, M_v\} \mid 168m_r \geq \sum_{i \in I_r} t_{ri}^{\min} + \sum_{i \in I_r} \hat{t}_{ri} \right\}. \quad (14)$$

Equivalently,

$$m_r^{\min} = \left\lceil \frac{\sum_{i \in I_r} t_{ri}^{\min} + \sum_{i \in I_r} \hat{t}_{ri}}{168} \right\rceil, \quad (15)$$

where  $\lceil x \rceil$  is the smallest integer larger than or equal to  $x$ .

*Proof.* Evidently, no  $m_r$  smaller than  $m_r^{\min}$  defined in Eq. (15) is feasible. Hence, we just need to prove that  $C_r(m_r^{\min}) < +\infty$ . Suppose that  $C_r(m_r^{\min}) = +\infty$  and there exists an  $m'_r > m_r^{\min}$  such that  $C_r(m'_r) < +\infty$ . Let  $(t_{ri} = t'_{ri}, i \in I_r)$  be the optimal solution to [P2( $r, m'_r$ )]. Then we can construct a feasible solution to [P2( $r, m_r^{\min}$ )] in the following manner:

$$t_{ri} = t_{ri}^{\min} + (t'_{ri} - t_{ri}^{\min}) \frac{168m_r^{\min} - \sum_{i \in I_r} t_{ri}^{\min} - \sum_{i \in I_r} \hat{t}_{ri}}{168m'_r - \sum_{i \in I_r} t_{ri}^{\min} - \sum_{i \in I_r} \hat{t}_{ri}}, i \in I_r,$$

meaning that [P2( $r, m_r^{\min}$ )] is feasible and thereby  $C_r(m_r^{\min}) < +\infty$ . □

224 **Lemma 4.** *Checking whether  $C_r(m_r^{\min}) < +\infty$ , in which  $m_r^{\min}$  is defined in Eq. (15), can*  
 225 *be done by solving the following linear programming model and hence can be completed in*  
 226 *polynomial time.*

$$\min 0 \tag{16}$$

subject to Constraints (11), (12), (13) and

$$\sum_{i \in I_r} t_{ri} = 168m_r^{\min} - \sum_{i \in I_r} \hat{t}_{ri}.$$

227 4.3. Solving [P1- $v$ ] in pseudo-polynomial time

228 Based on Corollary 1, Wang (2016) proved the following Theorem 1.

229 **Theorem 1.** *Solution  $(m_r = \hat{m}_r^*, r \in R_v)$  is optimal to [P1- $v$ ] if and only if:  $\sum_{r \in R_v} \hat{m}_r^* = M_v$*   
 230 *and for any two services  $r_1 \in R_v$  and  $r_2 \in R_v$ , we have  $C_{r_1}(\hat{m}_{r_1}^* - 1) - C_{r_1}(\hat{m}_{r_1}^*) \geq C_{r_2}(\hat{m}_{r_2}^*) -$*   
 231  *$C_{r_2}(\hat{m}_{r_2}^* + 1)$ . In words, shifting one ship from service  $r_1$  to service  $r_2$  cannot reduce the total*  
 232 *cost.*

233 Based on Theorem 1 and similar to Wang (2016), we can develop the following pseudo-  
 234 polynomial-time Algorithm 1 for [P1- $v$ ].

235 Remark 1 asserts that Algorithm 1 is of pseudo-polynomial computational time.

236 *Remark 1.* In Step 0 of Algorithm 1, [P2( $r, m_r$ )] is solved  $|R_v|M_v$  times. Lemma 2 implies  
 237 that [P2( $r, m_r$ )] can be solved in polynomial time of the input. Therefore, the time complex-  
 238 ity of Step 0 is  $|R_v|M_v$  times the complexity of the scaling algorithm of Chubanov (2016).  
 239 Step 2 of Algorithm 1 is repeated at most  $M_v$  times, each of which has a complexity of  $|R_v|$ .  
 240 Therefore, Algorithm 1 can find an optimal solution to [P1- $v$ ] in pseudo-polynomial time as  
 241 the time complexity depends on the value of  $M_v$ .

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**Algorithm 1:** A PSEUDO-POLYNOMIAL-TIME ALGORITHM FOR [P1- $v$ ]

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**Step 0.** For each service  $r \in R_v$ , calculate  $m_r^{\min}$  by Eq. (15). Check whether  $[P2(r, m_r^{\min})]$  is feasible (Lemma 4). If there is an  $r' \in R_v$  such that  $[P2(r', m_{r'}^{\min})]$  is infeasible, [P1- $v$ ] is infeasible and stop.

**Step 1.** For each service  $r \in R_v$ , obtain  $C_r(m_r)$  for each  $m_r \in \{m_r^{\min}, m_r^{\min} + 1, \dots, M_v\}$  by solving  $[P2(r, m_r)]$ . Find  $m_r^* \in \arg \min_{m_r \in \{1, 2, \dots, M_v\}} C_r(m_r)$ . Define  $\hat{m}_r := m_r^*$ .

**Step 2.** If  $\sum_{r \in R_v} \hat{m}_r \leq M_v$ , then  $(m_r = \hat{m}_r, r \in R_v)$  is the optimal solution to [P1- $v$ ] and stop.

**Step 3.** Set  $C_r(m_r^{\min} - 1) \leftarrow +\infty$ . Find a service  $r^*$  satisfying

$$r^* \in \arg \min_{r \in R_v} [C_r(\hat{m}_r - 1) - C_r(\hat{m}_r)].$$

That is, reducing one ship on service  $r^*$  leads to the smallest increase in the total cost.

Set  $\hat{m}_{r^*} \leftarrow \hat{m}_{r^*} - 1$ . Go to **Step 2**.

---

## 5. A polynomial-time algorithm to solve [P1- $v$ ]

We strengthen the results in the above section as well as the results in Wang (2016) by proposing a polynomial-time algorithm based on a bi-section search scheme. To this end, we need to construct a parameter that is amenable to the bi-section search and closely related to the optimal solution to model [P1- $v$ ]. Prior to this step, we examine more properties of model  $[P2(r, m_r)]$ .

### 5.1. A parameter $\theta$ that is amenable to bi-section search

Theorem 1 can be restated as:

**Lemma 5.** *Solution  $(m_r = \hat{m}_r^*, r \in R_v)$  is optimal to [P1- $v$ ] if and only if  $\sum_{r \in R_v} \hat{m}_r^* = M_v$  and there exists a value  $\theta^*$  such that  $C_r(\hat{m}_r^* - 1) - C_r(\hat{m}_r^*) \geq \theta^* \geq C_r(\hat{m}_r^*) - C_r(\hat{m}_r^* + 1)$  for all services  $r \in R_v$ . (We define  $C_r(M_v + 1) := +\infty$ .)*

*Proof.* The “if” part is proved first. For any two services  $r_1 \in R_v$  and  $r_2 \in R_v \setminus \{r_1\}$ , the definition of  $\theta^*$  implies

$$C_{r_1}(\hat{m}_{r_1}^* - 1) - C_{r_1}(\hat{m}_{r_1}^*) \geq \theta^* \geq C_{r_2}(\hat{m}_{r_2}^*) - C_{r_2}(\hat{m}_{r_2}^* + 1),$$

255 which yields

$$C_{r_1}(\hat{m}_{r_1}^* - 1) - C_{r_1}(\hat{m}_{r_1}^*) \geq C_{r_2}(\hat{m}_{r_2}^*) - C_{r_2}(\hat{m}_{r_2}^* + 1).$$

256 Then, it follows from Theorem 1 that  $(m_r = \hat{m}_r^*, r \in R_v)$  is an optimal solution to model  
257 [P1- $v$ ].

258 We then prove the “only if” part. Consider a particular service  $r_1 \in R_v$ . Theorem 1  
259 implies that

$$C_{r_1}(\hat{m}_{r_1}^* - 1) - C_{r_1}(\hat{m}_{r_1}^*) \geq C_{r_2}(\hat{m}_{r_2}^*) - C_{r_2}(\hat{m}_{r_2}^* + 1), \forall r_2 \in R_v \setminus \{r_1\}.$$

260 Corollary 1 implies

$$C_{r_1}(\hat{m}_{r_1}^* - 1) - C_{r_1}(\hat{m}_{r_1}^*) > C_{r_1}(\hat{m}_{r_1}^*) - C_{r_1}(\hat{m}_{r_1}^* + 1), \forall r_2 \in R_v.$$

261 Combining the above two equations,

$$C_{r_1}(\hat{m}_{r_1}^* - 1) - C_{r_1}(\hat{m}_{r_1}^*) \geq C_r(\hat{m}_r^*) - C_{r_2}(\hat{m}_{r_2}^* + 1), \forall r \in R_v.$$

262 That is,

$$C_{r_1}(\hat{m}_{r_1}^* - 1) - C_{r_1}(\hat{m}_{r_1}^*) \geq \max_{r \in R_v} [C_r(\hat{m}_r^*) - C_r(\hat{m}_r^* + 1)].$$

263 As  $r_1$  can be any service, we have

$$\min_{r \in R_v} [C_r(\hat{m}_r^* - 1) - C_r(\hat{m}_r^*)] \geq \max_{r \in R_v} [C_r(\hat{m}_r^*) - C_r(\hat{m}_r^* + 1)].$$

264 Hence,  $\theta^* := \max_{r \in R_v} [C_r(\hat{m}_r^*) - C_r(\hat{m}_r^* + 1)]$  satisfies the lemma.  $\square$



As it will soon be clearer in the subsequent Eq. (20) and Algorithm 2, the main process of the polynomial-time algorithm uses a bi-section search scheme over the domain of parameter  $\theta$ , which measures the (negative) marginal cost of a service with respect to the number of ships deployed on the service, i.e.,  $C_r(m_r) - C_r(m_r + 1)$ . Hence, we need to find a finite domain of  $\theta$ .

### 5.2. Upper bound on the domain of $\theta$

When one more ship is deployed on a service  $r \in R_v$ , the ship chartering cost is increased by  $c_v$  and the fuel cost is reduced. When the ships sail at the highest speed, the fuel consumption is the highest and can be computed by  $\alpha \sum_{i \in I_r} a_{ri}(L_{ri})^{1+b_{ri}}(t_{ri}^{\min})^{-b_{ri}}$ . If  $\alpha \sum_{i \in I_r} a_{ri}(L_{ri})^{1+b_{ri}}(t_{ri}^{\min})^{-b_{ri}} < c_v$ , then the marginal ship chartering cost of deploying one more ship is always larger than the marginal benefit of fuel savings. As a result, the smallest number of ships  $m_r^{\min}$  should be deployed on  $r$ . Otherwise, in Lemma 5, we must have

$$C_r(\hat{m}_r^*) - C_r(\hat{m}_r^* + 1) \leq \left[ \alpha \sum_{i \in I_r} a_{ri}(L_{ri})^{1+b_{ri}}(t_{ri}^{\min})^{-b_{ri}} \right] - c_v, \forall r \in R_v.$$

Hence, the value of  $\theta^*$  in Lemma 5 has an upper bound  $\theta^{\max}$  defined as

$$\theta^{\max} := \max_{r \in R_v} \alpha \sum_{i \in I_r} a_{ri}(L_{ri})^{1+b_{ri}}(t_{ri}^{\min})^{-b_{ri}} - c_v. \quad (17)$$

### 5.3. Procedures and properties used for designing a polynomial-time algorithm

We now state a few procedures and properties that will be used for designing a polynomial-time algorithm.

**Lemma 6.** *Finding the best number of ships to be deployed on service  $r \in R_v$  without considering other services, i.e., finding  $m_r^* \in \arg \min_{m_r \in \{1, 2, \dots, M_v\}} C_r(m_r)$ , can be completed in polynomial time.*

284 *Proof.* As  $C_r(m_r)$  is convex, we can solve model  $[P2(r, m_r)]$  with different  $m_r$ 's in a golden  
 285 section search manner over  $m_r = 1, 2, \dots, M_v$ . Because  $m_r$  is an integer, model  $[P2(r, m_r)]$   
 286 needs to be solved at most  $O(\log M_v)$  times. Since model  $[P2(r, m_r)]$  can be solved in  
 287 polynomial time,  $m_r^*$  can be found in polynomial time.  $\square$

288 Using  $(m_r^*, r \in R_v)$ , the smallest value of  $\theta$  is defined as

$$\theta^{\min} := \max_{r \in R_v} (C_r(m_r^*) - C_r(m_r^* + 1)). \quad (18)$$

289 Since later we will use bi-section on  $\theta$  over the domain  $[\theta^{\min}, \theta^{\max}]$ , we need a finite  $\theta^{\min}$ .  
 290 If  $C_r(m_r^* + 1) = +\infty$  for all  $r \in R_v$ , then without loss of generality, we can assume the  
 291  $C_r(m_r^* + 1)$  are not infinity but a very large number. In particular, we define

$$C_{r'}(m_{r'}^* + 1) = \sum_{r \in R_v} \left[ m_r^{\min} c_v + \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri}^{\min})^{-b_{ri}} \right], r' \in R_v$$

292 and  $\theta^{\min}$  is redefined as

$$\theta^{\min} := \max_{r \in R_v} C_r(m_r^*) - \sum_{r \in R_v} \left[ m_r^{\min} c_v + \alpha \sum_{i \in I_r} a_{ri} (L_{ri})^{1+b_{ri}} (t_{ri}^{\min})^{-b_{ri}} \right]. \quad (19)$$

293 The following Lemma 7 can then be obtained.

294 **Lemma 7.** Consider any  $\theta \in [\theta^{\min}, \theta^{\max}]$ . Then, for any  $r \in R_v$ , there exists  $m_r(\theta) \in$   
 295  $\{m_r^{\min}, m_r^{\min} + 1, \dots, m_r^*\}$  (i.e., the number of ships to be deployed on service  $r \in R_v$ ) such  
 296 that

$$C_r(m_r(\theta)) - C_r(m_r(\theta) + 1) \leq \theta \leq C_r(m_r(\theta) - 1) - C_r(m_r(\theta)). \quad (20)$$

297 Moreover, finding  $m_r(\theta)$  can be completed in polynomial time with bi-section search.

298 *Proof.* The result holds because  $C_r(m_r^*) - C_r(m_r^* + 1) \leq \theta^{\min}$  and  $C_r(m_r^{\min} - 1) - C_r(m_r^{\min}) = \infty$   
 299 (we define  $C_r(0) = +\infty$ ).  $\square$

Recall that we assume  $\sum_{r \in R_v} m_r^* > M_v$ . Then, the following Lemma 8 holds.

**Lemma 8.** *It holds that  $\sum_{r \in R_v} m_r(\theta^{\min}) > M_v$ .*

*Proof.* By definition of  $m_r^*$ ,  $C_r(m_r^* - 1) - C_r(m_r^*) > 0$  for all  $r \in R_v$ . Eq. (18) implies that  $\theta^{\min} \leq 0$ . Then  $C_r(m_r^* - 1) - C_r(m_r^*) \geq \theta^{\min}$  for all  $r \in R_v$ . Together with the definition of  $\theta^{\min}$  in Eq. (18) we have  $m_r(\theta^{\min}) = m_r^*$  for all  $r \in R_v$  and thereby  $\sum_{r \in R_v} m_r(\theta^{\min}) > M_v$ .  $\square$

Corollary 1 implies that

**Lemma 9.** *For a service  $r \in R_v$ ,  $m_r(\theta)$  decreases strictly monotonically with  $\theta$ .*

The following Lemma 10 follows from Lemma 5 with Lemma 9.

**Lemma 10.** *Recall that  $(m_r = \hat{m}_r^*, r \in R_v)$  is the (to be determined) optimal solution to [P1-v] with  $\sum_{r \in R_v} \hat{m}_r^* = M_v$ . Consider any  $\theta \in [\theta^{\min}, \theta^{\max}]$ . The following results hold:*

(1) *If  $\sum_{r \in R_v} m_r(\theta) < M_v$ , then  $m_r(\theta) \leq \hat{m}_r^*$  for all  $r \in R_v$ .*

(2) *If  $\sum_{r \in R_v} m_r(\theta) > M_v$ , then  $m_r(\theta) \geq \hat{m}_r^*$  for all  $r \in R_v$ .*

*Proof.* We only need to prove (1). Result (2) follows from a similar argument. Lemma 5 implies that there exists  $\theta^*$  such that  $\hat{m}_r^* = m_r(\theta^*)$  and  $\sum_{r \in R_v} m_r(\theta^*) = M_v$  for all  $r \in R_v$ . Lemma 9 implies that  $\sum_{r \in R_v} m_r(\theta)$  decreases monotonically with  $\theta$ . Hence, if  $\sum_{r \in R_v} m_r(\theta) < M_v = \sum_{r \in R_v} m_r(\theta^*)$ , we have  $\theta > \theta^*$ . Using Lemma 9 again, we have  $m_r(\theta) \leq m_r(\theta^*) = \hat{m}_r^*$  for all  $r \in R_v$ .  $\square$

The following Lemmas 11 and 12 are the most important for establishing the polynomial-time algorithm.

**Lemma 11.** *For any  $\theta$ , if  $\sum_{r \in R_v} m_r(\theta) < M_v$ , then it follows from (20) that increasing the number of ships deployed on  $r$  from  $m_r(\theta)$  to  $m_r(\theta) + 1$  reduces the total cost by at most  $\theta$ . The convexity of  $C_r(m_r)$  implies that increasing the number of ships deployed on  $r$  from  $m_r(\theta)$  to*

322  $\hat{m}_r^*$  reduces the total cost by at most  $\theta(\hat{m}_r^* - m_r(\theta))$ , i.e.,  $C_r(m_r(\theta)) - C_r(\hat{m}_r^*) \leq \theta(\hat{m}_r^* - m_r(\theta))$ .

323 Hence,

$$\sum_{r \in R_v} C_r(m_r(\theta)) - \sum_{r \in R_v} C_r(\hat{m}_r^*) \leq \sum_{r \in R_v} \theta(\hat{m}_r^* - m_r(\theta)) = \theta(M_v - \sum_{r \in R_v} m_r(\theta)).$$

324 **Lemma 12.** Consider any  $\theta_1 > \theta_2$  such that  $\sum_{r \in R_v} m_r(\theta_1) < M_v$  and  $\sum_{r \in R_v} m_r(\theta_2) > M_v$ .

325 Then, there exists an integer vector  $(m_r := \bar{m}_r^*, r \in R_v)$  with  $m_r(\theta_1) \leq \bar{m}_r^* \leq m_r(\theta_2)$  such

326 that  $\sum_{r \in R_v} \bar{m}_r^* = M_v$  and

$$\sum_{r \in R_v} C_r(m_r(\theta_1)) - \sum_{r \in R_v} C_r(\bar{m}_r^*) \geq \sum_{r \in R_v} \theta_2(\bar{m}_r^* - m_r(\theta_1)) = \theta_2 \left( M_v - \sum_{r \in R_v} m_r(\theta_1) \right). \quad (21)$$

327 *Proof.* Let  $\hat{r}$  be such that

$$\hat{r} := \min \left\{ r' \in \{1, 2, \dots, |R_v|\} \left| \sum_{r=1}^{r'} m_r(\theta_2) + \sum_{r=r'+1}^{|R_v|} m_r(\theta_1) \geq M_v \right. \right\}. \quad (22)$$

328 Note that  $\hat{r} \in R_v$  exists since  $\sum_{r \in R_v} m_r(\theta_2) > M_v$ . Define

$$\bar{m}_r^* = \begin{cases} m_r(\theta_2) & \text{for } r = 1, 2, \dots, \hat{r} - 1, \\ m_r(\theta_1) & \text{for } r = \hat{r} + 1, \hat{r} + 2, \dots, |R_v|, \\ M_v - \sum_{r \in R_v \setminus \{\hat{r}\}} \bar{m}_r^* & \text{for } r = \hat{r}. \end{cases} \quad (23)$$

329 It follows from (22) that

$$\sum_{r=1}^{\hat{r}-1} m_r(\theta_2) + m_{\hat{r}}(\theta_2) + \sum_{r=\hat{r}+1}^{|R_v|} m_r(\theta_1) \geq M_v, \quad (24)$$

$$\sum_{r=1}^{\hat{r}-1} m_r(\theta_2) + m_{\hat{r}}(\theta_1) + \sum_{r=\hat{r}+1}^{|R_v|} m_r(\theta_1) < M_v. \quad (25)$$

330 It follows from (24) that  $\bar{m}_{\hat{r}}^* = M_v - \sum_{r \in R_v \setminus \{\hat{r}\}} \bar{m}_r^* \leq m_{\hat{r}}(\theta_2)$  and it follows from (25) that  
 331  $\bar{m}_{\hat{r}}^* = M_v - \sum_{r \in R_v \setminus \{\hat{r}\}} \bar{m}_r^* > m_{\hat{r}}(\theta_1)$ . Thus,  $m_{\hat{r}}(\theta_1) \leq \bar{m}_{\hat{r}}^* \leq m_{\hat{r}}(\theta_2)$ . Thus,  $(m_r := \bar{m}_r^*, r \in R_v)$   
 332 is an integer vector with  $m_r(\theta_1) \leq \bar{m}_r^* \leq m_r(\theta_2)$ . Clearly,  $\sum_{r \in R_v} \bar{m}_r^* = M_v$ .

333 It follows from (20) that increasing the number of ships deployed on  $r$  by 1, as long as  
 334 the number after increase does not exceed  $m_r(\theta_2)$ , leads to a cost reduction at least  $\theta_2$ , which  
 335 further gives (21).  $\square$

336 We present the polynomial-time algorithm in Algorithm 2.

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**Algorithm 2:** A POLYNOMIAL-TIME ALGORITHM FOR SOLVING [P1- $v$ ]

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**Input:** [P1- $v$ ] model, [P2( $r, m_r$ )] model for all  $r \in R_v$ ,  $\epsilon > 0$ . Set index  $\kappa \leftarrow 1$ .

**Output:**  $\epsilon$ -optimal solution  $(\hat{m}_r^*, r \in R_v)$  to the [P1- $v$ ] model

**Step 0.** Pre-processing. Execute Algorithm 3.

**Step 1.** Set  $\theta \leftarrow (UB^\kappa + LB^\kappa)/2$ . For each  $r \in R_v$ , use bi-section search to find the  
 number of ships to be deployed, denoted by  $m_r(\theta)$ , such that (20) holds  
 (Lemma 7).

**Step 2.** If  $\sum_{r \in R_v} m_r(\theta) = M_v$ , then  $(\hat{m}_r^* = m_r(\theta), r \in R_v)$  is the optimal solution to  
 [P1- $v$ ] and stop (Lemma 5).

**Step 3.** If  $\sum_{r \in R_v} m_r(\theta) > M_v$ , then  $(m_r = m_r(\theta), r \in R_v)$  is infeasible to [P1- $v$ ]. We  
 thus need to increase the value of  $\theta$  (Lemma 9). Set  $LB^{\kappa+1} \leftarrow \theta$ ,  
 $UB^{\kappa+1} \leftarrow UB^\kappa$ ,  $\kappa \leftarrow \kappa + 1$ , and go to **Step 1**.

**Step 4.** If  $\sum_{r \in R_v} m_r(\theta) < M_v$ , then  $(m_r = m_r(\theta), r \in R_v)$  is feasible but not optimal.  
 We first check the optimality gap.

(4.1) If  $(\theta - LB^\kappa)M_v \leq \epsilon$ , i.e., if  $|\theta - LB^\kappa| \leq \epsilon/M_v$ , find an integer vector  
 $(m_r := \bar{m}_r^*, r \in R_v)$  such that  $m_r(\theta) \leq \bar{m}_r^* \leq m_r(LB^\kappa)$  and  
 $\sum_{r \in R_v} \bar{m}_r^* = M_v$  according to (23). Then,  $(\hat{m}_r^* := \bar{m}_r^*, r \in R_v)$  is an  
 $\epsilon$ -approximation solution and stop.

(4.2) If  $(\theta - LB^\kappa)M_v \geq \epsilon$ , set  $UB^{\kappa+1} \leftarrow \theta$ ,  $LB^{\kappa+1} \leftarrow LB^\kappa$ ,  $\kappa \leftarrow \kappa + 1$ , and go to  
**Step 1**.

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337 Recall that  $C^*(v)$  is the (unknown) optimal objective function value of [P1- $v$ ]. Define  
 338 tolerance error  $\epsilon > 0$  and the algorithm will stop if we find a solution with objective value

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**Algorithm 3:** THE PRE-PROCESSING IN ALGORITHM 2
 

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**Input:** [P1- $v$ ] model, [P2( $r, m_r$ )] model for all  $r \in R_v$ .

**Output:**  $UB^1, LB^1, (m_r^{\min}, r \in R_v), (m_r^*, r \in R_v)$

**Step 0.** For each service  $r \in R_v$ , calculate  $m_r^{\min}$  by Eq. (15). Check whether [P2( $r, m_r^{\min}$ )] is feasible (Lemma 4). If there is an  $r' \in R_v$  such that [P2( $r', m_{r'}^{\min}$ )] is infeasible, [P1- $v$ ] is infeasible and stop.

**Step 1.** For each service  $r \in R_v$ , use bi-section search on  $m_r \in \{m_r^{\min}, m_r^{\min} + 1, \dots, M_v\}$  to find the optimal solution to [P2( $r, m_r$ )], denoted by  $m_r^*$  (Lemma 6). If  $\sum_{r \in R_v} m_r^* \leq M_v$ , then we should deploy  $m_r^*$  ships on service  $r$  and stop.

**Step 2.** Check each service  $r \in R_v$ . If  $m_r^* = m_r^{\min}$ , then we should deploy  $m_r^*$  ships on it and hence we set  $M_v \leftarrow M_v - m_r^*$  and  $R_v \leftarrow R_v \setminus \{r\}$ . If  $R_v = \emptyset$ , stop.

**Step 3.** Compute  $\theta^{\max}$  by Eq. (17). Compute  $\theta^{\min}$  by Eq. (18) or Eq. (19).

**Step 4.** Set upper bound  $UB^1 := \theta^{\max}$ , lower bound  $LB^1 := \theta^{\min}$ .

---

of at most  $C^*(v) + \epsilon$ . We define a upper bound on  $\theta$  as  $UB^1 := \theta^{\max}$  and a lower bound on  $\theta$  as  $LB^1 := \theta^{\min}$ . Note that it follows from Lemma 8 that  $\sum_{r \in R_v} m_r(LB^1) > M_v$ .

The following Remark 2 guarantees the validity of the stopping criterion in Step (4.1).

*Remark 2.* If Algorithm 2 stops in Step (4.1), then  $\sum_{r \in R_v} C_r(\bar{m}_r^*) - C^*(v) \leq \epsilon$ .

To see this, Lemma 11 implies that

$$\sum_{r \in R_v} C_r(m_r(\theta)) - C^*(v) \leq \theta(M_v - \sum_{r \in R_v} m_r(\theta)). \quad (26)$$

Note that  $(m_r = m_r(LB^\kappa), r \in R_v)$  is infeasible as  $\sum_{r \in R_v} m_r(LB^\kappa) > M_v$ . We can thus choose an integer vector  $(m_r := \bar{m}_r^*, r \in R_v)$  such that  $m_r(\theta) \leq \bar{m}_r^* \leq m_r(LB^\kappa)$  and  $\sum_{r \in R_v} \bar{m}_r^* = M_v$  according to (23), then  $(m_r := \bar{m}_r^*, r \in R_v)$  is feasible to [P1- $v$ ] and

347 Lemma 12 implies

$$\sum_{r \in R_v} C_r(m_r(\theta)) - \sum_{r \in R_v} C_r(\bar{m}_r^*) \geq LB^\kappa(M_v - \sum_{r \in R_v} m_r(\theta)). \quad (27)$$

348 Eqs. (26) and (27) lead to

$$\sum_{r \in R_v} C_r(\bar{m}_r^*) - C^*(v) \leq (\theta - LB^\kappa)(M_v - \sum_{r \in R_v} m_r(\theta)) \leq (\theta - LB^\kappa)M_v.$$

349 The following Remark 3 claims that Algorithm 2 is a polynomial-time algorithm with  
350 respect to precision  $\epsilon > 0$ .

351 *Remark 3.* **Step 1** of Algorithm 2 is implemented for  $O\left(\log \frac{\theta^{\max} - \theta^{\min}}{\epsilon/M_v}\right)$  times, i.e.,

$$O\left(\log(M_v(\theta^{\max} - \theta^{\min})) + \log \frac{1}{\epsilon}\right)$$

352 times. Each iteration of **Step 1** needs to find  $|R_v|$  values of  $m_r(\theta)$ , which can be completed  
353 in polynomial time according to Lemma 7. Therefore, Algorithm 2 can find an optimal  
354 solution to [P1- $v$ ] in polynomial time.

355 *Remark 4.* The sequence of solutions  $(\hat{m}_r^* := \bar{m}_r^*, r \in R_v)$  obtained in Step (4.1) of Algo-  
356 rithm 2 in different iterations  $\kappa$  converges to the optimal solution with rate of convergence  
357  $O(1/2^\kappa)$ , meaning that the sequence  $(\hat{m}_r^* := \bar{m}_r^*, r \in R_v)$  in different iterations  $\kappa$  approxi-  
358 mately linearly converges to the optimal solution.

## 359 6. Numerical experiments

360 In this section we report the results of computational experiments. The experiments are  
361 implemented on a PC equipped with 3.30GHz of Intel Core i5 CPU and 4GB of RAM. The  
362 algorithm is coded in Matlab 2011b.

### 6.1. Efficiency of Algorithm 2

The first group of test instances is on sailing speed optimization, i.e., Model [P1- $v$ ]. We solve the problems using Algorithm 2, in which Model [P2( $r, m_r$ )] is solved by the interior point method of Matlab function “fmincon”.

We consider ships with a capacity of 8,000 twenty-foot equivalent units with parameters  $c_v = \$210,000/\text{week}$ ,  $a_{ri} = 4.667 \times 10^{-4}$ ,  $b = 2.118$ , and  $\hat{t}_{ri} = 24$  hours (Wang and Meng, 2012b). The bunker price  $\alpha = \$200/\text{ton}$ . We consider different combinations of the number of services  $|R_v| \in \{5, 10, 15\}$  and maximum number of ports of call on a service  $(\max_{r \in R_v} I_r) \in \{5, 10, 15\}$  (Ng, 2014). The number of ships of type  $v$  in the fleet is  $M_v := \lceil 0.8 \times |R_v| \times \max_{r \in R_v} I_r \rceil$ . The voyage distance of a leg  $L_{ri}$  is uniformly generated between 1 and 5000 nautical miles. The minimum sailing time  $t_{ri}^{\min}$  is equal to  $L_{ri}$  divided by the maximum sailing speed, which is defined to be 25 knots. The maximum transit time  $t_{rij}^{\max}$  is equal to twice the minimum possible transit time from the  $i$ th port of call to the  $j$ th on service  $r$ . For each combination of  $|R_v|$  and  $\max_{r \in R_v} I_r$ , we randomly generate 20 instances, each of which has different numbers of ports of call on a service (uniformly generated between 2 and  $\max_{r \in R_v} I_r$ ) and different voyage distances of a leg. The computation error  $\epsilon$  in Algorithm 2 is set to be  $\$100/\text{week}$ .

The results of computation time are reported in Table 1. We can see that as expected, the computation time increases with the number of services and the maximum number of ports of call on a service. The number of services has a larger impact on the computation time than the maximum number of ports of call on a service. Overall, Algorithm 2 is very efficient: when there are 15 services with a maximum of 15 ports of call on a service and 180 ships in the fleet, the average computation time is less than half a minute. Finally, we note that most of the computation time is spent in solving Model [P2( $r, m_r$ )] by the interior point method of Matlab function “fmincon”.



Table 1: Average computation time per instance of the sailing speed optimization problem

$ R_v $	$\max_{r \in R_v} I_r$	$M_v$	CPU time (s)	$ R_v $	$\max_{r \in R_v} I_r$	$M_v$	CPU time (s)
5	5	20	1.7238	10	10	80	7.8328
5	10	40	1.5366	10	15	120	8.9498
5	15	60	2.1185	15	10	120	17.8301
10	5	40	4.5451	15	15	180	26.0646

## 6.2. Comparison between Algorithm 1 and Algorithm 2

The second group of test instances is conducted in order to show the superiority of Algorithm 2, the polynomial algorithm, over Algorithm 1, the pseudo-polynomial algorithm. We consider similar settings as the ones in Section 6.1. The random test instances have different numbers of services:  $|R| \in \{5, 10, 20, 50, 100\}$ . For each  $|R|$ , we randomly generate 20 instances, each of which has different numbers of ships. Moreover, different services have different voyage distances and time spent at port. The computation error  $\epsilon$  is set to be 1.

We let all  $t_{ri}^{\min}$  be 0 and all  $t_{rj}^{\max}$  be infinity. As a result, given the number of ships to deploy on a service, we can easily solve  $[P2(r, m_r)]$  as the optimal speeds on different legs are the same. Therefore, we compare the number of times  $C_r(m_r)$  is computed (through solving  $[P2(r, m_r)]$ ) when Algorithm 1 is used and that when Algorithm 2 is used. The results are reported in Table 2, where the column “#Pseudo-polynomial” means the average number of times  $C_r(m_r)$  is computed per instance by Algorithm 1, the column “#Polynomial” means the average number of times  $C_r(m_r)$  is computed per instance by Algorithm 2, and the column “Ratio” is the ratio of the computation times by the two algorithms. We stress again that we report the number of times  $C_r(m_r)$  is computed because both algorithms are very efficient. From the results we can see that the polynomial algorithm significantly reduces the number of times  $C_r(m_r)$  is computed. More importantly, when the problem size increases, the advantage of the polynomial algorithm over the pseudo-polynomial one is more evident. This provides strong evidence of the practical relevance of the polynomial algorithm.

Table 2: Average number of times  $C_r(m_r)$  is computed per instance by the two algorithms

$ R $	#Pseudo-polynomial	#Polynomial	Ratio
5	140.60	61.05	2.3
10	613.50	158.30	3.9
20	2372.70	376.50	6.3
50	16122.95	1150.55	14.0
100	63857.50	2581.75	24.7

## 7. Concluding comments

In this paper, we looked into the containership sailing speed optimization problem, in which a container shipping line needs to allocate its limited resources (i.e., containerships) over a network of services (i.e., ship routes). The problem can be formulated as a mixed-integer nonlinear programming model from the perspective of supply chain management and a model from the perspective of shipping lines. The main contribution of our research lies in that we show the sailing speed optimization problem with containership resource sharing is not NP-hard, but in P, by proposing a polynomial-time algorithm that can be used to solve both the models. The algorithm uses a bi-section search method over a finite domain of a parameter that measures the marginal cost of each service and finds an  $\epsilon$ -approximation solution in polynomial time. We provided various theoretical results that justify the validity of the algorithm. While our algorithm was designed with the intention to solve the sailing speed optimization problem, it could potentially be applied to solve a general class of mathematical programming models that can be decomposed as a bunch of sub-models linked with a resource sharing constraint, such as how to allocate buses to different bus routes (Liu et al., 2016), and how to allocate trains to subway routes.

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